

# Lecture 16: Public Key Encryption:II

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# Last time

- PKE from ANY trapdoor permutation
- RSA-based trapdoor permutation

# Today

- ElGamal Public-Key Encryption
- Some Comments about Textbook RSA
- Some attacks on RSA
- LWE based Public-Key Encryption
- Scribe notes volunteer?

## (Weak) Indistinguishability Security for PKE

### Definition (Secure Public-Key Encryption)

A public-key encryption scheme  $\{\text{Gen}, \text{Enc}, \text{Dec}\}$  is said to be secure if for all non-uniform PPT  $D$  there exists a negligible function  $\mu$  such that for all  $n \in \mathbb{N}$ , for all pair of messages  $m_0, m_1 \in \mathcal{M}$  such that  $|m_0| = |m_1|$ ,  $D$  distinguishes between the following distributions with at most  $\nu(n)$  advantage:

- $\{(pk, sk) \leftarrow \text{Gen}(1^n) : (pk, \text{Enc}(pk, m_0))\}$
- $\{(pk, sk) \leftarrow \text{Gen}(1^n) : (pk, \text{Enc}(pk, m_1))\}$

I.e., the distributions above are computationally indistinguishable.

## Recall: DDH Problem

- Recall the DDH Problem: for a large prime  $p$ , and a generator  $g$  for the group  $\mathbb{Z}_p^*$ :

$$\left\{ x \leftarrow \mathbb{Z}_p^*, y \leftarrow \mathbb{Z}_p^* : (g^x, g^y, g^{xy}) \right\} \\ \approx_c \left\{ x \leftarrow \mathbb{Z}_p^*, y \leftarrow \mathbb{Z}_p^*, z \leftarrow \mathbb{Z}_p^* : (g^x, g^y, g^z) \right\}$$

- Recall:  $|\mathbb{Z}_p^*| = p - 1$  is not prime! (This makes the problem easier in some special cases)
- Recall: we work with a prime order subgroup of  $\mathbb{Z}_p^*$  by picking a safe prime  $p = 2q + 1$  and  $g = x^2$  for a random  $x \in \mathbb{Z}_p^*$ .
- $G_q =$  group generated by  $g = \{g^0, g^1, \dots, g^{q-1}\}$ .  $|G_q| = q$ .
- There are other ways as well to obtain prime order groups  $G$  where DDH is conjectured to be hard.

## Recall: DDH Problem

- **DDH Assumption:** Let  $G$  be a group of prime order  $q$  and  $g \in G$  be a generator of  $G$

$$\left\{ x \leftarrow \mathbb{Z}_q, y \leftarrow \mathbb{Z}_q : (g^x, g^y, g^{xy}) \right\} \\ \approx_c \left\{ x \leftarrow \mathbb{Z}_q, y \leftarrow \mathbb{Z}_q, z \leftarrow \mathbb{Z}_q : (g^x, g^y, g^z) \right\}$$

# ElGamal Public-Key Encryption

- **ElGamal Scheme:** Let  $G$  be a prime order group where DDH Assumption holds. The description of  $G$  and its order  $q$  are publicly known.
- Messages are group elements and the message space is  $\mathcal{M} = G$ .
  - $\text{Gen}(1^n)$ : sample  $g \leftarrow G$ ,  $x \leftarrow \mathbb{Z}_q$  and set  $h = g^x \in G$ . Output  $(pk, sk)$  where:

$$pk = (g, h) \quad sk = x$$

- $\text{Enc}(pk, m)$  for  $m \in G$ : choose a random  $r \leftarrow \mathbb{Z}_q$  and output:

$$(g^r, m \cdot h^r)$$

- $\text{Dec}(sk, c)$  where  $c = (c_1, c_2)$ : output

$$m = \frac{c_2}{c_1^x} = c_2 \times (\text{Inverse of } c_1^x)$$

- **Correctness:**  $m = \frac{c_2}{c_1^x} = \frac{m \cdot h^r}{g^{rx}} = \frac{m \cdot (g^x)^r}{g^{rx}} = m$ .

# Security of ElGamal Scheme

- **Proof based on DDH Assumption:** We now prove that ElGamal scheme is secure assuming that the DDH assumption holds.
- We have to show that for all  $m_0, m_1 \in G$  these two distributions are indistinguishable:
  - $\{(pk, sk) \leftarrow \text{Gen}(1^n) : (pk, \text{Enc}(pk, m_0))\}$
  - $\{(pk, sk) \leftarrow \text{Gen}(1^n) : (pk, \text{Enc}(pk, m_1))\}$
- Let  $D$  be a PPT algorithm.
- Start with the first distribution, and slowly go to the second distribution.

# Security of ElGamal Scheme

- **Game-0:**  $\{(pk, sk) \leftarrow \text{Gen}(1^n) : (pk, \text{Enc}(pk, m_0))\}$   
 $= \{g, h, g^r, m_0 \cdot h^r\} = \{g, g^x, g^r, m_0 \cdot g^{xr}\}$
- **Game-1:** Use  $g^z$  for a random  $z$  instead of  $g^{xr}$ . We get:  
 $= \{g, g^x, g^r, m_0 \cdot g^z\}$
- **Claim:** Game-0 and Game-1 are indistinguishable.
- **Proof:** Suppose that  $D$  can distinguish Game-0 and Game-1.
  - We construct  $D'$  which can break DDH Assumption
  - $D'$  gets as input  $(g, g^x, g^y, g^\alpha)$  where  $\alpha = xy$  or  $\alpha = z$ .
  - $D'$  sends  $(g, g^x, g^y, m_0 \cdot g^\alpha)$  to  $D$ ,
  - $D'$  outputs whatever  $D$  outputs.
- If  $\alpha = xy$ ,  $D$  is in Game-0. If  $\alpha = z$ ,  $D$  is in Game-1.
- If  $D$  tells Game-0, Game-1 apart,  $D'$  tells DDH tuples apart!  $\square$

# Textbook RSA-Encryption

- **Public-Key Encryption:**

- Gen( $1^n$ ): Sample  $p, q \leftarrow \Pi_n$  and set  $N \leftarrow pq$ .  
Sample  $e \leftarrow \mathbb{Z}_{\phi(N)}^*$  and compute  $d$  s.t.  $ed = 1 \pmod{\phi(N)}$ .  
Output  $pk = (N, e)$  and  $sk = (N, d)$ .
- Message space  $\mathcal{M} = \mathbb{Z}_N^*$
- Enc( $pk, m$ ) for  $pk = (N, e)$  outputs  $f_{N,e}(m) = m^e \pmod{N}$ .
- Dec( $sk, c$ ) for  $sk = (N, d)$  outputs  $c^d \pmod{N}$ .
- The correct way to encrypt: construction from previous class.
- More efficient way to encrypt: RSA-OAEP+

# Textbook RSA-Signature

- RSA can be used as a signature as well! Simply use  $e$  to verify and  $d$  to sign instead of decrypt!
- **Signature scheme:**
  - $\text{Gen}(1^n)$ : Sample  $p, q \leftarrow \Pi_n$  and set  $N \leftarrow pq$ .  
Sample  $e \leftarrow \mathbb{Z}_{\phi(N)}^*$  and compute  $d$  s.t.  $ed = 1 \pmod{\phi(N)}$ .  
Output  $vk = (N, e)$  and  $sk = (N, d)$ .
  - Message space  $\mathcal{M} = \mathbb{Z}_N^*$
  - $\text{Sign}(sk, m)$  for  $sk = (N, d)$  outputs  $\sigma = m^d \pmod{N}$ .
  - $\text{Verify}(vk, m, \sigma)$  for  $vk = (N, e)$  outputs 1 iff  $\sigma^e = m \pmod{N}$ .

## Remarks on Textbook RSA-Signature

- Signature function  $\text{Sign}(sk, m)$  for  $sk = (N, d)$ :

$$f_{N,d}(m) = m^d \pmod{N}.$$

Verification checks  $m = \sigma^e \pmod{N}$ .

- Signature is deterministic but that is not a problem !
- Can you **forge** a signature?
- Not if someone gives you a random challenge (RSA Assumption).
- **However**: what if you select your own messages?
- **Forgery**: Choose a random  $\alpha \leftarrow \mathbb{Z}_N^*$ .  
Adversary knows the verification key  $vk = (N, e)$ .  
It can compute:  
$$\beta = \alpha^e \pmod{N}.$$
- Notice that  $(\beta, \alpha)$  is a valid (message, signature) pair!
- Read: how to sign from any trapdoor permutation.

# Attacks on the RSA Function

- To speed up encryption, choose a short  $e$ : e.g.,  $e = 3$ .
- This is often a big problem!
- **A Simple Example** (Coppersmith, Hastad, and Boneh):
  - Suppose Alice broadcasts  $m$  to 3 people with keys  $(N_1, 3), (N_2, 3), (N_3, 3)$ .
  - $c_1 = m^3 \pmod{N_1}, c_2 = m^3 \pmod{N_2}$  and  $c_3 = m^3 \pmod{N_3}$
  - Suppose that  $N_1, N_2, N_3$  are co-primes (no common factors, otherwise easy to get  $m$ ).
  - You can compute (by Chinese Remainder Theorem):

$$C' = m^3 \pmod{N_1 N_2 N_3}.$$

- $m$  is less than  $N_1, N_2, N_3 \Rightarrow m^3 < N_1 N_2 N_3$ .
- Therefore,  $m = \sqrt[3]{C'}$  on **integers** (modulus plays no role)!

# Attacks on the RSA Function

- How often can you apply this attack?
- When same  $e$  is used by at least  $k \geq e$  parties
- This takes modulus out of the equation and you can solve over integers (easy)
- If  $e$  is large enough, attack is not practical.
- Current wisdom: low exponent RSA when used carefully with appropriate padding is still secure.
- You can use  $e$  of special form, e.g.,  $e = 2^{16} + 1$  to speed up exponentiation and use appropriate padding.
- **(M. Weiner):** If  $d < \frac{1}{3}N^{0.25}$ , easy to get  $d$  from  $(N, e)$ .
- **(Boneh-Durfee):** If  $d < N^{0.292}$ , east to get  $d$  from  $(N, e)$ .

# LWE-based Public Key Encryption

- Let  $q \geq 2$  be a modulus,  $n$  the security parameter (a.k.a dimension), and  $\alpha \ll 1$  an error parameter such that  $\alpha q > \sqrt{n}$ .
- LWE Instance:
  - choose a random (column) vector  $\mathbf{s} \xleftarrow{\$} \mathbb{Z}_q^n$  (secret)
  - choose a random matrix of coefficients  $\mathbf{A} \xleftarrow{\$} \mathbb{Z}_q^{m \times n}$
  - choose a Gaussian error vector  $\mathbf{e} \xleftarrow{\chi} \mathbb{Z}^m$  (column)  
where  $\chi$  is a Gaussian distribution over  $\mathbb{Z}$  with parameter  $\alpha q$
  - Let

$$\mathbf{b} = \mathbf{A} \cdot \mathbf{s} + \mathbf{e}$$

- The LWE instance is:  $(\mathbf{A}, \mathbf{b})$
- Decisional LWE Assumption: hard to distinguish an LWE pair from a random instance.

$$(\mathbf{A}, \mathbf{b}) \approx_c (\mathbf{A}, \mathbf{u})$$

where  $\mathbf{u} \in \mathbb{Z}_q^m$  is a random column vector.

# LWE-based Public Key Encryption

- Regev's scheme based on LWE.

- Key Generation:

- choose  $\mathbf{s} \xleftarrow{\$} \mathbb{Z}_q^n$ ,  $\mathbf{A} \xleftarrow{\$} \mathbb{Z}_q^{m \times n}$ ,  $\mathbf{e} \xleftarrow{\chi} \mathbb{Z}^m$ ,  $\mathbf{b} = \mathbf{A} \cdot \mathbf{s} + \mathbf{e}$  (as before).
- the keys are:

$$pk = (\mathbf{A}, \mathbf{b}), \quad sk = \mathbf{s}$$

- Encryption (for a bit): pick a row-vector of bits  $\mathbf{x} \xleftarrow{\$} \{0, 1\}^m$ , output:

$$(\mathbf{c} = \mathbf{x}\mathbf{A}, c' = \mathbf{x}\mathbf{b} + \text{bit} \cdot \frac{q}{2})$$

- Decryption:

$$c' - \mathbf{c} \cdot \mathbf{s} = (\mathbf{x}\mathbf{b} + \text{bit} \cdot \frac{q}{2}) - \mathbf{x}\mathbf{A}\mathbf{s} = (\mathbf{x}\mathbf{b} + \text{bit} \cdot \frac{q}{2}) - \mathbf{x}\mathbf{b} + \mathbf{x}\mathbf{e} \approx \text{bit} \cdot \frac{q}{2}.$$

- Parameters:  $n^2 \leq q \leq 2n^2$ ,  $m = 1.1n \log q$ ,  $\alpha = 1/(\sqrt{n} \log^2 n)$ .

# LWE-based Public Key Encryption

- Correctness: if not for the error term, the value would be either 0 or  $q/2$ .
  - The error is adding at most  $m$  independent normally distributed variables whose standard deviation is  $\sqrt{m}\alpha q < q/\log n$ .
  - The probability that it goes over  $q/4$  is negligible.
- Security: (LWE + LHL)
  - Game 0: Real  $pk =$  LWE instance  $= (\mathbf{A}, \mathbf{b})$
  - Game 1: change  $pk$  to a random instance  $= (\mathbf{A}, \mathbf{u})$
  - Game 2: change bit from 0 to 1 (one-time pad, due to LHL)
  - Game 3: change  $pk$  back to LWE instance