

# Definite Logic Programs: Derivation and Proof Trees

CSE 505 – Computing with Logic

Stony Brook University

<http://www.cs.stonybrook.edu/~cse505>

# Refutation in Predicate Logic

parent(pam, bob) . parent(tom, bob) .

parent(tom, liz) . ...

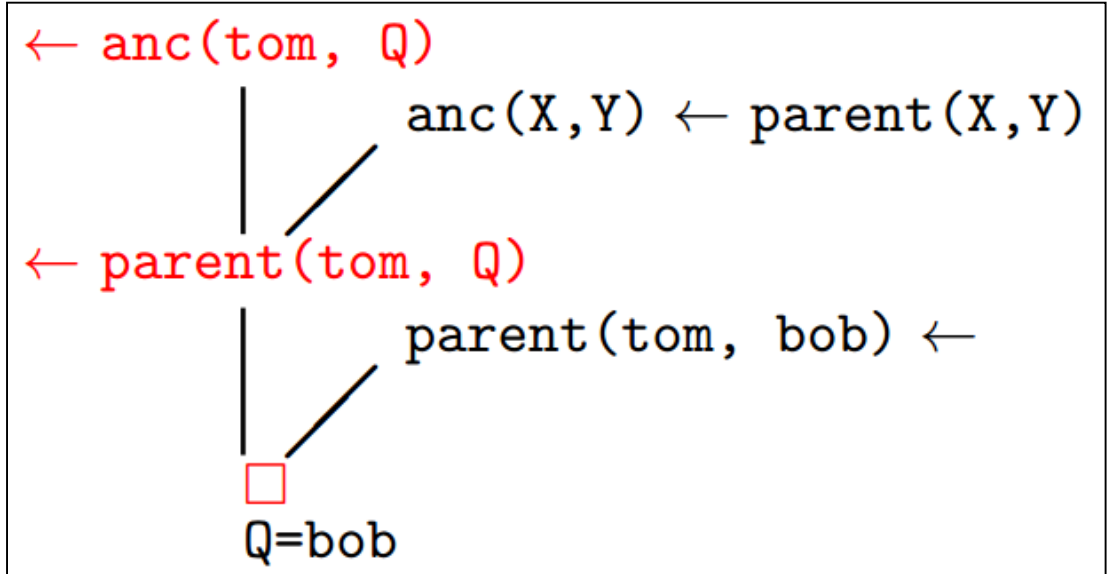
anc(X, Y) :- parent(X, Y) .

anc(X, Y) :- parent(X, Z) , anc(Z, Y) .

- **Goal G:** For what values of Q is  $\text{:- anc}(\text{tom}, Q)$  a **logical consequence** of the above program?
- **Negate the goal G:** i.e.  $\neg G \equiv \forall Q \neg \text{anc}(\text{tom}, Q)$  .
- Consider the clauses in the program  $P \cup \neg G$  and apply refutation
  - Note that a program clause written as  $p(A, B) \text{ :- } q(A, C) , r(B, C)$  can be rewritten as:  $\forall A, B, C (p(A, B) \vee \neg q(A, C) \vee \neg r(B, C))$  i.e., l.h.s. literal is **positive**, while all r.h.s. literals are **negative**
  - Note also that all variables are universally quantified in a clause!

# Refutation: An Example

```
parent(pam, bob).  
parent(tom, bob).  
parent(tom, liz).  
parent(bob, ann).  
parent(bob, pat).  
parent(pat, jim).
```



```
anc(X, Y) :-  
    parent(X, Y).  
anc(X, Y) :-  
    parent(X, Z),  
    anc(Z, Y).
```

# Refutation: An Example

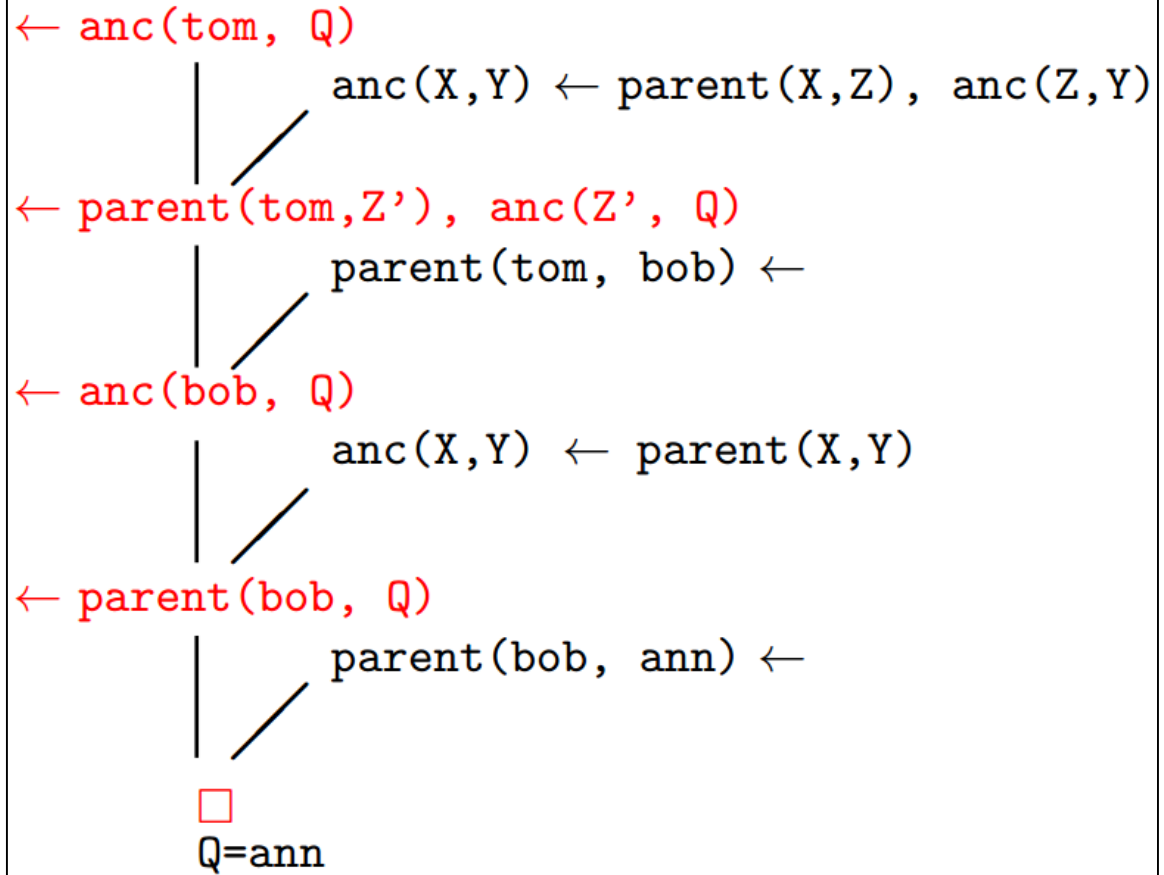
```

parent (pam, bob) .
parent (tom, bob) .
parent (tom, liz) .
parent (bob, ann) .
parent (bob, pat) .
parent (pat, jim) .

anc (X, Y) :-
    parent (X, Y) .

anc (X, Y) :-
    parent (X, Z) ,
    anc (Z, Y) .

```



# Unification

- Operation done to “*match*” the goal atom with the head of a clause in the program.
- Forms the basis for the *matching* operation we used for Prolog evaluation:
  - $f(a, Y)$  and  $f(X, b)$  unify when  $X=a$  and  $Y=b$
  - $f(a, X)$  and  $f(X, b)$  do not unify
    - That is, the query  $?- f(a, X) = f(X, b)$  .  
fails in Prolog

# Substitutions

- A *substitution* is a mapping between variables and values (terms)
  - Denoted by  $\{\mathbf{x}_1/\mathbf{t}_1, \mathbf{x}_2/\mathbf{t}_2, \dots, \mathbf{x}_n/\mathbf{t}_n\}$  such that
    - $\mathbf{x}_i \neq \mathbf{t}_i$ , and
    - $\mathbf{x}_i$  and  $\mathbf{x}_j$  are distinct variables when  $i \neq j$ .
  - The empty substitution is denoted by  $\{\}$  (or  $\epsilon$ ).
  - A substitution is said to be a *renaming* if it is of the form  $\{\mathbf{x}_1/\mathbf{y}_1, \mathbf{x}_2/\mathbf{y}_2, \dots, \mathbf{x}_n/\mathbf{y}_n\}$  and  $\mathbf{y}_1, \mathbf{y}_2, \dots, \mathbf{y}_n$  is a permutation of  $\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_n$ .
    - Example:  $\{\mathbf{x}/\mathbf{y}, \mathbf{y}/\mathbf{x}\}$  is a renaming substitution.

# Substitutions and Terms

- **Application of a substitution:**

- $\mathbf{x}\theta = \mathbf{t}$  if  $\mathbf{x}/\mathbf{t} \in \theta$ .

- $\mathbf{x}\theta = \mathbf{x}$  if  $\mathbf{x}/\mathbf{t} \notin \theta$  for any term  $\mathbf{t}$ .

- Application of a substitution  $\{\mathbf{x}_1/\mathbf{t}_1, \dots, \mathbf{x}_n/\mathbf{t}_n\}$  to a *term/formula*  $F$ :

- is a term/formula obtained by simultaneously replacing every *free* occurrence of  $\mathbf{x}_i$  in  $F$  by  $\mathbf{t}_i$ .

- Denoted by  $F\theta$  [and  $F\theta$  is said to be an *instance* of  $F$ ]

- Example:

$$\mathbf{p}(\mathbf{f}(\mathbf{X}, \mathbf{Z}), \mathbf{f}(\mathbf{Y}, \mathbf{a})) \{\mathbf{x}/\mathbf{g}(\mathbf{Y}), \mathbf{Y}/\mathbf{Z}, \mathbf{Z}/\mathbf{a}\} = \mathbf{p}(\mathbf{f}(\mathbf{g}(\mathbf{Y}), \mathbf{a}), \mathbf{f}(\mathbf{Z}, \mathbf{a}))$$

# Composition of Substitutions

- *Composition*  $\theta\sigma$  of substitutions  $\theta = \{\mathbf{x}_1/\mathbf{s}_1, \dots, \mathbf{x}_m/\mathbf{s}_m\}$  and  $\sigma = \{\mathbf{y}_1/\mathbf{t}_1, \dots, \mathbf{y}_n/\mathbf{t}_n\}$ :

1. First form the set  $\{\mathbf{x}_1/\mathbf{s}_1\sigma, \dots, \mathbf{x}_m/\mathbf{s}_m\sigma, \mathbf{y}_1/\mathbf{t}_1, \dots, \mathbf{y}_n/\mathbf{t}_n\}$
2. Remove from the set  $\mathbf{x}_i/\mathbf{s}_i\sigma$  if  $\mathbf{s}_i\sigma = \mathbf{x}_i$
3. Remove from the set  $\mathbf{y}_j/\mathbf{t}_j$  if  $\mathbf{y}_j$  is identical to some variable  $\mathbf{x}_i$

- Example: Let  $\theta = \sigma = \{\mathbf{X}/\mathbf{g}(\mathbf{Y}), \mathbf{Y}/\mathbf{Z}, \mathbf{Z}/\mathbf{a}\}$ . Then  $\theta\sigma = \{\mathbf{X}/\mathbf{g}(\mathbf{Y}), \mathbf{Y}/\mathbf{Z}, \mathbf{Z}/\mathbf{a}\} \{\mathbf{X}/\mathbf{g}(\mathbf{Y}), \mathbf{Y}/\mathbf{Z}, \mathbf{Z}/\mathbf{a}\} = \{\mathbf{X}/\mathbf{g}(\mathbf{Z}), \mathbf{Y}/\mathbf{a}, \mathbf{Z}/\mathbf{a}\}$

- More examples: Let  $\theta = \{\mathbf{X}/\mathbf{f}(\mathbf{Y})\}$  and  $\sigma = \{\mathbf{Y}/\mathbf{a}\}$

- $\theta\sigma = \{\mathbf{X}/\mathbf{f}(\mathbf{a}), \mathbf{Y}/\mathbf{a}\}$

- $\sigma\theta = \{\mathbf{Y}/\mathbf{a}, \mathbf{X}/\mathbf{f}(\mathbf{Y})\}$

- **Composition is not commutative** but is associative:  $\theta(\sigma\gamma) = (\theta\sigma)\gamma$



# Idempotence

- A substitution  $\theta$  is *idempotent* iff  $\theta\theta = \theta$ .
- Examples:
  - $\{\mathbf{X}/\mathbf{g}(\mathbf{Y}), \mathbf{Y}/\mathbf{Z}, \mathbf{Z}/\mathbf{a}\}$  is not idempotent since  $\{\mathbf{X}/\mathbf{g}(\mathbf{Y}), \mathbf{Y}/\mathbf{Z}, \mathbf{Z}/\mathbf{a}\} \{\mathbf{X}/\mathbf{g}(\mathbf{Y}), \mathbf{Y}/\mathbf{Z}, \mathbf{Z}/\mathbf{a}\} = \{\mathbf{X}/\mathbf{g}(\mathbf{Z}), \mathbf{Y}/\mathbf{a}, \mathbf{Z}/\mathbf{a}\}$
  - $\{\mathbf{X}/\mathbf{g}(\mathbf{Z}), \mathbf{Y}/\mathbf{a}, \mathbf{Z}/\mathbf{a}\}$  is not idempotent either since  $\{\mathbf{X}/\mathbf{g}(\mathbf{Z}), \mathbf{Y}/\mathbf{a}, \mathbf{Z}/\mathbf{a}\} \{\mathbf{X}/\mathbf{g}(\mathbf{Z}), \mathbf{Y}/\mathbf{a}, \mathbf{Z}/\mathbf{a}\} = \{\mathbf{X}/\mathbf{g}(\mathbf{a}), \mathbf{Y}/\mathbf{a}, \mathbf{Z}/\mathbf{a}\}$
  - $\{\mathbf{X}/\mathbf{g}(\mathbf{a}), \mathbf{Y}/\mathbf{a}, \mathbf{Z}/\mathbf{a}\}$  is idempotent
- For a substitution  $\theta = \{\mathbf{x}_1/\mathbf{t}_1, \mathbf{x}_2/\mathbf{t}_2, \dots, \mathbf{x}_n/\mathbf{t}_n\}$ ,
  - $\text{Dom}(\theta) = \{\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_n\}$
  - $\text{Range}(\theta) =$  set of all variables in  $\mathbf{t}_1, \mathbf{t}_2, \dots, \mathbf{t}_n$
- A substitution  $\theta$  is *idempotent* iff  $\text{Dom}(\theta) \cap \text{Range}(\theta) = \emptyset$

# Unification

- **Unification** is a procedure that takes two atomic formulas as input, and either shows how they can be instantiated to identical atoms or, reports a failure.
- For example:

$$?- f(X, g(Y)) = f(a, g(X)).$$

- Any solution of the equations:  $\{X=a, g(Y)=g(X)\}$  must clearly be a solution of equation above
- Similarly, any solution of:  $\{X = a, Y = X\}$  must be a solution of equations  $\{X = a, g(Y) = g(X)\}$
- Finally any solution of:  $\{X = a, Y = a\}$  is a solution of  $\{X = a, Y = X\}$

# Unifiers

- A substitution  $\theta$  is a unifier of two terms  $s$  and  $t$  if  $s\theta$  is identical to  $t\theta$ 
  - $\theta$  is a unifier of a set of equations  $\{s_1=t_1, \dots, s_n=t_n\}$ , if for all  $i$ ,  $s_i\theta = t_i\theta$
- A substitution  $\theta$  is *more general* than  $\sigma$  (written as  $\theta \geq \sigma$ ) if there is a substitution  $\omega$  such that  $\sigma = \theta\omega$
- A substitution  $\theta$  is a most general unifier (mgu) of two terms (or a set of equations) if for every unifier  $\sigma$  of the two terms (or equations)  $\theta \geq \sigma$ 
  - Example: Consider two terms  $f(g(x), y, a)$  and  $f(z, w, x)$ .  
 $\theta_1 = \{x/a, y/b, z/g(a), w/b\}$  is a unifier  
 $\theta_2 = \{x/a, y/w, z/g(a)\}$  is also a unifier  
 $\theta_2$  is more general than  $\theta_1$  because  $\theta_1 = \theta_2\omega$  where  $\omega = \{w/b\}$   
 $\theta_2$  is also the most general unifier of the 2 terms

# Equations and Unifiers

- A set of equations  $E$  is in *solved form* if it is of the form  $\{\mathbf{x}_1=\mathbf{t}_1, \dots, \mathbf{x}_n=\mathbf{t}_n\}$  iff no  $\mathbf{x}_i$  appears in any  $\mathbf{t}_j$ .
  - Given a set of equations  $\mathbf{E} = \{\mathbf{x}_1=\mathbf{t}_1, \dots, \mathbf{x}_n=\mathbf{t}_n\}$ , the substitution  $\{\mathbf{x}_1/\mathbf{t}_1, \dots, \mathbf{x}_n/\mathbf{t}_n\}$  is an idempotent mgu of  $\mathbf{E}$
- Two sets of equations  $\mathbf{E}_1$  and  $\mathbf{E}_2$  are said to be *equivalent* iff they have the same set of unifiers
- To find the mgu of two terms  $\mathbf{s}$  and  $\mathbf{t}$ , try to find a set of equations in solved form that is equivalent to  $\{\mathbf{s} = \mathbf{t}\}$ .  
If there is no equivalent solved form, there is no mgu.

# A Simple Unification Algorithm

Given a set of equations  $E$ :

repeat

  select  $s = t \in E$ ;

  case  $s = t$  of

    1.  $f(s_1, \dots, s_n) = f(t_1, \dots, t_n)$ :

      replace the equation by  $s_i = t_i$  for all  $i$

    2.  $f(s_1, \dots, s_n) = g(t_1, \dots, t_m)$ ,  $f \neq g$  or  $n \neq m$ :

      halt with failure

    3.  $X = X$  : remove the equation

    4.  $t = X$  : where  $t$  is not a variable,  $X$  is a variable  
      replace equation by  $X = t$

    5.  $X = t$  : where  $X \neq t$  and  $X$  occurs more than once in  $E$ :  
      if  $X$  is a proper subterm of  $t$

        then halt with failure (5a)

        else replace all other  $X$  in  $E$  by  $t$  (5b)

until no action is possible for any equation in  $E$

return  $E$

# A Simple Unification Algorithm

Example: Find the mgu of  $\mathbf{f(X, g(Y))}$  and  $\mathbf{f(g(Z), Z)}$

$$\underline{\{ \mathbf{f(X, g(Y)) = f(g(Z), Z) \}} \Rightarrow$$

$$\Rightarrow \{ \mathbf{X = g(Z), \underline{g(Y) = Z}} \} \quad \text{case 1}$$

$$\Rightarrow \{ \mathbf{X = g(Z), \underline{Z = g(Y)}} \} \quad \text{case 4}$$

$$\Rightarrow \{ \mathbf{X = g(g(Y)), Z = g(Y)} \} \quad \text{case 5b}$$

# A Simple Unification Algorithm

Example: Find the mgu of  $f(x, g(x))$  and  $f(z, z)$

$$\{ \underline{f(x, g(x)) = f(z, z)} \Rightarrow$$

$$\Rightarrow \{ \underline{x = z}, g(x) = z \}$$

case 1

$$\Rightarrow \{ x = z, \underline{g(z) = z} \}$$

case 5b

$$\Rightarrow \{ x = z, \underline{z = g(z)} \}$$

case 4

$$\Rightarrow \text{fail}$$

case 5a

# A Simple Unification Algorithm

Example: Find the mgu of  $\mathbf{f(X, g(X), b)}$  and  $\mathbf{f(a, g(Z), Z)}$

$$\{\underline{\mathbf{f(X, g(X), b) = f(a, g(Z), Z)}}\} \Rightarrow$$

$$\Rightarrow \{\underline{\mathbf{X = a}}, \mathbf{g(X) = g(Z)}, \mathbf{b = Z}\} \text{ case 1}$$

$$\Rightarrow \{\mathbf{X = a}, \underline{\mathbf{g(a) = g(Z)}}, \mathbf{b = Z}\} \text{ case 5b}$$

$$\Rightarrow \{\mathbf{X = a}, \underline{\mathbf{a = Z}}, \mathbf{b = Z}\} \text{ case 1}$$

$$\Rightarrow \{\mathbf{X = a}, \underline{\mathbf{Z = a}}, \mathbf{b = Z}\} \text{ case 4}$$

$$\Rightarrow \{\mathbf{X = a}, \mathbf{Z = a}, \underline{\mathbf{b = a}}\} \text{ case 2}$$

$$\Rightarrow \text{fail}$$



# Complexity of the unification algorithm

- Consider the set of equations:

$$\mathbf{E} = \{ \mathbf{g}(\mathbf{X}_1, \dots, \mathbf{X}_n) = \mathbf{g}(\mathbf{f}(\mathbf{X}_0, \mathbf{X}_0), \mathbf{f}(\mathbf{X}_1, \mathbf{X}_1), \dots, \mathbf{f}(\mathbf{X}_{n-1}, \mathbf{X}_{n-1})) \}$$

- By applying case 1 of the algorithm, we get

$$\{ \mathbf{X}_1 = \mathbf{f}(\mathbf{X}_0, \mathbf{X}_0), \mathbf{X}_2 = \mathbf{f}(\mathbf{X}_1, \mathbf{X}_1), \mathbf{X}_3 = \mathbf{f}(\mathbf{X}_2, \mathbf{X}_2), \dots, \mathbf{X}_n = \mathbf{f}(\mathbf{X}_{n-1}, \mathbf{X}_{n-1}) \}$$

- If terms are kept as trees, the final value for  $\mathbf{X}_n$  is a tree of size  $\mathbf{O}(2^n)$
- Recall that for case 5 we need to first check if a variable appears in a term, and this could now take  $\mathbf{O}(2^n)$  time
- $\mathbf{x} = \mathbf{t}$  is the most common case for unification in Prolog
  - There are linear-time unification algorithms that share structures (terms as DAGs)
  - Therefore, the fastest algorithms are linear in  $\mathbf{t}$
  - **Prolog cuts corners by omitting case 5a (called *occur check*), thereby doing  $\mathbf{x} = \mathbf{t}$  in constant time**

# Most General Unifiers

- Note that mgu stands for a/one most general unifier
  - There may be more than one mgu
  - E.g.  $\mathbf{f}(\mathbf{X}) = \mathbf{f}(\mathbf{Y})$  has two mgus:
    - $\{\mathbf{X} / \mathbf{Y}\}$  (by our simple algorithm)
    - $\{\mathbf{Y} / \mathbf{X}\}$  (by definition of mgu)
- If  $\theta$  is an mgu of  $\mathbf{s}$  and  $\mathbf{t}$ , and  $\omega$  is a renaming, then  $\theta\omega$  is a mgu of  $\mathbf{s}$  and  $\mathbf{t}$
- If  $\theta$  and  $\sigma$  are mgus of  $\mathbf{s}$  and  $\mathbf{t}$ , then there is a renaming  $\omega$  such that  $\theta = \sigma\omega$ 
  - **MGU is unique up to renaming!**

# SLD Resolution

- *Selective Linear Definite clause (SLD) Resolution:*

$$\frac{\leftarrow A_1, \dots, A_{i-1}, A_i, A_{i+1}, \dots, A_m \quad B_0 \leftarrow B_1, \dots, B_n}{\leftarrow (A_1, \dots, A_{i-1}, B_1, \dots, B_n, A_{i+1}, \dots, A_m)\theta}$$

where:

1.  $\mathbf{A}_j$  are atomic formulas
2.  $\mathbf{B}_0 \leftarrow \mathbf{B}_1, \dots, \mathbf{B}_n$  is a (renamed variables) definite clause in the program
3.  $\theta = \text{mgu}(\mathbf{A}_i, \mathbf{B}_0)$ 
  - $\mathbf{A}_i$  is called the *selected* atom
  - Given a goal  $\leftarrow \mathbf{A}_1, \dots, \mathbf{A}_n$  a function called the *selection function* or *computation rule* selects  $\mathbf{A}_i$

# SLD Resolution (cont.)

- When the resolution rule is applied, from a goal  $\mathbf{G}$  and a clause  $\mathbf{C}$ , we get a new goal  $\mathbf{G}'$ 
  - We then say that  $\mathbf{G}'$  is *derived directly* from  $\mathbf{G}$  and  $\mathbf{C}$ :

$$G \stackrel{C}{\rightsquigarrow} G'$$

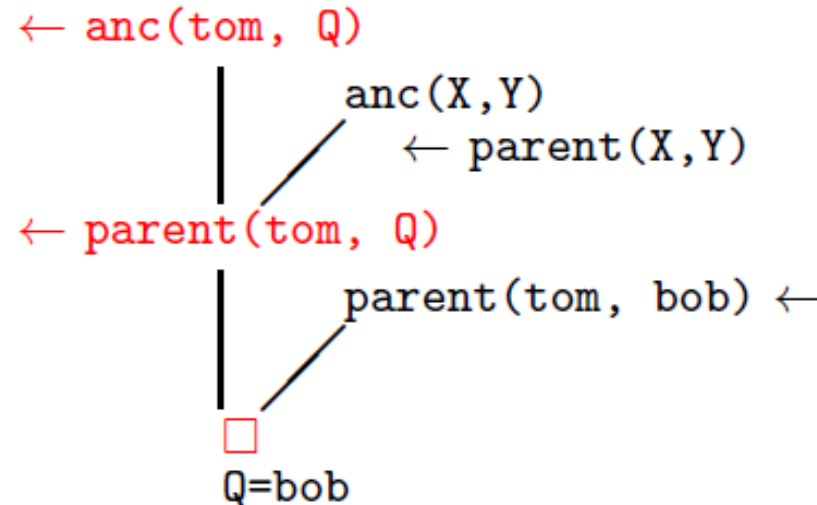
- An *SLD Derivation* is a sequence:

$$G_0 \stackrel{C_0}{\rightsquigarrow} G_1 \cdots G_i \stackrel{C_i}{\rightsquigarrow} G_{i+1} \cdots$$

# SLD Derivation

```
parent(pam, bob).  
parent(tom, bob).  
parent(tom, liz).  
parent(bob, ann).  
parent(bob, pat).  
parent(pat, jim).
```

```
anc(X,Y) :-  
    parent(X,Y).  
anc(X,Y) :-  
    parent(X,Z),  
    anc(Z,Y).
```

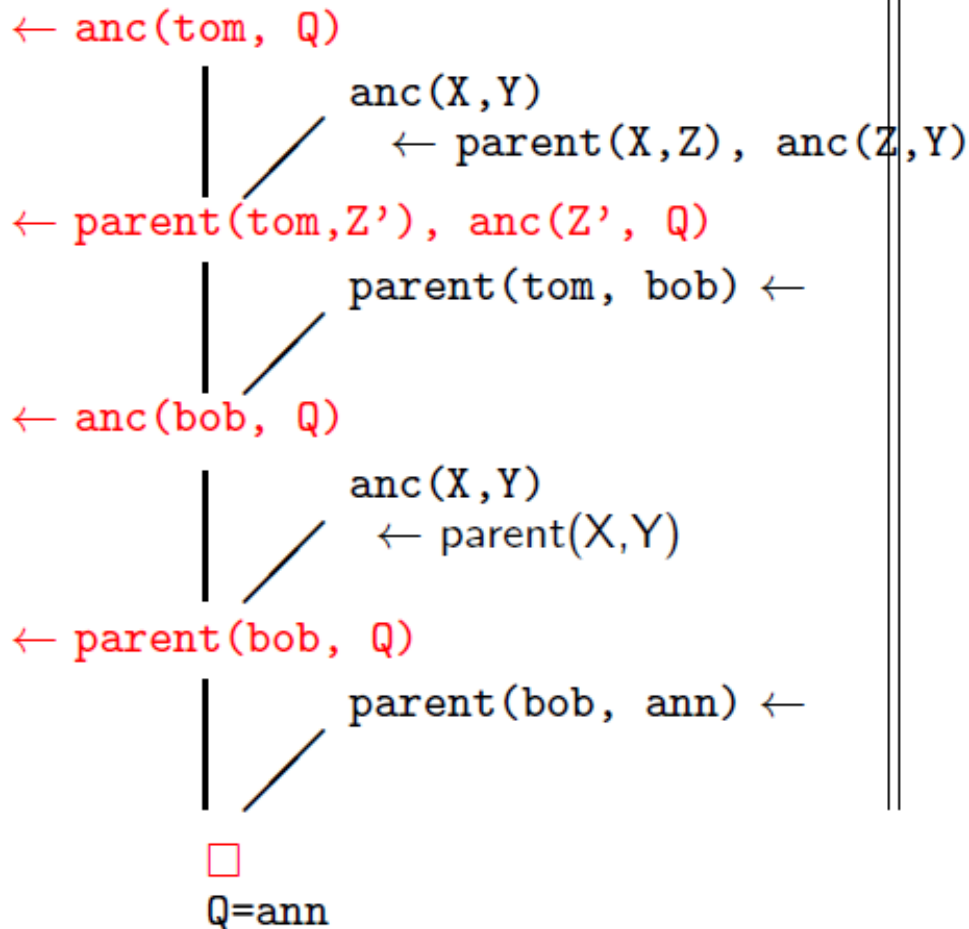


```
anc(tom, Q)  
~> parent(tom, Q)  
~>  $\square$ 
```

# SLD Derivation

parent(pam, bob).  
parent(tom, bob).  
parent(tom, liz).  
parent(bob, ann).  
parent(bob, pat).  
parent(pat, jim).

anc(X,Y) :-  
    parent(X,Y).  
anc(X,Y) :-  
    parent(X,Z),  
    anc(Z,Y).



anc(tom, Q)  
≈ parent(tom, Z')  
    anc(Z', Q)  
≈ anc(bob, Q)  
≈ parent(bob, Q)  
≈ □

# Computed Answer Substitution

- Let  $\theta_0, \theta_1, \dots, \theta_{n-1}$  be the sequence of mgus used in derivation

$$G_0 \xrightarrow{C_0} G_1 \cdots G_{n-1} \xrightarrow{C_{n-1}} G_n$$

Then  $\theta = \theta_0 \theta_1 \cdots \theta_{n-1}$  is the **computed substitution** of the derivation

- Example derivation **in tabled form**:

Goal	Clause Used	mgus
anc(tom, Q)	anc(X', Y') :- parent(X', Z'), anc(Z', Y')	$\theta_0 = \{X'/\text{tom}, Y'/Q\}$
parent(tom, Z'), anc(Z', Q)	parent(tom, bob).	$\theta_1 = \{Z'/\text{bob}\}$
anc(bob, Q)	anc(X'', Y'') :- parent(X'', Y'').	$\theta_2 = \{X''/\text{bob}, Y''/Q\}$
parent(bob, Q)	parent(bob, ann).	$\theta_3 = \{Q/\text{ann}\}$
□		

- Computed substitution for the above derivation is

$$\theta_0 \theta_1 \theta_2 \theta_3 = \{x'/\text{tom}, y'/\text{ann}, z'/\text{bob}, x''/\text{bob}, y''/\text{ann}, Q/\text{ann}\}$$

# Computed Answer Substitution

- A finite derivation of the form

$$G_0 \xrightarrow{C_0} G_1 \cdots G_{n-1} \xrightarrow{C_{n-1}} G_n$$

where  $G_n = \square$  (i.e., an empty goal) is an **SLD refutation** of  $G_0$

- The computed substitution of an SLD refutation of  $G$ , restricted to variables of  $G$ , is a **computed answer substitution** for  $G$
- Example: the previous SLD-derivation is an SLD refutation
  - The computed answer substitution is:

$$\{X'/\text{tom}, Y'/\text{ann}, Z'/\text{bob}, X''/\text{bob}, Y''/\text{ann}, Q/\text{ann}\}$$

**restricted to Q is:**  $\{Q/\text{ann}\}$



# Failed SLD Derivation

- A derivation of a goal clause  $G_0$  whose last element is not empty, and cannot be resolved with any clause of the program.

- Example: consider the following program:

**grandfather** (X,Z) :- **father** (X,Y) , **parent** (Y,Z) .

**parent** (X,Y) :- **father** (X,Y) .

**parent** (X,Y) :- **mother** (X,Y) .

**father** (a,b) .

**mother** (b,c) .

- A failed SLD derivation of **grandfather** (a,Q) is:

**grandfather** (a,Q)

$\rightsquigarrow$  **father** (a,Y') , **parent** (Y',Q)

$\rightsquigarrow$  **parent** (b,Q)

$\rightsquigarrow$  **father** (b,Q)

# OLD Resolution

- Prolog follows *OLD resolution* = SLD with left-to-right literal selection
  - Prolog searches for OLD proofs by expanding the resolution tree depth first
  - This depth-first expansion is close to how procedural programs are evaluated:
    - Consider a goal  $G_1, G_2, \dots, G_n$  as a “procedure stack” with  $G_1$ , the selected literal on top
    - Call  $G_1$
    - **If** and **when**  $G_1$  returns, continue with the rest of the computation: call  $G_2$ , and upon its return call  $G_3$ , etc. until nothing is left
    - Note:  $G_2$  is “opened up” only when  $G_1$  returns, not after executing only some part of  $G_1$

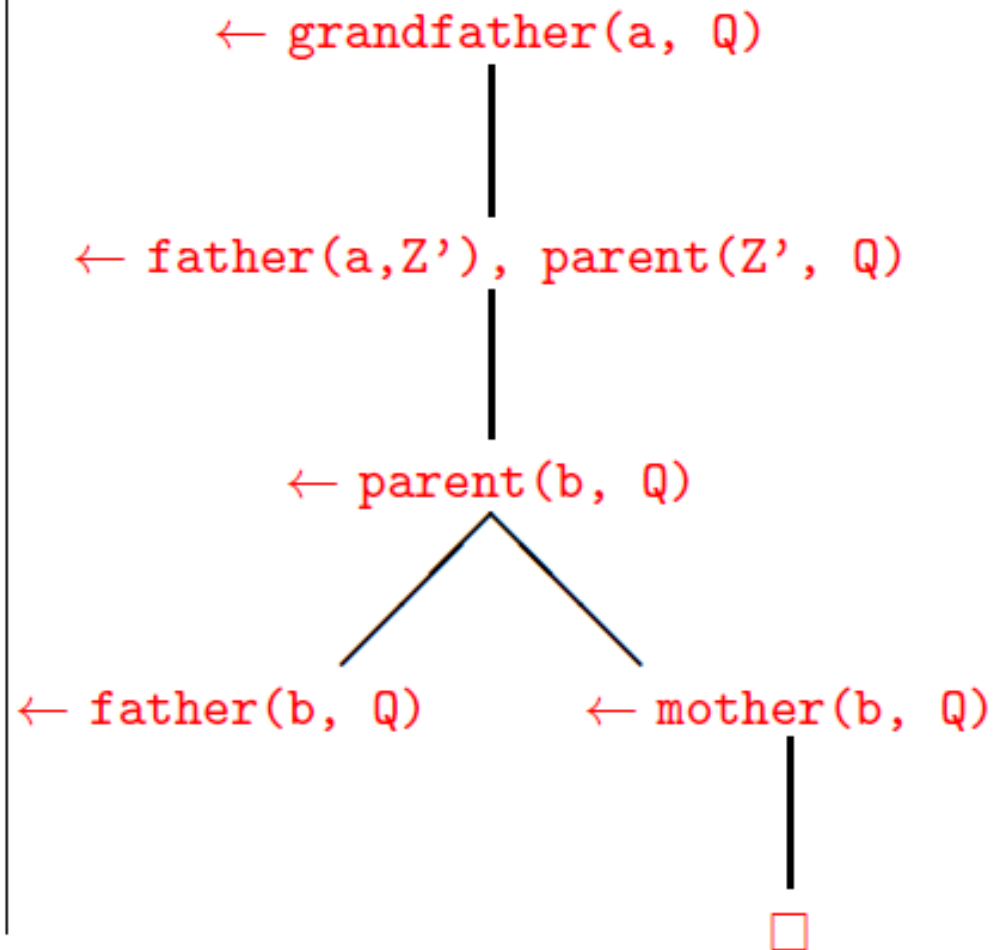
# SLD Tree

- A tree where every path is an SLD derivation (special case is the tree corresponding to all paths for a Prolog query)

```
grandfather(X,Z) :-  
  father(X,Y), parent(Y,Z).
```

```
parent(X,Y) :- father(X,Y).  
parent(X,Y) :- mother(X,Y).
```

```
father(a,b).  
mother(b,c).
```



# Soundness of SLD resolution

- Let  $P$  be a definite program,  $R$  be a computation rule, and  $\theta$  be a computed answer substitution for a goal  $G$

Then  $\forall G\theta$  is a logical consequence of  $P$

- Proof is by induction on the number of resolution steps used in the refutation of  $G$ 
  - Base case uses the following lemma:
    - Let  $F$  be a formula and  $F'$  be an instance of  $F$ , i.e.,  $F' = F\theta$  for some substitution  $\theta$ .  
Then  $(\forall F) \models (\forall F')$ .