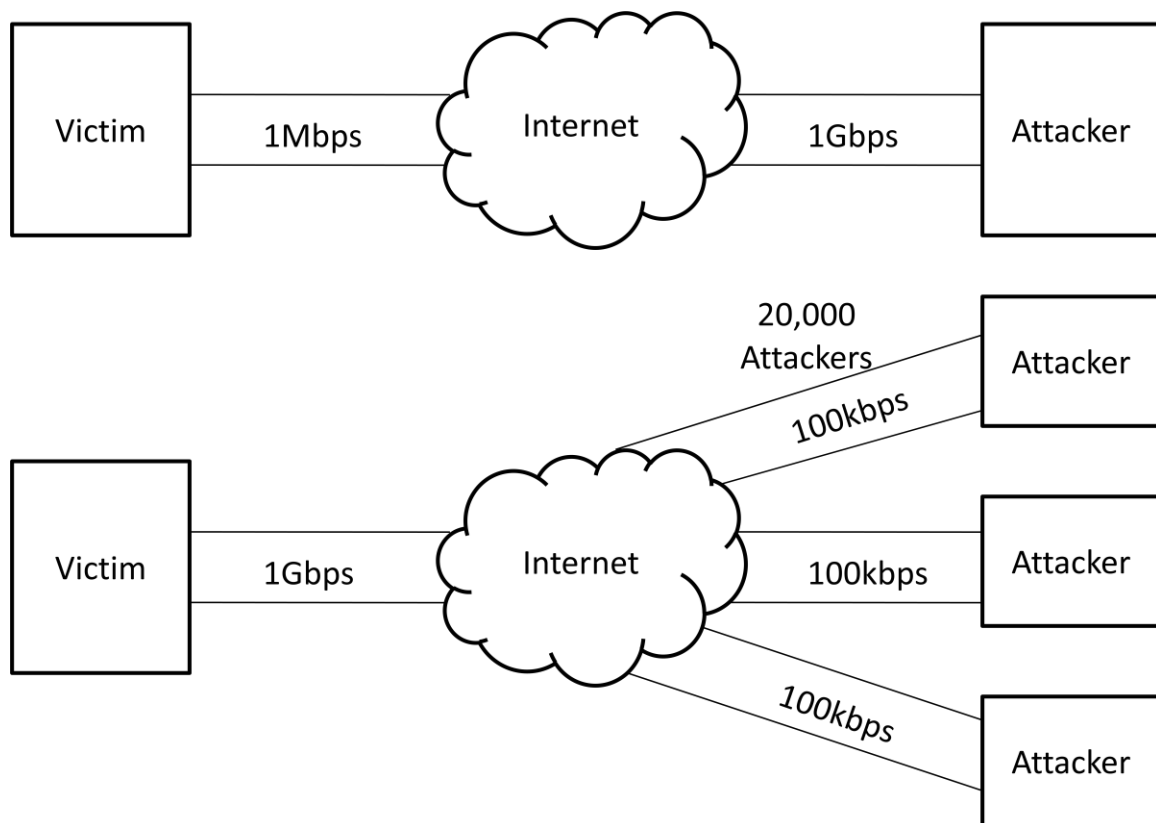


Denial of Service Attack

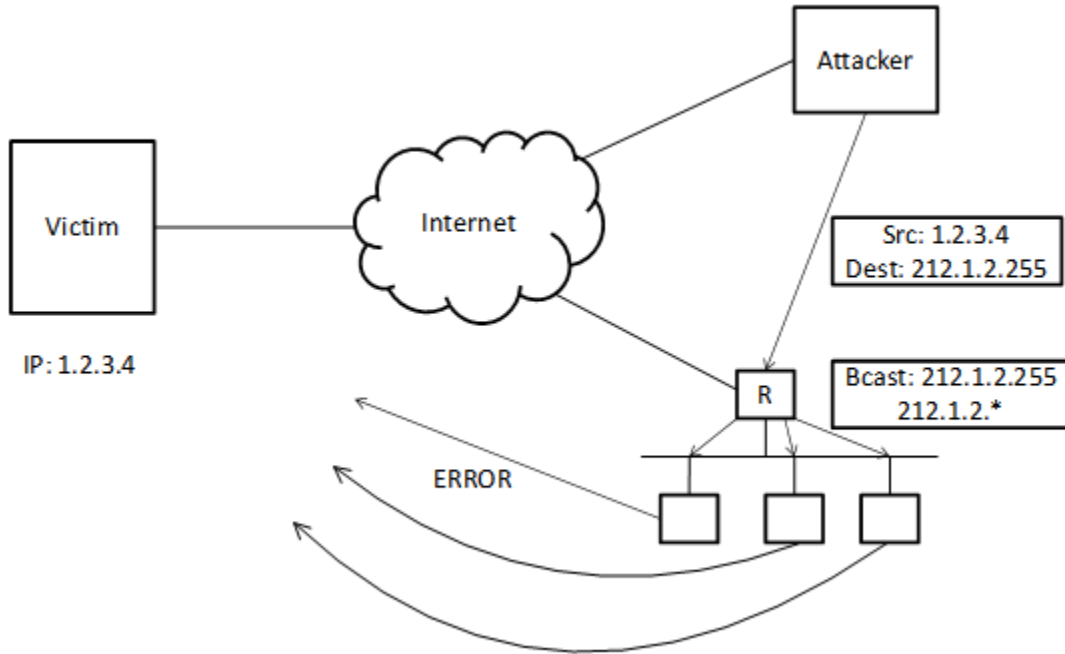
- Crashing Program
- Resource Exhaustion
 - Network bandwidth
 - Memory
 - OS resources
 - Disk
 - CPU

Some Network DoS Attacks



More attacker machines => Harder to distinguish attackers

SMURF Attack



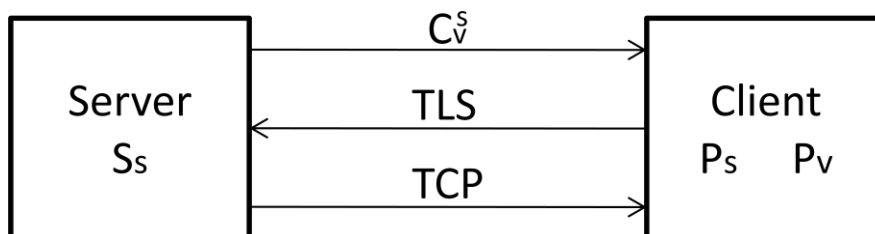
CPU DoS

- Algorithmic Complex Attacks
Example: Hash Table
 $i = \text{hash}(x)$;
 $\text{append}(\text{bucket}[i], x)$;
- Hash function is typically fixed & public
⇒ Easy for an attacker to find collisions

Attack

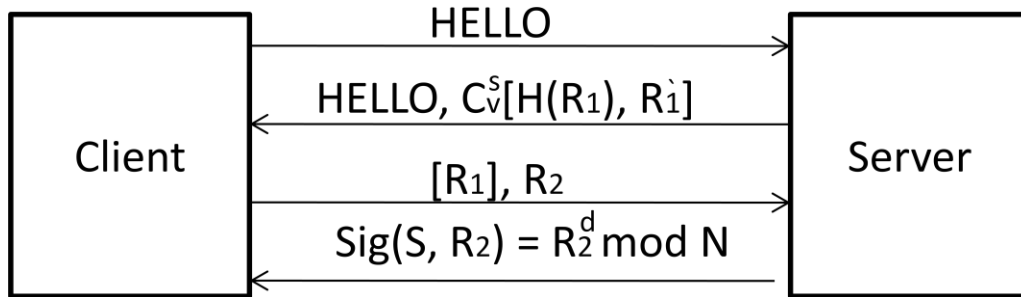
- 1) Choose many inputs X_1, \dots, X_n that all hash to 0
- 2) Interact with server to cause it to insert X_1, \dots, X_n into its hash table
- 3) Force server to do HT lookups

TLS / SSL



TLS guarantees:

- Secrecy
- Authenticity
- Server identity



Verify certificate and R_1

Verify signature

- Modular exponentiation is slow
- Typical Desktop ≈ 100 s/sec

Client Puzzles

Problem:

- Doesn't distinguish real from attacker
- Must be configured system
- Discriminates against slow clients

CPU Puzzles vs Memory Puzzles

Top end machine	3GHz	2GB
Phone	0.1GHz	128MB

