

CSE215, Foundations of Computer Science

Course Information

Spring 2016

Stony Brook University

Instructor: Dr. Paul Fodor

<http://www.cs.stonybrook.edu/~cse215>

Course Description

- “Introduction to the logical and mathematical foundations of computer science. Topics include functions, relations, and sets; recursion and functional programming; elementary logic; and mathematical induction and other proof techniques.”
- This IS NOT a course in computer programming, BUT on fundamental concepts of computing.
- We will stress **mathematical** problem solving skills and the use of **formal** concepts as tools for computer science.
- Prerequisites: AMS 151 or MAT 125 or MAT 131.

General Information

- Meeting Information:
 - Lecture section 2: Tuesdays and Thursdays 4:00PM - 5:20PM, Engineering 143.
 - Recitation section 8: Tuesdays 5:30PM - 6:23PM, Frey Hall 112.
 - Recitation section 9: Thursdays 5:30PM - 6:23PM, Melville N4000.
 - Recitation section 10: Tuesdays 7:00PM - 7:53PM, Chemistry 126.
 - Recitation section 11: Thursdays 7:00PM - 7:53PM, Physics P117.
 - Recitation section 12: Mondays 10:00AM - 10:53AM, Melville N3063.
- During recitations, the TAs will reinforce lecture material and guide problem solving sessions
- Course Web page: <http://www.cs.stonybrook.edu/~cse215>
- Blackboard will be used for assignments, grades and course material

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- Staff mailing list: cse215ta@cs.stonybrook.edu
 - Use this for all communication with the teaching staff
 - Send email to individual instructors only to schedule appointments

Instructor Information

- Dr. Paul Fodor
New Computer Science Building room 214
- Office hours: Tuesdays 11:30AM-1:00PM and
Thursdays 2:30PM-4:00PM
 - I am also available by appointment
- Email: paul (dot) fodor (at) stonybrook (dot) edu
 - Please include “CSE 215” in the email subject and your name in your email correspondence

Textbook

- Discrete Mathematics: Introduction to Mathematical Reasoning

Author: Susanna S. Epp

Publisher: Brooks Cole; 1st edition (2011)

ISBN-10: 0495826170

ISBN-13: 978-0495826170

What is Computer Science?

- Why do we study mathematics and problem solving in a major course in Computer Science?
 - Computer Science is NOT computer programming - although programming is part of it.
 - Computer Science is a **mathematical science** we study the capabilities and limitations of computers and how people can use them effectively.
 - Computer programming requires that the exact sequence of steps to perform a task must be specified completely and precisely
 - difficult and requires careful reasoning about **abstract entities**
 - **Mathematics has developed over thousands of years as a method of abstract reasoning.**

Why Isn't CS “Just Programming”?

- Programs of only a few hundred lines are easy for one person to build with little training.
- BUT:
 - Real-world software systems are **large**
 - Developing and understanding such complicated objects requires mental and mathematical discipline.
 - Real-world software systems must be **reliable**
 - They control economies, airplanes, nuclear weapons and your car
 - **Systematic** discipline is necessary to avoid errors
- Mathematics provides the disciplined and systematic language to reason about such systems.

Important Dates

- Midterm exam 1: Thursday, 3/03/2016, 4:00PM - 5:20PM, Engineering 143.
- Midterm exam 2: Thursday, 4/14/2016, 4:00PM - 5:20PM, Engineering 143.
- Final exam: Monday, May 16, 2016, 2:15PM - 4:15PM, in Engineering 143.
 - <http://www.stonybrook.edu/registrar/finals.shtml>
- The exams will be like what we solve in the class!

Coursework

- **Grading Schema**
 - Homework and class quizzes = 25%
 - Class quizzes
 - Homework assignments
 - Midterm exams (2) = 40% (20% each)
 - Final exam = 35%

Regrading of Homework/Exams

- Please meet with a TA or the instructor and arrange for regrading.
- **You have one week from the day grades are posted or mailed or announced**
 - Late requests will not be entertained

Academic Integrity

- You can discuss general assignment concepts with other students: explaining how to use systems or tools and helping others with high-level design issues
- You **MAY NOT share** assignments, source code or other answers by copying, retyping, looking at, or supplying a file
 - Assignments are subject to manual and automated similarity checking (We do check! and our tools for doing this are much better than cheaters think)
- If you cheat, you will be brought up on academic dishonesty charges - we follow the university policy:
 - <http://www.stonybrook.edu/uaa/academicjudiciary>

Disability

- If you have a physical, psychological, medical or learning disability, contact the DSS office at Room 128 ECC. Phone 632-6748/TDD
- If you are planning to take an exam at DSS office, you need to tell me ahead of time for every exam.
- **All documentation of disability is confidential.**

Catastrophic events

- Major illness, death in family, ...
- Formulate a plan (with your CEAS academic advisor) to get back on track
- Advice
 - Once you start running late, it's really hard to catch up

What do you need to get started?

- Blackboard account
 - <http://blackboard.stonybrook.edu>
- Get the textbook.

Mathematically Speaking:

Variables

- *Is there a number with the following property: doubling it and adding 3 gives the same result as squaring it?*
 - In this sentence you can introduce a variable to replace the potentially ambiguous word “it”: *Is there a number x with the property that $2x + 3 = x^2$?*
 - A variable is a temporary name until we can find the possible value(s)
- *No matter what number might be chosen, if it is greater than 2, then its square is greater than 4.*
 - a variable is a temporary name to the (arbitrary) number you might choose enables you to maintain the generality of the statement: *No matter what number n might be chosen, if n is greater than 2, then n^2 is greater than 4.*

Some Important Kinds of Mathematical Statements

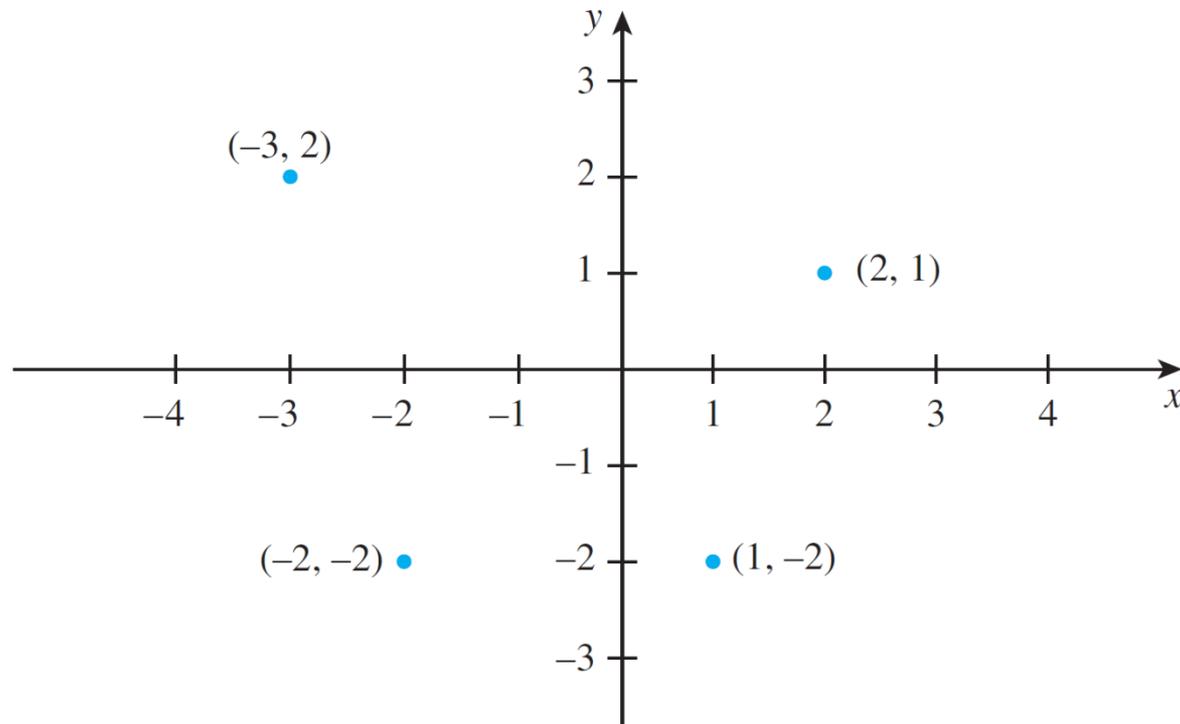
- Universal conditional statement: *For all animals a , if a is a dog, then a is a mammal.*
- Universal existential statement: *Every real number has an additive inverse.*
- Existential universal statement: *There is a positive integer that is less than or equal to every positive integer.*

Sets

- Introduced in 1879 by Georg Cantor (1845–1918).
- A set is, intuitively, a collection of elements.
- Set-Roster Notation:
 - Let $A = \{1, 2, 3\}$, $B = \{3, 1, 2\}$, and $C = \{1, 1, 2, 3, 3, 3\}$.
 - What are the elements of A , B , and C ?
 - How are A , B , and C related?
- Set-Builder Notation:
$$\{x \in \mathbf{R} \mid -2 < x < 5\}$$
- Subset: is a basic relation between sets : $\{2\} \subseteq \{1, 2, 3\}$

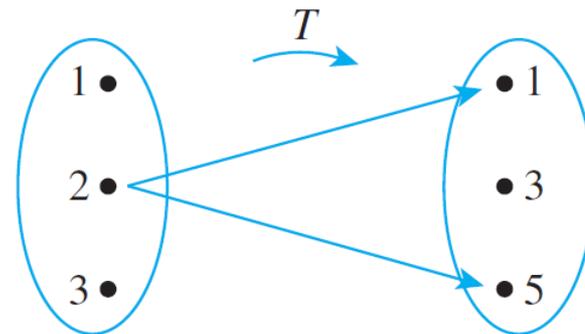
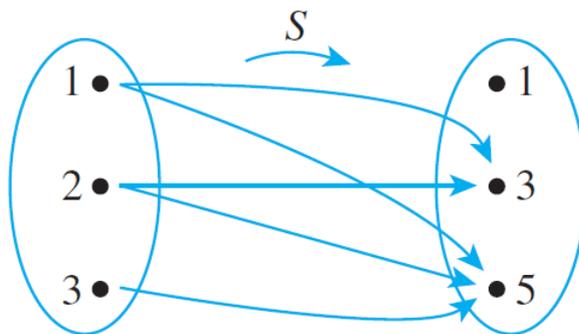
Cartesian product

- Example: $\mathbb{R} \times \mathbb{R}$ is the set of all ordered pairs (x, y) where both x and y are real numbers
- Cartesian plane:



Relations

- The notation $x R y$ as a shorthand for the sentence “ x is related to y ”, for example: $1 < 2$
 - From relations to sets: $x R y$ means that $(x, y) \in R$
 - Arrow Diagrams of Relations:



Functions

- **Definition**

A **function** F from a set A to a set B is a relation with domain A and co-domain B that satisfies the following two properties:

1. For every element x in A , there is an element y in B such that $(x, y) \in F$.
2. For all elements x in A and y and z in B ,

if $(x, y) \in F$ and $(x, z) \in F$, then $y = z$.

Example: The **successor function** g from \mathbf{Z} to \mathbf{Z} is defined by the formula $g(n) = n + 1$

Please

- Please be on time
 - Please show respect for your classmates
 - Please turn off (or use vibrate for) your cellphones
- ...
- On-topic questions are welcome

Welcome
and Enjoy!