

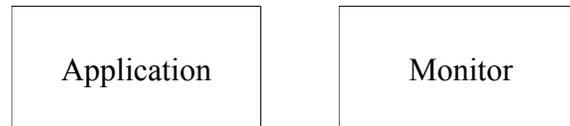
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# Inline Reference Monitors

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## Previous Approaches until now:



## Inline Reference Monitor:

Move monitor into the application. Share address space  
Must protect the integrity of the monitor



## Advantages

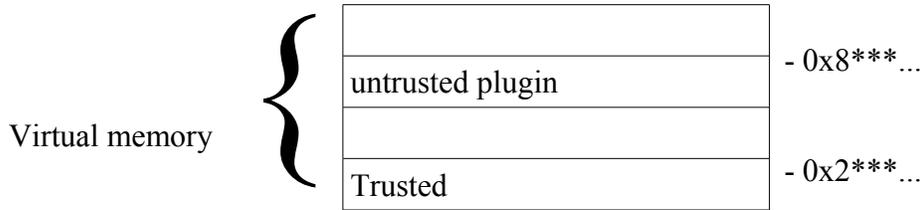
- lower overhead
- can monitor more internal state & actions of the application

## Challenges

- How?
- monitor integrity
- complete mediation

## Software Fault Isolation – later: control flow integrity

### Fault Domains



### Scenario

- untrusted plugin to trusted code
- lots of RPC calls (cross domain)

### Goal

- restrict untrusted code to its own memory + RPC

### Rewrite Memory References

original	rewrite
ld %r0, %r5	mov %r31, %r5 and %r31, %r31, mask cmp %r31, segid jne ABORT ld %r0, %r5

### Attack

- We could jump straight to load instruction!

### Prevention

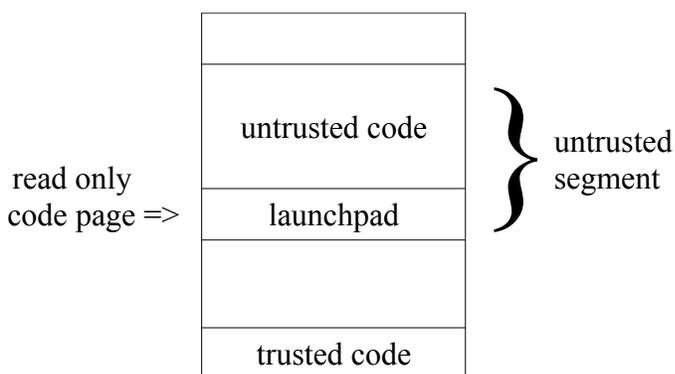
- Dedicate a register for loads
- Invariant: this register will only contain safe values
  - Dedicate register %r30
  - All loads / stores use %r30
  - All moves to %r30 are followed by a check
  - NO SIGNALS

check	forcing
<pre> mov %r30, %r5 mov %r31, %r30 and %r31, %r31, mask cmp %r31, segid jne ABORT ld %r0, %r30 </pre>	<pre> mov %r30, %r5 and %r30, %r30, segmask or %r30, %r30, segid ld %r0, %r30 </pre>

### Fixing jump instruction

<pre> jmp %r5 </pre>	<pre> mov %r30, %r5 and %r30, %r30, mask or %r30, %r30, segid jmp %r30 </pre>
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### SFLRPC



-untrusted module can only jump into its own segment

-only escape is via launchpad

-code in launchpad jumps to trusted code

Goal: untrusted code can only jump to specified locations.

### Attacks

- could jump into the middle of a trusted function

## Launchpad

jmp F1
jmp F2
jmp F3
...

Untrusted code can safely jump anywhere in launchpad

## Mutually Untrusting Code Segments

untrusted code 1
launchpad
R gates
untrusted code 2
launchpad
R gates
trusted
launchpad
R gates

} untrusted segment

} untrusted segment

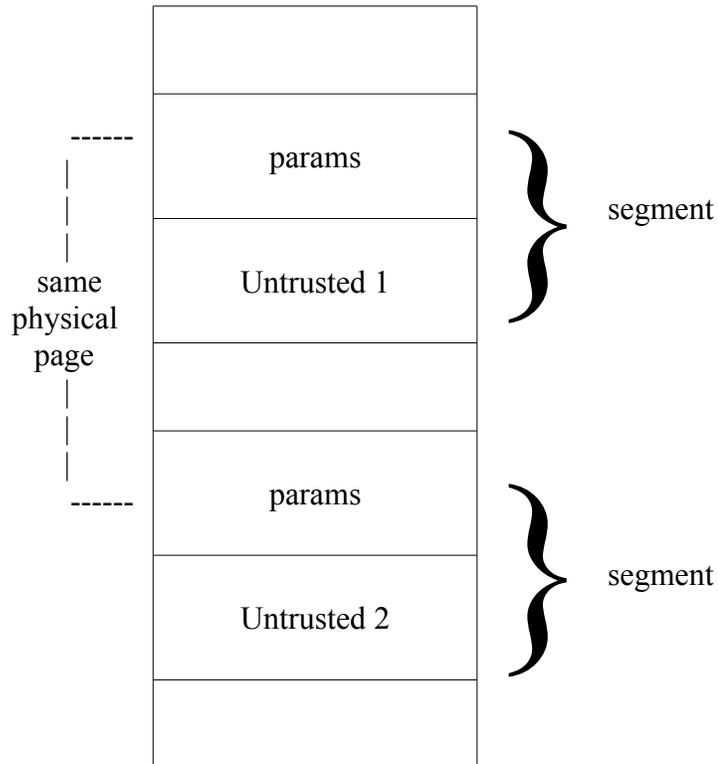
Flow in Manually Untrusting Segments:

untrusted 1 =>  
launchpad =>  
gates =>  
reset regs =>  
untrusted 2

**launchpad** – how you get out of your segment

**gates** – how you get into another segment

### Handling parameters



### Overhead Analysis

SFI RPC	OS RPC
-copy args -2 extra jumps -update dedicated regs 2x	-copy args -caller to kernel -kernel to callee -save caller state -load callee state -OS overhead

OS RPC: ~200 microseconds

SFI RPC: ~1 microseconds

Func call: ~0.1 microseconds