

CSE216 Programming Abstractions

Parser

YoungMin Kwon

Parsing

- Context Free Grammar (CFG)
 - Generator for a CF language
- Parser
 - Language recognizer
 - Assembles tokens into a syntax tree
 - Calls scanner to get the tokens of the input program

Context Free Grammar

- CFG consists of

- Terminals

- Tokens from Scanner
 - E.g.) ID , NUM , λ , $.$

$$\begin{array}{lcl} expr & \rightarrow & ID \\ & & | \quad NUM \\ & & | \quad \lambda \ ID \ . \ expr \\ & & | \quad expr \ expr \end{array}$$

- Nonterminals

- Syntactic variables that denote sets of tokens
 - They help define the language generated by the grammar
 - E.g.) $expr$
 - $expr \equiv \{ \text{NUM}, ID, \lambda ID.NUM, \lambda ID.\lambda ID.ID, \lambda ID.ID \text{ NUM}, \dots \}$

Context Free Grammar

- CFG consists of (cont'd)

- Production rules

- How the terminals and non-terminals are combined to form strings

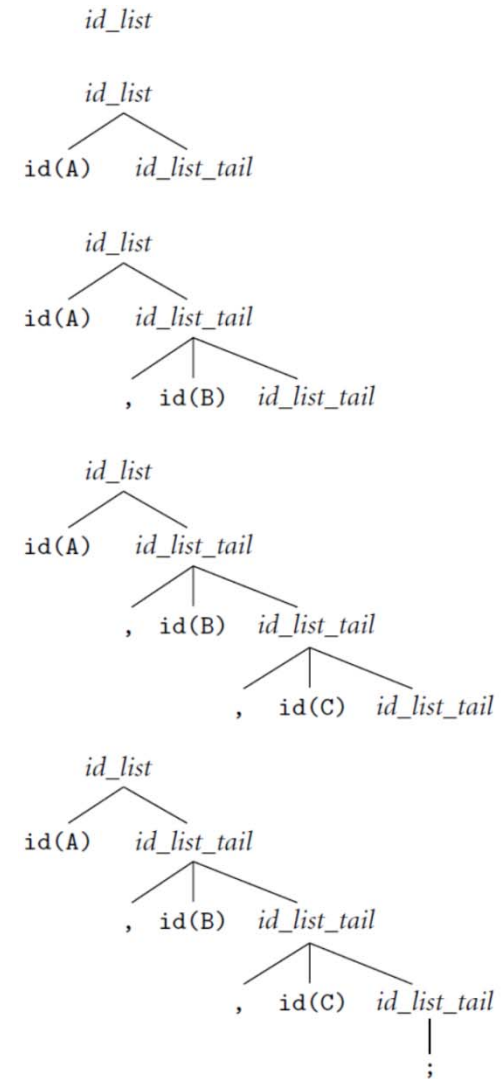
- Start symbol

- A nonterminal that denotes the language defined by the grammar
 - E.g.) *expr*

expr → ID
| NUM
| λ ID . *expr*
| *expr* *expr*

Parsing

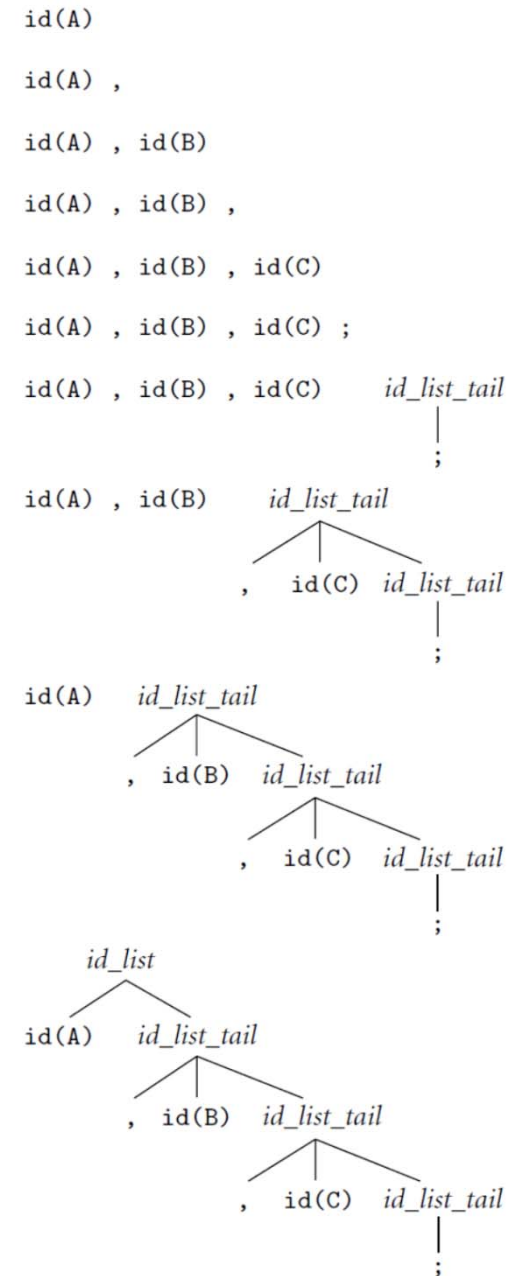
- Top-down parsing
 - Parse tree is built from top to bottom
 - Predictive parsing algorithm
 - LL Parsers,
Recursive Descent Parser



$id_list \rightarrow id\ id_list_tail$
$id_list_tail \rightarrow ,\ id\ id_list_tail$
$id_list_tail \rightarrow ;$

Parsing

- Bottom-up parsing
 - Parse tree is built from bottom to top
 - Shift-reduce parsing algorithm
 - LR parsers



Recursive Descent Parsing

- Recursive descent parsing
 - Top-down (predictive) parsing
 - Suitable for a simple grammar
 - Parsers can be written by hand

Recursive Descent Parsing

- How to write a recursive descent parser
 - Write a **subroutine** for each non-terminal
 - **Input-token** is the token available from the scanner
 - **Match** to consume and update the input-token

Example: Simple Calculator

- An example program

```
//program square test
//(a + b)^2 = a*a + 2*a*b + b*b
{
    read a
    read b
    c := a + b
    write c * c
    write a*a + 2*a*b + b*b
    write a*a + 2*a*b + b*b - c*c
}
```

Simple Calculator

■ Syntax in CFG

```
program
  -> stmt EOF

stmt -> stmt_assignment
      | stmt_read
      | stmt_write
      | stmt_compound

stmt_assignment
  -> ID := expr

stmt_read
  -> READ ID

stmt_write
  -> WRITE expr

stmt_compound
  -> { stmt_list }
```

```
stmt_list
  -> stmt
      | stmt_list stmt

expr -> expr_add

expr_add
  -> expr_mul
      | expr_add + expr_mul
      | expr_add - expr_mul

expr_mul
  -> expr_factor
      | expr_mul * expr_factor
      | expr_mul / expr_factor

expr_factor
  -> NUM
      | ID
      | ( expr )
```

Simple Calculator

- Recursive Descent Parser
 - Functions for non-terminals

```
static void parse_program();
static void parse_stmt();
static void parse_stmt_assignment();
static void parse_stmt_read();
static void parse_stmt_write();
static void parse_stmt_compound();
static void parse_stmt_list();

static void parse_expr();
static void parse_expr_add();
static void parse_expr_mul();
static void parse_expr_factor();
```

```

//scanner state
static scan_t sc;

static void match(int expected) {
    ON_FALSE_EXIT( sc.token == expected,
        strmsg("syntax error: in %d, expected %d, but has %d (%s)",
            sc.line, expected, sc.token, sc.text));
    read_token(&sc);
}

static void parse_program() {
    parse_stmt();
    match(TOK_EOF);
}

```

program
 -> stmt EOF

```

static void parse_stmt() {
    if(sc.token == TOK_ID)
        parse_stmt_assignment();
    else if(sc.token == TOK_READ)
        parse_stmt_read();
    else if(sc.token == TOK_WRITE)
        parse_stmt_write();
    else if(sc.token == '{')
        parse_stmt_compound();
    else
        ON_FALSE_EXIT(0,
            strmsg("syntax error: in %d near (%s), not a statement",
                sc.line, sc.text));
}

```

```

stmt -> stmt_assignment
      | stmt_read
      | stmt_write
      | stmt_compound

```

```
static void parse_stmt_assignment() {
    match(TOK_ID);
    match(TOK_ASSIGN);
    parse_expr();
}
```

```
static void parse_stmt_read() {
    match(TOK_READ);
    match(TOK_ID);
}
```

```
static void parse_stmt_write() {
    match(TOK_WRITE);
    parse_expr();
}
```

```
static void parse_stmt_compound() {
    match('{');
    parse_stmt_list();
    match('}');
}
```

```
static void parse_stmt_list() {
    while(sc.token != '}')
        parse_stmt();
}
```

```
stmt_assignment
    -> ID := expr
```

```
stmt_read
    -> READ ID
```

```
stmt_write
    -> WRITE expr
```

```
stmt_compound
    -> { stmt_list }
```

```
stmt_list
    -> stmt
    | stmt_list stmt
```

```
static void parse_expr() {
    return parse_expr_add();
}
```

```
static void parse_expr_add() {
    parse_expr_mul();
    while(sc.token == '+' ||
        sc.token == '-') {
        match(sc.token);
        parse_expr_mul();
    }
}
```

```
static void parse_expr_mul() {
    parse_expr_factor();
    while(sc.token == '*' ||
        sc.token == '/') {
        match(sc.token);
        parse_expr_factor();
    }
}
```

expr -> expr_add

expr_add

```
-> expr_mul
|  expr_add + expr_mul
|  expr_add - expr_mul
```

expr_mul

```
-> expr_factor
|  expr_mul * expr_factor
|  expr_mul / expr_factor
```

```

static void parse_expr_factor() {
    if(sc.token == TOK_NUM)
        match(TOK_NUM);
    else if(sc.token == TOK_ID)
        match(TOK_ID);
    else if(sc.token == '(') {
        match('(');
        parse_expr();
        match(')');
    }
}

```

```

void parse(char *fname) {
    open_scan(&sc, fname);
    read_token(&sc);
    parse_program();
    close_scan(&sc);
}

```

```

expr_factor
    -> NUM
    |   ID
    |   ( expr )

```

Simple Calculator

■ Scanner

```
enum tokens {
    TOK_ALL = 256, //match for the whole expr
    TOK_WS,        //white space
    TOK_COMMENT,   //comment
    TOK_READ,      //read
    TOK_WRITE,     //write
    TOK_ASSIGN,    //assignment
    TOK_NUM,       //number
    TOK_ID,        //identifier
    TOK_EOF,       //end of file
    TOK_COUNT = (TOK_EOF - TOK_ALL + 1) //token count
};
```

```
#define TOK_REGEXP "^(\\s+)|" /*whitespace*/
                  "^(//[^\n]*\n)|" /*comment*/
                  "^(read)|" /*read*/
                  "^(write)|" /*write*/
                  "^(:=)|" /*assignment*/
                  "^(\\d+)|" /*number*/
                  "^(\\w+)|" /*identifier*/
```

```

typedef struct scan {
    regex_t regexp;    //regular expression
    int token;         //current token
    char buff[1024];   //current line
    char *pos;         //current position in the buffer
    char text[256];    //text for the current token
    int line;
    FILE *fp;          //file pointer
} scan_t;

//open a scanner
extern void open_scan(scan_t *sc, char *fname);

//close a scanner
extern void close_scan(scan_t *sc);

//read token and return 0 if it is EOF
extern int read_token(scan_t *sc);

```

```

void open_scan(scan_t *sc, char *fname) {
    sc->line = 0;
    sc->token = 0;
    sc->buff[0] = 0;
    sc->pos = sc->buff;
    sc->text[0] = 0;
    sc->fp = stdin;

    //initialize regexp
    int res = regcomp(&sc->regexp, TOK_REGEXP, REG_EXTENDED);
    if(res != 0) {
        char msg[256];
        regerror(res, &sc->regexp, msg, sizeof(msg));
        ON_FALSE_EXIT(0, strmsg("error in regcomp: %d, %s", res, msg));
    }

    //initialize fp
    if(fname && fname[0]) {
        sc->fp = fopen(fname, "rt");
        ON_FALSE_EXIT(sc->fp != NULL, strmsg("cannot open %s", fname));
    }
}

```

```
void close_scan(scan_t *sc) {  
    //free regexp  
    regfree(&sc->regexp);  
  
    //close fp  
    if(sc->fp == NULL || sc->fp != stdin) {  
        fclose(sc->fp);  
        sc->fp = NULL;  
    }  
}
```

```

//read token and return 0 if it is EOF
int read_token(scan_t *sc) {
    while(1) {
        //read a line from the file
        if(*sc->pos == '\0') {
            char *res = fgets(sc->buff, sizeof(sc->buff), sc->fp);
            if(res == NULL) { //EOF
                sc->token = TOK_EOF;
                strcpy(sc->text, "EOF");
                return 0;
            }
            sc->pos = sc->buff; //reset pos to the beginning of buff
            sc->line++;         //increase the line count
        }

        //read a token
        sc->pos += read_token_from_str(&sc->regexp, sc->pos,
                                       &sc->token, sc->text);

        //skip a white spaces or a comment
        if(sc->token == TOK_WS ||
           sc->token == TOK_COMMENT)
            continue;

        //return with the current token
        return 1;
    }
}

```

```

//return the length of tok_text
static int read_token_from_str(regex_t *regexp, char *str,
                             int *token, char *tok_text) {
    regmatch_t matches[TOK_COUNT];

    int res = regexec(regexp, str, TOK_COUNT, matches, 0);
    if(res == 0) { //if there is a match
        int i = 0;
        for(i = 1; i < TOK_COUNT; i++) {
            if(matches[i].rm_so != 0)
                continue;

            *token = i + TOK_ALL;
            return token_text(&matches[i], str, tok_text);
        }
    }
    else { //no match -> punctuators
        *token = str[0];
        tok_text[0] = str[0];
        tok_text[1] = 0;
        return 1;
    }
}

```

```

//copy the token text to tok_text
static int token_text(regmatch_t *match, char *str, char *tok_text) {
    int i = 0, j = match->rm_so;
    while(j < match->rm_eo)
        tok_text[i++] = str[j++];
    tok_text[i] = 0;

    return match->rm_eo - match->rm_so;
}

//
//app.c
//
int main(int argc, char **argv) {
...

    //parse the program
    parse(fname);

    printf("Success\n");
    return 0;
}

```

Test

```
> type program1.txt
//program square test
//(a + b)^2 = a*a + 2*a*b + b*b
{
    read a
    read b
    c := a + b
    write c * c
    write a*a + 2*a*b + b*b
    write a*a + 2*a*b + b*b - c*c
}
> a.exe program1.txt
Success
```

```
> type program2.txt
//program gcd
{
    read a
    read b
    while (a != b) {
        if (a > b)
            a := a - b
        else
            b := b - a
    }
    write a
}
```

```
> a.exe program2.txt
syntax error: in 4, expected 260,
but has 40 (())
in file: parser.c, function: match,
line: 32
```

Exercise

- Extend the simple calculator with
 - If-statement
 - While-statement
 - Comparison expressions ($==$, $!=$, $<=$, $<$, $>=$, $>$)

Exercise

■ Syntax in CFG

program

-> stmt EOF

stmt -> stmt_assignment

| stmt_read

| stmt_write

| stmt_compound

| stmt_if

| stmt_while

...

stmt_if

-> IF (expr) stmt ELSE stmt

stmt_while

-> WHILE (expr) stmt

...

expr -> expr_comp

expr_comp

-> expr_add

| expr_add EQ expr_add

| expr_add NE expr_add

| expr_add LE expr_add

| expr_add < expr_add

| expr_add GE expr_add

| expr_add > expr_add

...

```

/*TODO: add below to tokens
    TOK_IF,          //if
    TOK_ELSE,        //else
    TOK_WHILE,       //while

    TOK_EQ,          //equal
    TOK_NE,          //not equal
    TOK_LE,          //less than or equal to
    TOK_GE,          //greater than or equal to
*/
enum tokens {
    TOK_ALL = 256, //match for the whole expr
...
};

/*TODO: add regular expressions for
    if, else, while
    equal, not-equal, less-than-equal, greater-than-equal
*/
#define TOK_REGEXP  "^([\t\n\r]+)"           /*whitespace*/\
...

```

```
//TODO: implement
static void parse_stmt_if();
static void parse_stmt_while();
static void parse_expr_comp();

static void parse_expr() {
    //TODO: call parse_expr_comp()
    return parse_expr_comp();
}
```

Test

```
> type program1.txt
//program square test
//(a + b)^2 = a*a + 2*a*b + b*b
{
    read a
    read b
    c := a + b
    write c * c
    write a*a + 2*a*b + b*b
    write a*a + 2*a*b + b*b - c*c
}
> a.exe program1.txt
Success
```

```
> type program2.txt
//program gcd
{
    read a
    read b
    while (a != b) {
        if (a > b)
            a := a - b
        else
            b := b - a
    }
    write a
}
```

```
> a.exe program2.txt
Success
```

A Solution

```
enum tokens {  
    TOK_ALL = 256,    //match for the whole expr  
    TOK_WS,           //white space  
    TOK_COMMENT,      //comment  
    TOK_READ,          //read  
    TOK_WRITE,         //write  
    TOK_IF,            //if  
    TOK_ELSE,          //else  
    TOK_WHILE,         //while  
    TOK_ASSIGN,        //assignment  
    TOK_EQ,            //equal  
    TOK_NE,            //not equal  
    TOK_LE,            //less than or equal to  
    TOK_GE,            //greater than or equal to  
    TOK_NUM,           //number  
    TOK_ID,            //identifier  
    TOK_EOF,           //end of file  
    TOK_COUNT = (TOK_EOF - TOK_ALL + 1) //token count  
};
```

```

#define TOK_REGEXP  "^( [ \t\n\r]+ )|"          /*whitespace*/\
                   "^(//[^\n]*\n)|"           /*comment*/\
                   "^(read)|"                 /*read*/\
                   "^(write)|"                /*write*/\
                   "^(if)|"                   /*if*/\
                   "^(else)|"                 /*else*/\
                   "^(while)|"               /*while*/\
                   "^(:=)|"                   /*assignment*/\
                   "^(==)|"                   /*EQ*/\
                   "^(!=)|"                   /*NE*/\
                   "^(<=)|"                   /*LE*/\
                   "^(>=)|"                   /*GE*/\
                   "^( [0-9]+ )|"             /*number*/\
                   "^( [_a-zA-Z][_a-zA-Z0-9]* )" /*identifier*/

```

```

static void parse_stmt() {
    if(sc.token == TOK_ID)
        parse_stmt_assignment();
    else if(sc.token == TOK_READ)
        parse_stmt_read();
    else if(sc.token == TOK_WRITE)
        parse_stmt_write();
    else if(sc.token == '{')
        parse_stmt_compound();
    //TODO: add if staement
    else if(sc.token == TOK_IF)
        parse_stmt_if();
    //TODO: add while statement
    else if(sc.token == TOK_WHILE)
        parse_stmt_while();
    else
        ...
}

```

```

stmt -> stmt_assignment
      | stmt_read
      | stmt_write
      | stmt_compound
      | stmt_if
      | stmt_while

```

```
//TODO: implement static void parse_stmt_if()
```

```
static void parse_stmt_if() {
```

```
    match(TOK_IF);
```

```
    match('(');
```

```
    parse_expr();
```

```
    match(')');
```

```
    parse_stmt();
```

```
    match(TOK_ELSE);
```

```
    parse_stmt();
```

```
}
```

```
stmt_if
```

```
-> IF ( expr ) stmt ELSE stmt
```

```
stmt_while
```

```
-> WHILE ( expr ) stmt
```

```
//TODO: implement static void parse_stmt_while()
```

```
static void parse_stmt_while() {
```

```
    match(TOK_WHILE);
```

```
    match('(');
```

```
    parse_expr();
```

```
    match(')');
```

```
    parse_stmt();
```

```
}
```

```

static void parse_expr() {
    //TODO: call parse_expr_comp()
    return parse_expr_comp();
}

//TODO: implement static void parse_expr_comp()
static void parse_expr_comp() {
    parse_expr_add();
    if( sc.token == TOK_EQ || sc.token == TOK_NE ||
        sc.token == TOK_LE || sc.token == '<' ||
        sc.token == TOK_GE || sc.token == '>' ) {
        match(sc.token);
        parse_expr_add();
    }
}

```

expr -> expr_comp

expr_comp

```

-> expr_add
|  expr_add EQ expr_add
|  expr_add NE expr_add
|  expr_add LE expr_add
|  expr_add <  expr_add
|  expr_add GE expr_add
|  expr_add >  expr_add

```