MIC-GPU: High-Performance Computing for Medical Imaging on Programmable Graphics Hardware (GPUs)

Closing Remarks

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OpenCL

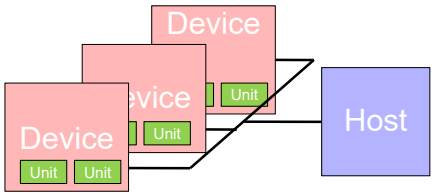
OpenCL: Open Computing Language (based on C)

- support for heterogeneous devices (GPU, CPU, …)
- pick the device best suited for the job
- potential parallelism is key for selection
- recall Amdahl's law

OpenCL Mindset

Platform model:

- a host is connected to one or more OpenCL devices
- a device is divided into one or more compute units (cores)
- compute units are divided into one or more processing elements



OpenCL Mindset

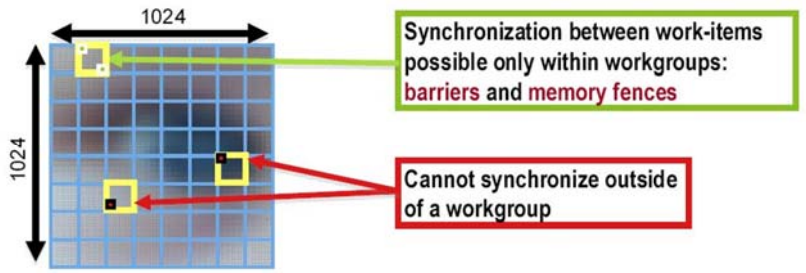
Execution Model

- host programs execute on the host
- kernels execute on one or more OpenCL devices
- each instance of a kernel is called a *work item*
- work items are organized as *work groups*
- work groups and work items are defined into an *index space*
- index space is created upon kernel submission
- work items can be identified by work group and local work item IDs

→ this is all quite similar to CUDA

CUDA Terminology	OpenCL Terminology
Grid	Index Space
Block	Work Group
Thread	Work Item

Global and Local Dimensions



from: Khronos OpenCL Overview

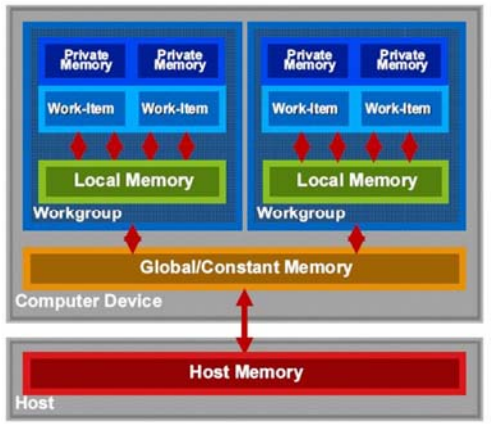
OpenCL Memory Model

Private memory
- per work item

Local memory (16kB)
- shared per work group

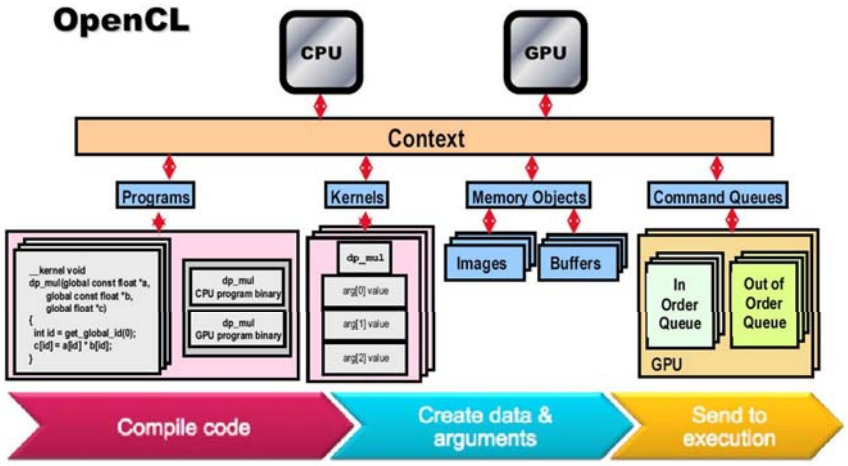
Global/constant memory
- not synchronized

Host memory
- on CPU



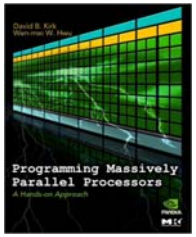
from: Khronos OpenCL Overview

Execution Model

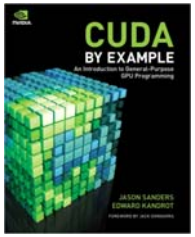


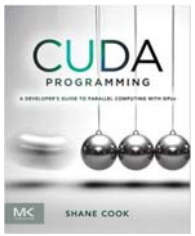
from: Khronos OpenCL Overview

Recommended Literature



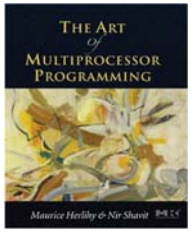
text book

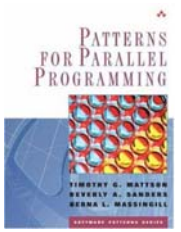




reference books

programming guides available from nvidia.com





more general books on parallel programming

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