CSE 548 / AMS 542: Analysis of Algorithms

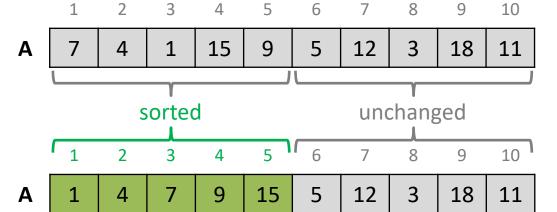
Prerequisites Review 1 (Insertion Sort and Selection Sort)

Rezaul Chowdhury
Department of Computer Science
SUNY Stony Brook
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Input array

Let **State** j be a state of the array A in which all numbers that were originally in A[1..j] are placed in sorted order (i.e., nondecreasing order of value) in A[1..j].

State 1 Input array

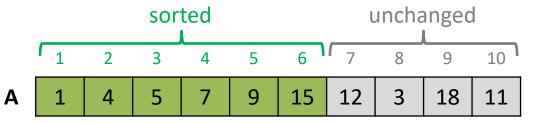


State 5

Suppose somehow we have this:

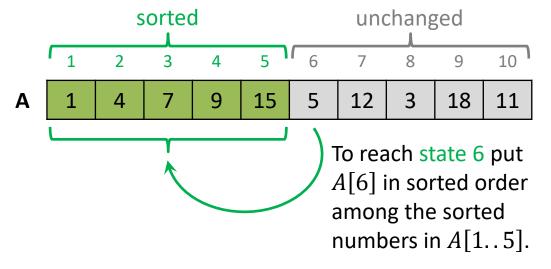
State 6

Now from state 5 we want to reach this:



State 5

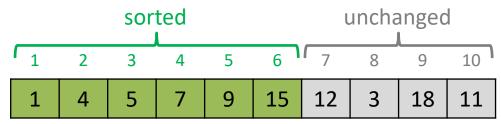
Suppose somehow we have this:



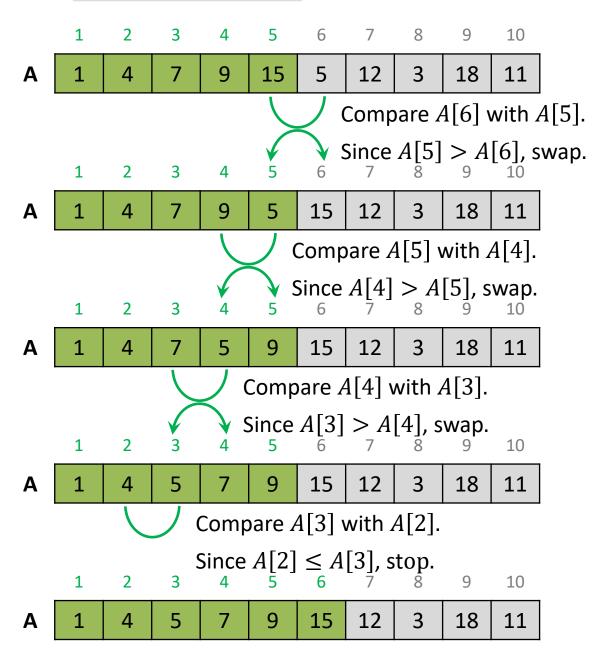
State 6

Now from state 5 we want reach this:

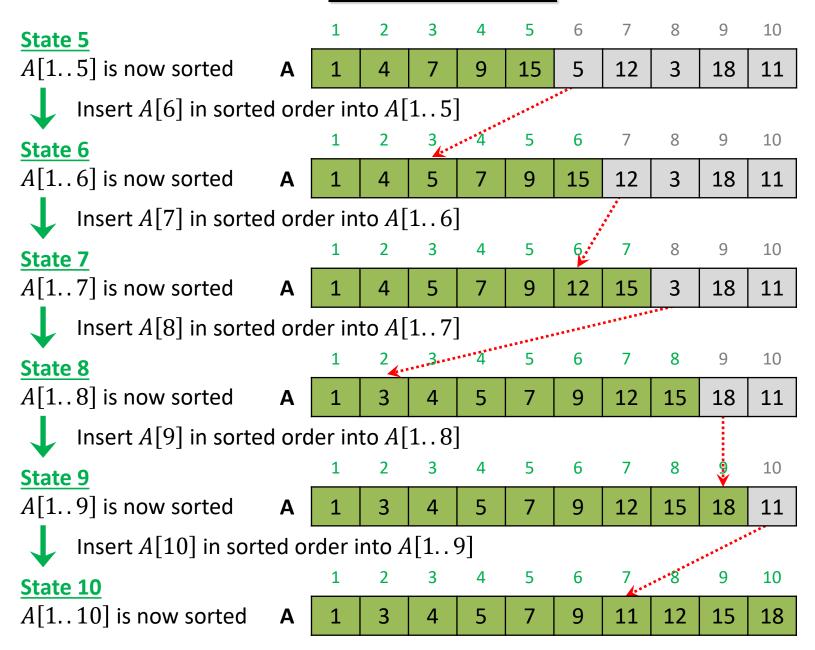
Α



State 5



	1	2	3	4	5	6	7	8	9	10
Input array	7	4	1	15	9	5	12	3	18	11
State 1	_ 1	2	3	4	5	6	7	8	9	10
$\overline{A[1]}$ is trivially sorted	7	4	1	15	9	5	12	3	18	11
Insert $A[2]$ in sorted order into $A[1]$										
State 2	1	2	3	4	5	6	7	8	9	10
$\overline{A[12]}$ is now sorted	4	7	1	15	9	5	12	3	18	11
Insert $A[3]$ in sorted order into $A[12]$										
State 3	1	2	3	4	5	6	7	8	9	10
$\overline{A[13]}$ is now sorted	1	4	7	15	9	5	12	3	18	11
Insert $A[4]$ in sorted order into $A[13]$										
State 4	1	2	3	4	5	6	7	8	9	10
$\overline{A[14]}$ is now sorted	1	4	7	15	9	5	12	3	18	11
Insert $A[5]$ in sorted order into $A[14]$										
State 5	1	2	3	4	5	6	7	8	9	10
$\overline{A[15]}$ is now sorted	1	4	7	9	15	5	12	3	18	11



Input: An array A[1:n] of n numbers.

Output: Elements of A[1:n] rearranged in non-decreasing order of value.

Worst Case Runtime of Insertion Sort (Upper Bound)

Running time,
$$T(n) \le c_1 n + c_3 (n-1)$$

$$+ c_4 \sum_{j=2}^n j + c_5 \sum_{j=2}^n (j-1) + c_6 \sum_{j=2}^n (j-1)$$

$$= 0.5(c_4 + c_5 + c_6)n^2 + 0.5(2c_1 + 2c_3 + c_4 - c_5 - c_6)n - (c_3 + c_4)$$

$$\Rightarrow T(n) = O(n^2)$$

Best Case Runtime of Insertion Sort (Lower Bound)

Running time,
$$T(n) \ge c_1 n + c_3 (n-1) + c_4 (n-1)$$

= $(c_1 + c_3 + c_4) n - (c_3 + c_4)$
 $\Rightarrow T(n) = \Omega(n)$

Insertion Sort (Slightly Optimized but Same Asymptotic Bounds)

Input: An array A[1:n] of n numbers.

Output: Elements of A[1:n] rearranged in non-decreasing order of value.

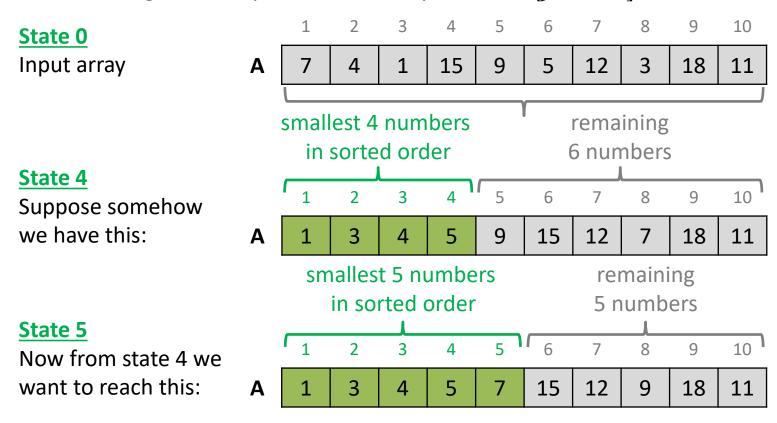
INSERTION-SORT (A)

- 1. **for** j = 2 **to** A. length
- 2. key = A[j]
- 3. // insert A[j] into the sorted sequence A[1..j-1]
- 4. i = j 1
- 5. while i > 0 and A[i] > key
- 6. A[i+1] = A[i]
- 7. i=i-1
- 8. A[i+1] = key

1 2 3 4 5 6 7 8 9 10

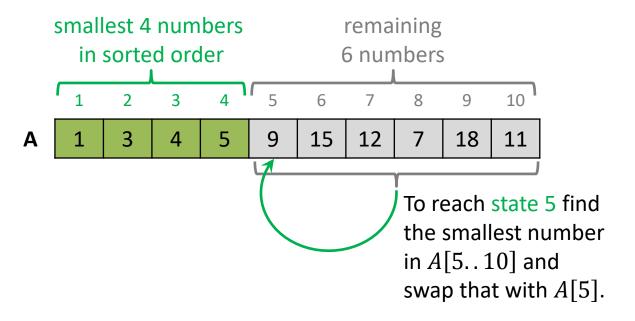
Input array A 7 4 1 15 9 5 12 3 18 11

Let **State** j be a state of the array A in which the smallest j numbers of A[1..n] are placed in sorted order (i.e., nondecreasing order of value) in A[1..j], and the remaining numbers placed in arbitrary order in A[j+1..n].





Suppose somehow we have this:

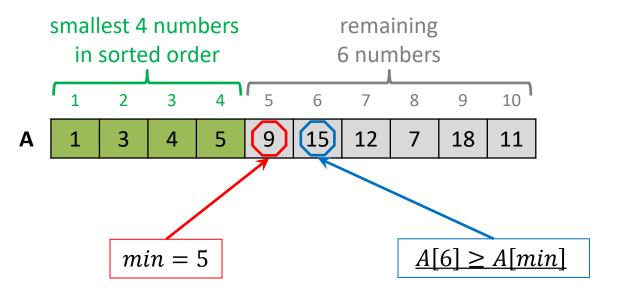


State 5

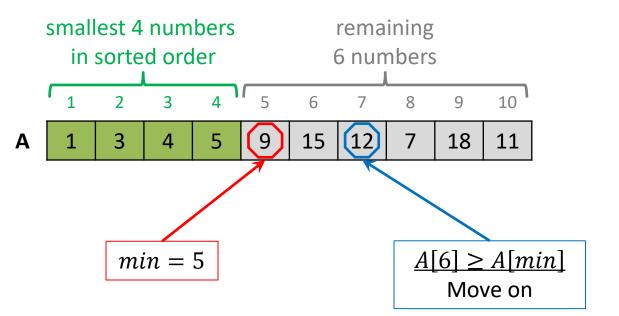
Now from state 4 we want reach this:



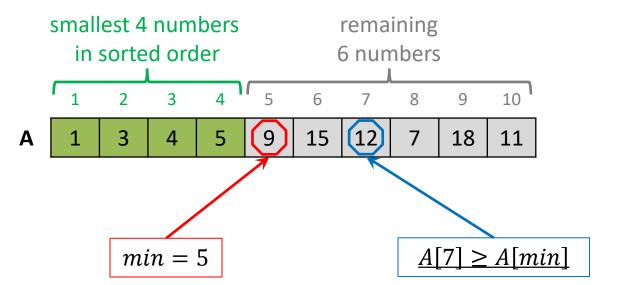
State 4



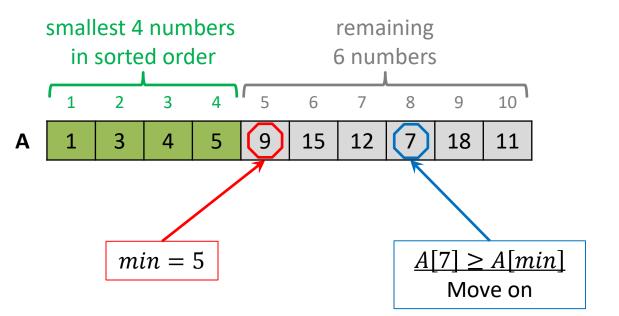




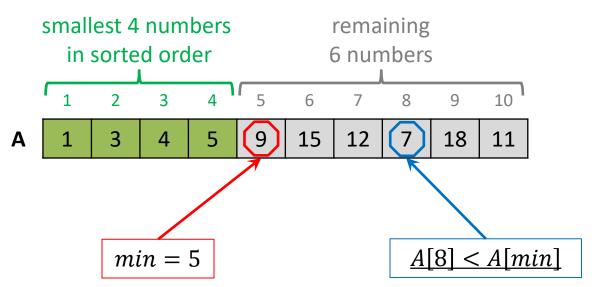
State 4



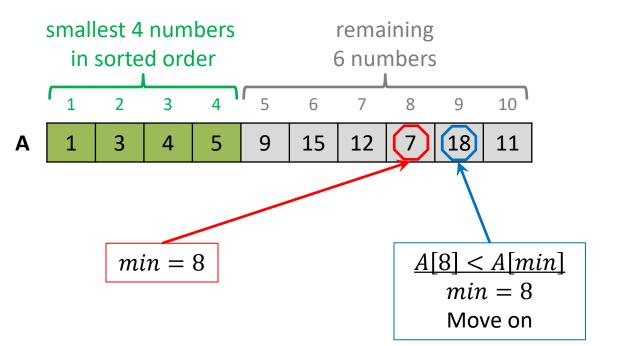
State 4



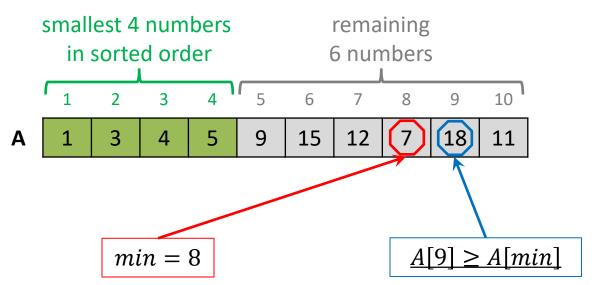
State 4



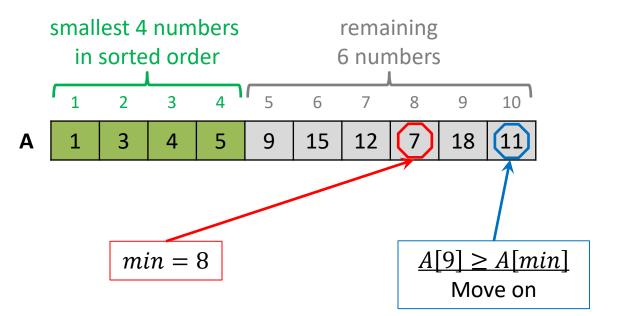




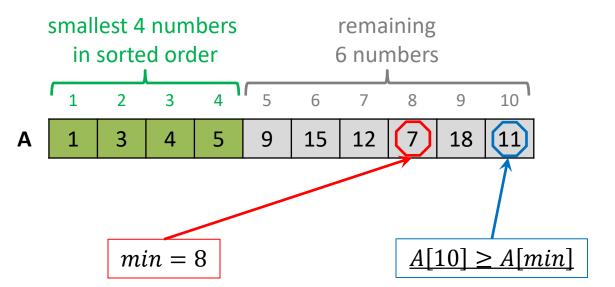
State 4



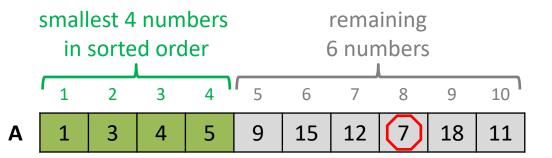
State 4



State 4



State 4

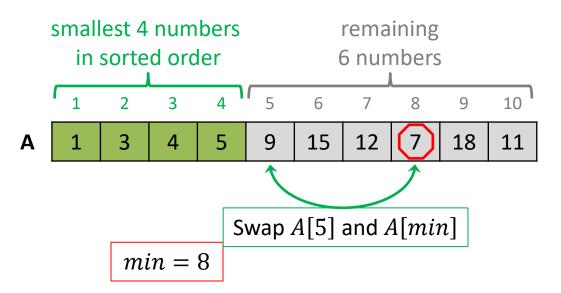


$$min = 8$$

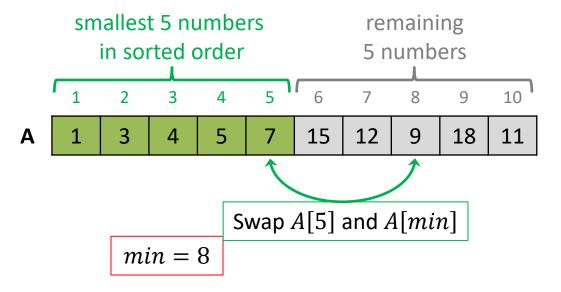
$$A[10] \ge A[min]$$

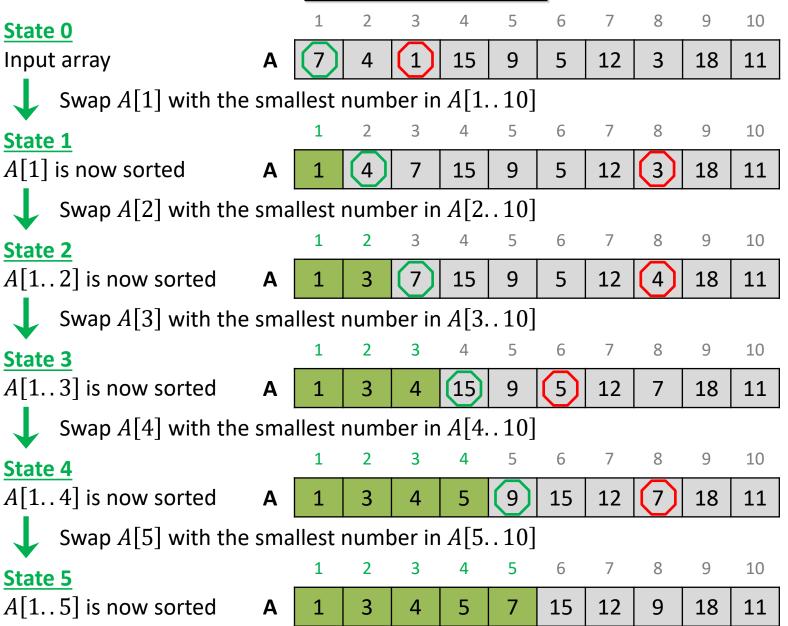
Done scanning

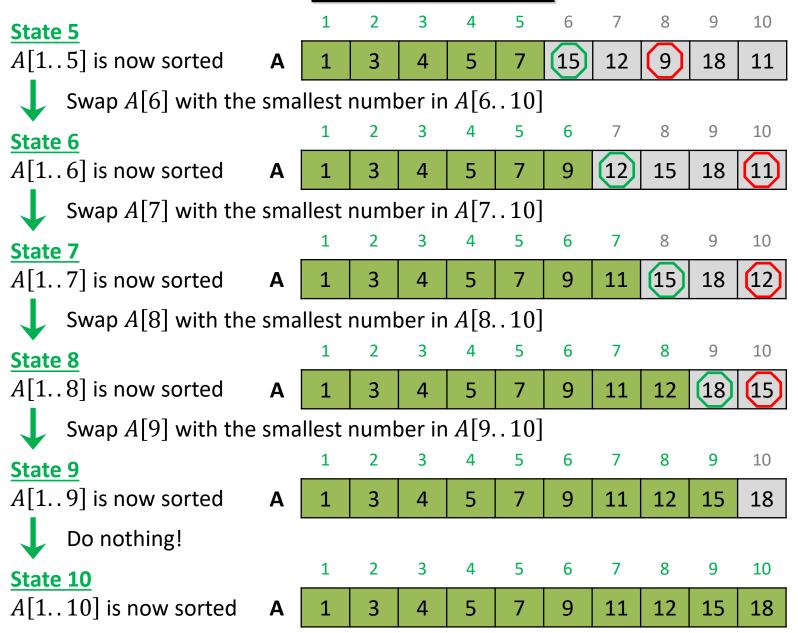
State 4











Input: An array A[1:n] of n numbers.

Output: Elements of A[1:n] rearranged in non-decreasing order of value.

```
SELECTION-SORT ( A )
       for j = 1 to A. length - 1
  2.
          // find the index of an entry with the smallest value in A[j..A.length]
  3.
          min = j
  4. for i = j + 1 to A.length
  5.
              if A[i] < A[min]
  6.
                 min = i
  7.
         // swap A[j] and A[min]
  8.
          A[j] \leftrightarrow A[min]
```

[Optional] Proof of Correctness of Insertion Sort

Loop Invariants

We use *loop invariants* to prove correctness of iterative algorithms

A loop invariant is associated with a given loop of an algorithm, and it is a formal statement about the relationship among variables of the algorithm such that

- [Initialization] It is true prior to the first iteration of the loop
- [Maintenance] If it is true before an iteration of the loop, it remains true before the next iteration
- [Termination] When the loop terminates, the invariant gives us a useful property that helps show that the algorithm is correct

Loop Invariants for Insertion Sort

INSERTION-SORT (A) 1. **for** j = 2 **to** A. length 2. key = A[j]3. // insert A[j] into the sorted sequence A[1..j-1]4. i = j - 15. while i > 0 and A[i] > key6. A[i+1] = A[i]7. i = i - 18. A[i+1] = key

Loop Invariants for Insertion Sort

```
INSERTION-SORT ( A )
       for j = 2 to A. length
          Invariant 1: A[1..j-1] consists of the elements
                      originally in A[1..j-1], but in sorted order
  2.
         key = A[j]
         // insert A[j] into the sorted sequence A[1..j-1]
  3.
  4. i = j - 1
    while i > 0 and A[i] > key
  5.
  6.
            A[i+1] = A[i]
  7. i = i - 1
  8.
     A[i+1] = key
```

Loop Invariants for Insertion Sort

```
INSERTION-SORT ( A )
       for j = 2 to A. length
          Invariant 1: A[1..j-1] consists of the elements
                      originally in A[1..j-1], but in sorted order
  2.
         key = A[j]
  3.
         // insert A[j] into the sorted sequence A[1..j-1]
  4. i = j - 1
  5.
         while i > 0 and A[i] > key
             Invariant 2: A[i..j] are each \geq key
  6.
            A[i+1] = A[i]
  7. i = i - 1
  8.
     A[i+1] = key
```

Loop Invariant 1: Initialization

```
INSERTION-SORT ( A )

1.   for j=2 to A.length

Invariant 1: A[1..j-1] consists of the elements originally in A[1..j-1], but in sorted order

2.   key = A[j]
3.   // insert A[j] into the sorted sequence A[1..j-1]
4.   i=j-1
5.   while i > 0 and A[i] > key

Invariant 2: A[i..j] are each \geq key

6.   A[i+1] = A[i]
7.   i=i-1
8.   A[i+1] = key
```

At the start of the first iteration of the loop (in lines 1-8): j=2

Hence, subarray A[1..j-1] consists of a single element A[1], which is in fact the original element in A[1].

The subarray consisting of a single element is trivially sorted.

Hence, the invariant holds initially.

Loop Invariant 1: Maintenance

```
INSERTION-SORT (A)

1. for j = 2 to A. length

Invariant 1: A[1...j - 1] consists of the elements

originally in A[1...j - 1], but in sorted order

2. key = A[j]
3. // insert A[j] into the sorted sequence A[1...j - 1]
4. i = j - 1
5. while i > 0 and A[i] > key

Invariant 2: A[i...j] are each \geq key

6. A[i + 1] = A[i]
7. i = i - 1
8. A[i + 1] = key
```

We assume that invariant 1 holds before the start of the current iteration.

Hence, the following holds: A[1..j-1] consists of the elements originally in A[1..j-1], but in sorted order.

For invariant 1 to hold before the start of the next iteration, the following must hold at the end of the current iteration:

A[1..j] consists of the elements originally in A[1..j], but in sorted order.

We use invariant 2 to prove this.

Loop Invariant 1: Maintenance Loop Invariant 2: Initialization

At the start of the first iteration of the loop (in lines 5-7): i=j-1 Hence, subarray A[i..j] consists of only two entries: A[i] and A[j].

We know the following:

- -A[i] > key (explicitly tested in line 5)
- -A[j] = key (from line 2)

Hence, invariant 2 holds initially.

Loop Invariant 1: Maintenance Loop Invariant 2: Maintenance

We assume that invariant 2 holds before the start of the current iteration.

Hence, the following holds: A[i..j] are each $\geq key$.

Since line 6 copies A[i] which is known to be > key to A[i+1] which also held a value $\ge key$, the following holds at the end of the current iteration: A[i+1..j] are each $\ge key$.

Before the start of the next iteration the check A[i] > key in line 5 ensures that invariant 2 continues to hold.

Loop Invariant 1: Maintenance Loop Invariant 2: Maintenance

Observe that the inner loop (in lines 5-7) does not destroy any data because though the first iteration overwrites A[j], that A[j] has already been saved in key in line 2.

As long as key is copied back into a location in A[1..j] without destroying any other element in that subarray, we maintain the invariant that A[1..j] contains the first j elements of the original list.

Loop Invariant 1: Maintenance Loop Invariant 2: Termination

```
INSERTION-SORT (A)

1. for j=2 to A.length

Invariant 1: A[1...j-1] consists of the elements

originally in A[1...j-1], but in sorted order

2. key = A[j]
3. // insert A[j] into the sorted sequence A[1...j-1]
4. i=j-1
5. while i>0 and A[i]>key

Invariant 2: A[i...j] are each \geq key

6. A[i+1] = A[i]
7. i=i-1
8. A[i+1] = key
```

When the inner loop terminates we know the following.

- -A[1..i] is sorted with each element $\leq key$
 - if i = 0, true by default
 - if i > 0, true because A[1..i] is sorted and $A[i] \le key$
- -A[i+1..j] is sorted with each element $\geq key$ because the following held before i was decremented: A[i..j] is sorted with each item $\geq key$
- -A[i+1] = A[i+2] if the loop was executed at least once, and A[i+1] = key otherwise

Loop Invariant 1: Maintenance Loop Invariant 2: Termination

When the inner loop terminates we know the following.

- -A[1..i] is sorted with each element $\leq key$
- -A[i+1..j] is sorted with each element $\geq key$

$$-A[i+1] = A[i+2] \text{ or } A[i+1] = key$$

Given the facts above, line 8 does not destroy any data, and gives us A[1..j] as the sorted permutation of the original data in A[1..j].

Loop Invariant 1: Termination

```
INSERTION-SORT (A)

1. for j = 2 to A.length

Invariant 1: A[1...j - 1] consists of the elements

originally in A[1...j - 1], but in sorted order

2. key = A[j]
3. // insert A[j] into the sorted sequence A[1...j - 1]
4. i = j - 1
5. while i > 0 and A[i] > key

Invariant 2: A[i...j] are each a = key

6. a = key
6. a = key
7. a = key
8. a = key
```

When the outer loop terminates we know that j = A. length + 1.

Hence, A[1..j-1] is the entire array A[1..A.length], which is sorted and contains the original elements of A[1..A.length].