### CSE504 Compiler Design Syntax-Directed Translation

YoungMin Kwon

### Overview

- Associate information with programming language construct
  - Attaching attributes to the grammar symbols
  - Semantic rules for the production computes the attributes
- S-Attributed Definitions
- L-Attributed Definitions

# Syntax-Directed Definition (SDD)

- Generalization of Context Free Grammar
  - Each grammar symbol has a set of attributes
- Attributes
  - Their values are computed by semantic rules (annotating, decorating)
  - Synthesized Attributes of a node: values are computed from the attributes of children node
  - Inherited Attributes of a node: values are computed from the sibling and parent nodes
- Dependencies between attributes
  - Represented by dependency graph
  - Derive evaluation order from the dependency graph

# Syntax-Directed Definition (SDD)

### • Example

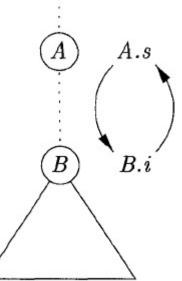
	PRODUCTION	SEMANTIC RULES
1)	$L \to E \mathbf{n}$	L.val = E.val
2)	$E \rightarrow E_1 + T$	$E.val = E_1.val + T.val$
3)	$E \to T$	E.val = T.val
4)	$T \rightarrow T_1 * F$	$T.val = T_1.val \times F.val$
5)	$T \to F$	T.val = F.val
6)	$F \rightarrow (E)$	F.val = E.val
7)	$F \to \mathbf{digit}$	F.val = digit.lexval

- Terminals have synthesized attributes only
- Start symbol does not have inherited attribute
- Quiz: draw the parse tree for 3 \* 5 + 4 n

# **Evaluating SDDs**

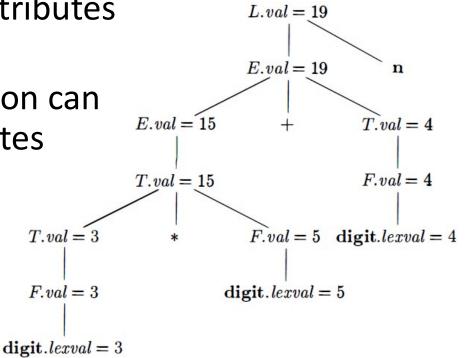
 When inherited and synthesized attributes are mixed, there are no guarantee that these attributes can be evaluated.

> PRODUCTION  $A \rightarrow B$ SEMANTIC RULES A.s = B.i;B.i = A.s + 1



### **Bottom-up Evaluation**

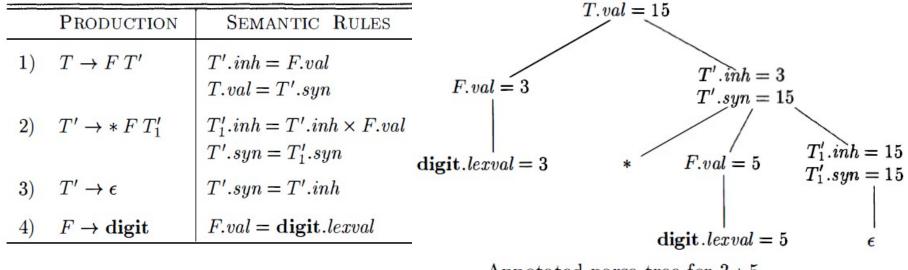
- S-attributed definition
  - Syntax-directed definition that uses synthesized attributes exclusively.
  - Bottom-up evaluation can annotate all attributes



Annotated parse tree for  $3*5+4~{\bf n}$ 

### **Top-down Evaluation**

- Inherited attributes can give context to language construct
  - E.g. Whether an Id appears on the LHS or the RHS of =
  - Example below parses 1 \* 2, 1 \* 2 \* 3, …



Annotated parse tree for 3 \* 5

### Dependency Graph

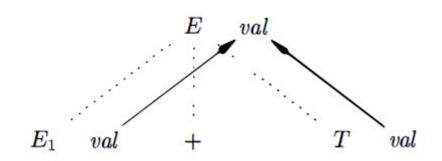
- It can depict the interdependencies among the inherited and synthesized attributes at the node.
- Determining the evaluation order of the attributes.

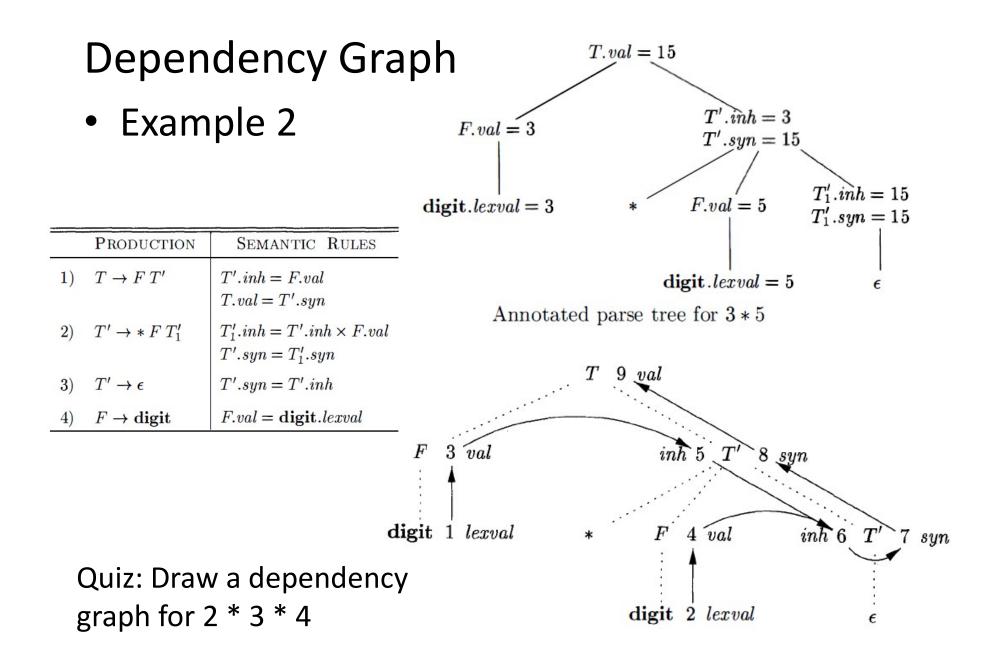
### Dependency Graph

• Example 1.

PRODUCTION  $E \rightarrow E_1 + T$ 

SEMANTIC RULE  $E.val = E_1.val + T.val$ 





# Dependency Graph

- Quiz:
  - Change the semantic rules below such that the multiplication occurs when computing the synthesized attributes.
  - Draw the dependency graph for 2\*3\*4

	PRODUCTION	SEMANTIC RULES
1)	$T \to F \; T'$	T'.inh = F.val $T.val = T'.syn$
2)	$T' \to * F T'_1$	$ \begin{array}{l} T_1'.inh = T'.inh \times F.val \\ T'.syn = T_1'.syn \end{array} $
3)	$T' \to \epsilon$	T'.syn = T'.inh
4)	$F \rightarrow \mathbf{digit}$	F.val = digit.lexval

### **Evaluation Order**

- Topological sort of a directed acyclic graph
  - Any ordering m<sub>1</sub>, m<sub>2</sub>, ..., m<sub>k</sub> of the nodes of the graph such that if there is an edge m<sub>i</sub> -> m<sub>j</sub>, then m<sub>i</sub> appears before m<sub>i</sub> in the ordering.
- Any topological sort of a dependency graph gives a valid order to evaluate attributes.
- Evaluation of semantic rules in this order yields the translation.

## L-Attributed Definitions

- An SDD is L-attributed, if each inherited attribute of X<sub>j</sub> in A -> X<sub>1</sub> X<sub>2</sub> ... X<sub>n</sub> depends only on
  - The attributes of the symbols  $X_1$ ,  $X_2$ , ...  $X_{j-1}$
  - The inherited attributes of A
- Every S-attributed definition is L-attributed, because it doesn't have inherited attributes.
- L-attributed definitions can be evaluated in depth-first order.

### **L-Attributed Definitions**

• Example

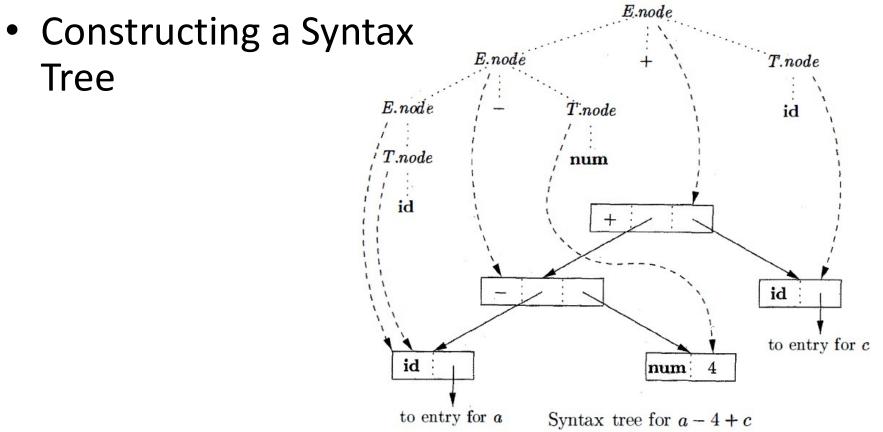
PRODUCTION	SEMANTIC RULE
$T \to F T'$	T'.inh = F.val
$T' \to *FT_1'$	$T'_1.inh = T'.inh \times F.val$

• Quiz: Is this an L-attributed definition?

PRODUCTIONSEMANTIC RULES $A \rightarrow B \ C$ A.s = B.b;B.i = f(C.c, A.s)

	PRODUCTION	SEMANTIC RULES
1)	$E \rightarrow E_1 + T$	$E.node = \mathbf{new} \ Node('+', E_1.node, T.node)$
2)	$E \rightarrow E_1 - T$	$E.node = \mathbf{new} \ Node('-', E_1.node, T.node)$
3)	$E \to T$	E.node = T.node
4)	$T \rightarrow (E)$	T.node = E.node
5)	$T \to \mathbf{id}$	$T.node = \mathbf{new} \ Leaf(\mathbf{id}, \mathbf{id}. entry)$
6)	$T \rightarrow \mathbf{num}$	T.node = <b>new</b> $Leaf($ <b>num</b> , <b>num</b> . $val)$

# Application:



#### **Application:** PRODUCTION SEMANTIC RULES $T \rightarrow BC$ T.t = C.tC.b = B.t Type Expression $B \rightarrow \text{int}$ B.t = integerB.t = float $B \rightarrow \mathbf{float}$ array $C \rightarrow [\text{num}] C_1$ $C.t = array(\mathbf{num.}val, C_1.t)$ 2 $C_1.b = C.b$ array $C \rightarrow \epsilon$ C.t = C.b3 integer Type expression for int[2][3]T.t = array(2, array(3, integer))C.b = integerB.t = integerC.t = array(2, array(3, integer))C.b = integerint 2 C.t = array(3, integer)3

C.b = integer

C.t = integer

 $\epsilon$ 

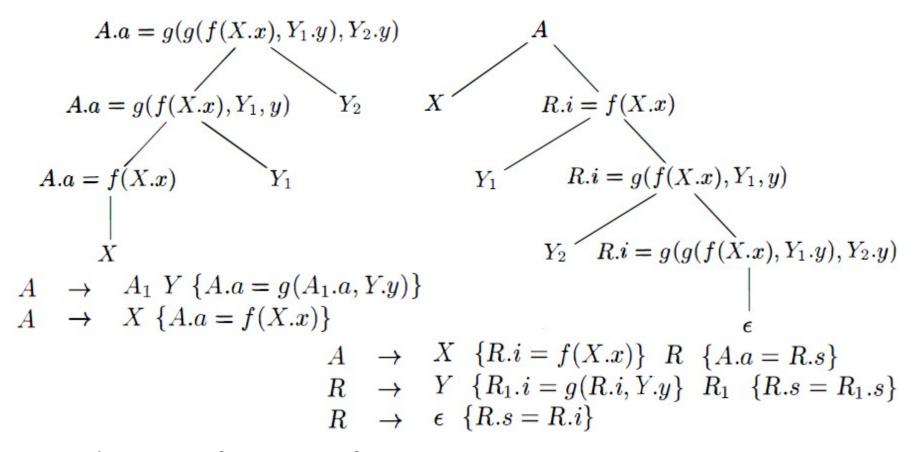
# **Top-Down Translation**

- L-attributed definitions will be implemented during predictive parsing.
- Eliminating Left Recursion from Translation Scheme
  - Evaluate inherited attributes (R.i) before a use of R
  - Evaluate synthesized attributes (A.a, R.s) at the end of the production

$$A \rightarrow A_1 Y \{A.a = g(A_1.a, Y.y)\}$$

$$A \quad \to \quad X \ \{A.a = f(X.x)\}$$

### **Eliminating Left Recursion from Translation Scheme**



Quiz: Eliminate Left Recursion from

 $A \rightarrow A_1 Y \{ A.a = g(A_1.a, Y.y) \}$   $A \rightarrow A_1 Z \{ A.a = h(A_1.a, Z.z) \}$  $A \rightarrow X \{ A.a = f(X.x) \}$ 

# **Predictive Translator**

- For each nonterminal A, construct a function A with
  - Formal parameters for the inherited attributes of A
  - Returns a collection of the synthesized attributes of A
- Decide what production to use based on the lookahead
- Code for the production
  - For a token X, save the value of X at X.x and match the token
  - For a nonterminal B, do the assignment c := B(b1, ... bk), where b1, ..., bk are the variables for the inherited attributes of B, and c is a variable for the synthesized attribute of B
  - For an action, copy the code into the parser, replace reference to attributes by their corresponding variables.

### **Example: Predictive Translation**

```
SN* R(SN* i) {
                                                         char op;
E \rightarrow E1 + T \{ E.np = mknode('+', E1.np, T.np) \}
                                                         SN *Ts, *R1i, *R1s, *s;
E \rightarrow E1 - T \{ E.np = mknode('-', E1.np, T.np) \}
E \rightarrow T \{ E.np = T.np \}
                                                         if (la == '+') {
                                                           op = la;
                                                           match('+');
                                                           Ts = T();
                                                           R1i = mknode('+', i, Ts);
E \rightarrow T \{ R.i = T.np \}
                                                           R1s = R(R1i);
     R \{ E.np = R.s \}
                                                            s = R1s;
R -> +
      T { R1.i = mknode('+', R.i, T.np) }
                                                         else if (la == '-')
     R1 { R.s = R1.s}
                                                            . . .
R -> -
                                                         else
      T { R1.i = mknode('-', R.i, T.np) }
                                                           s = i;
     R1 { R.s = R1.s}
R \rightarrow eps \{ R.s = R.i \}
                                                         return s;
                                                       }
```

### **Predictive Translation**

• Quiz: Sketch a Predictive Translation for the following grammar

# **Bottom-Up Translation**

- L-Attributed definitions will be implemented during LR-Parsing
- LR parsers use a stack to hold information about parsed subtrees
  - Add extra fields val in the stack to hold the values of the synthesized attributes.
  - If the i<sup>th</sup> state symbol is A, then val[i] holds the attributes associated with A.
  - E.g.

If A -> X Y Z is a production and A.a = f(X.x, Y.y, Z.z) is a semantic rule Z.z = val[top], Y.y = val[top-1], X.x = val[top-2] A.a = f(val[top-2], val[top-1], val[top])

### Example: Evaluation by Parser Stack

INPUT

3+5+4 n

× 5 × 4 m

$\boldsymbol{L}$	$\rightarrow$	E n	$\{ print(E.val); \}$
E	$\rightarrow$	$E_1 + T$	$\{ E.val = E_1.val + T.val; \}$
E	$\rightarrow$	T	$\{ E.val = T.val; \}$
T	$\rightarrow$	$T_1 * F$	$\{ T.val = T_1.val \times F.val; \}$
T	$\rightarrow$	F	$\{ T.val = F.val; \}$
F	$\rightarrow$	(E)	$\{ F.val = E.val; \}$
F	$\rightarrow$	digit	$\{ F.val = digit.lexval; \}$

	*2+40	د ا	3			
$val \times F.val; \}$	*5+4 n	F	3	F	<b>→</b>	digit
$val; \}$	≠5+4 n	Τ	3	Τ	-	F
val; } git.lexval; }	5+4 n	T *	3_			
gn. iezoui, j	+4 n	T + 5	3 _ 5			
	+4 n	T * F	3 _ 5	F	-+	digit
	+4 m	Т	15	Τ	<b>→</b>	$T \star F$
MENT	+4 n	E	L5	E	-+	Ť
	4 .	E +	15 _			
-2]+ val [top ]	n	E + 4	15 _ 4			
21	n	E + F	15 _ 4	F	-+	digit
$-2] \times val [top]$	n	E + T	15 _ 4	T	÷	F
	n:	E	19	E	-	E + T
-1]		En	19 -			
		L	19	L	-	En
			,,			

state

2

PRODUCTION USED

val

- 2

PRODUCTION	CODE FRAGMENT
$\frac{L \rightarrow E \mathbf{n}}{E \rightarrow E_1 + T}$ $E \rightarrow T$	<pre>print (val {top ]) val [ntop ] := val [top -2]+val [top ]</pre>
$\begin{array}{c} T \rightarrow T \\ T \rightarrow F \end{array}$	$val[ntop] := val[top - 2] \times val[top]$
$F \rightarrow (E)$ $F \rightarrow \text{digit}$	val[ntop]:= val[top =1]

### **Inherited Attributes in Yacc**

```
declaration
```

```
: class type idlist;
```

```
class
```

```
: GLOBAL {$$ = 1;}
```

```
| \text{LOCAL} \{ \$\$ = 2; \}
```

```
;
```

```
type
```

```
: REAL {$$ = 1;}
| INTEGER {$$=2;}
;
```

```
idlist
```

```
: ID {mksymbol($0,$-1, $1)}
| idlist ID {mksymbol($0,$-1, $2)}
;
```

- Nonterminals with the epsilon production.
- Move embedded actions to the right ends of their productions.

```
E -> T R
E -> + T { print('+') } R
| - T { print('-') } R
| eps
T -> num { print(num.val) }
E -> T R
R -> + T M R | - T N R | eps
T -> num { print(num.val) }
M -> eps { print('+') }
N -> eps { print('-') }
```

- Simulating the Evaluation of Inherited Attributes
  - E.g. when reducing C->c,

Production	Semantic Rules	
S -> aAC	C.i = A.s	
S -> bABC	C.i = A.s	
C -> C	C.s = g(C.i)	
	2012 (2012) - 2012 (2012) - 2012 (2012) - 2012 (2012)	
C.i = val[top - 1]  or  C.i = val[top]		

Production	Semantic Rules
S -> aAC	C.i = A.s
S -> bABMC	M.i = A.s, C.i = M.s
C -> C	C.s = g(C.i)
M -> eps	M.s = M.i

C.i = val[top - 1]

• When inherited attributes are not updated by copy, its value is not in the **val** stack.

Product	ion	Semantic Rules		
S -> aA	IC	C.i = f(A.s)	100	
f(A.s)	is n	 ot in val stack	2	

Production	Semantic Rules
S -> aANC	N.i = A.s, C.i = N.s
N -> eps	N.s = f(N.i)

$$C.i = val[top -1]$$

### Parser Stack for Inherited Attributes

- Assume that every nonterminal A has one inherited attribute A. i and every grammar symbol X has a synthesized attribute X. s
- For every production A -> X<sub>1</sub> ... X<sub>n</sub>, replace it with A -> M<sub>1</sub> X<sub>1</sub> ... M<sub>n</sub> X<sub>n</sub> where M<sub>1</sub> ... M<sub>n</sub> are new markers.
  - Synthesized attributes X<sub>j</sub>.s will be in val stack associated with X<sub>i</sub>
  - Inherited attributes X<sub>j</sub> . i appears in val stack but associated with M<sub>j</sub>

- Adding marker nonterminals doesn't introduce conflicts to LL(1) grammars
- For LR(1) grammars, marker nonterminals can introduce parsing conflicts.