

CSE570 Spring 2020
Wireless and Mobile
Networks

RFID, NFC, Backscatter

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RFID

- Radio Frequency IDentification (RFID) is a method of remotely storing and retrieving data using devices called RFID tags and RFID Readers

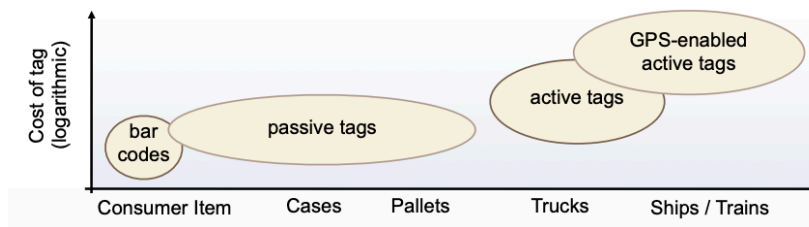
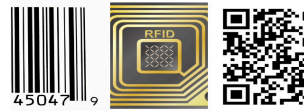


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Automated Identification

- Bar codes, QR codes, NFC etc.

- Variety of Tags in the Market



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RFID Tags in Use



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Types of RFID Tags

- RFID Reader Tag
- **Passive Tags: rely on an external energy source to transmit**
 - » In the form of a reader that transmits energy
 - » Relative short range
 - » Very cheap
- **Active Tags: have a battery to transmit**
 - » Has longer transmission range
 - » Can initiate transmissions and transmit more information
 - » A bit more like a sensor
- **Battery Assisted Passive tags are a hybrid**
 - » Have a battery transmit
 - » But need to be woken up by an external source

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RFID Characteristics

Band	Regulations	Range	Data speed	ISO/IEC 18000 section	Remarks	Approximate tag cost in volume (2006) US \$
120–150 kHz (LF)	Unregulated	10 cm	Low	Part 2	Animal identification, factory data collection	\$1
13.56 MHz (HF)	ISM band worldwide	10 cm–1 m	Low to moderate	Part 3	Smart cards (ISO/IEC 15693 , ISO/IEC 14443 A, B). ISO-non-compliant memory cards (Mifare Classic , iCLASS , Legic , Felica ...). ISO-compatible microprocessor cards (Desfire EV1 , Seos)	\$0.50 to \$5
433 MHz (UHF)	Short range devices	1–100 m	Moderate	Part 7	Defense applications, with active tags	\$5
865–868 MHz (Europe) 902–928 MHz (North America) UHF	ISM band	1–12 m	Moderate to high	Part 6	EAN, various standards; used by railroads ^[16]	\$0.15 (passive tags)
2450–5800 MHz (microwave)	ISM band	1–2 m	High	Part 4	802.11 WLAN, Bluetooth standards	\$25 (active tags)
3.1–10 GHz (microwave)	Ultra wide band	Up to 200 m	High	Not defined	Requires semi-active or active tags	\$5 projected

Do you see any discrepancy?

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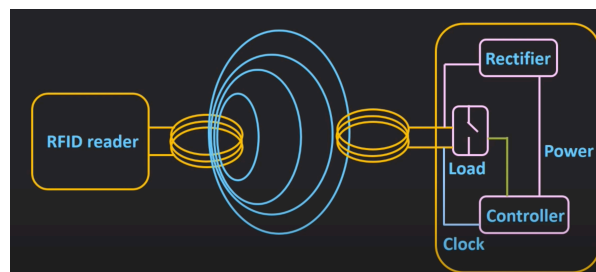
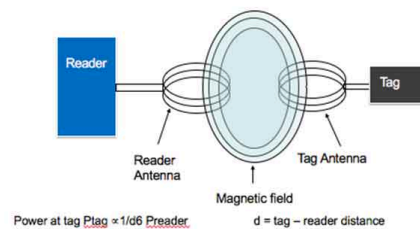
RFID Working Principle

- LF & HF: Inductive coupling
- UHF: Propagation/Backscatter coupling
- Coupling definition
 - The transfer of energy from one medium to another medium

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Inductive Coupling (Near field)

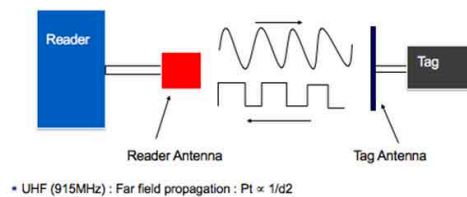
- Shared magnetic field
- Load Modulation



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Backscatter Coupling (Far field)

- The energy is received by the tag antenna and a small amount energy is then reflected back to the reader
- Backscatter modulation



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Near Field vs Far Field

- Within the near-field, the magnetic field intensity decays rapidly as $1/d^3$
- When the magnetic field strength is translated into power available to the tag, the power attenuates according to $1/d^6$
- In the far-field the power at the tag is attenuated to $1/d^2$

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NFC

- One device combines the functionality of
 - An RFID reader device
 - An RFID transponder (tag)
 - Bit rates ranging from 106 Kbs to 424 Kbs
- Operates at 13.56 MHz (High frequency band) and is compatible to international standards
- Use of NFC is growing fast
 - Driven by NFC Forum (founded by Nokia, Philips, and Sony in 2004)

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NFC Devices

Modes of operation

- **Smart Card emulation (ISO 14443):**

- » Phone can act as a contactless credit card
- » Information can be generated rather than pre-stored

- **Reader mode**

- » Allows NFC devices to access data from an object with an embedded RFID tag
- » Enables the user to initiate data services, i.e., retrieval of rich content, advertisements, ..

- **Peer-to-peer (ISO 18092)**

- » Allows two way communication between NFC devices
- » NFC can act as smart tag, i.e., generates information

Example: contactless payment applications

Sony FeliCa, Asia
MIFARE, Europe
Google Wallet



(c) Google

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Applications

RFID

- Retail
- Logistics
- Supply chain management
 - » accurate inventories
 - » product safety and quality

NFC

- Mobile payment
- Mobile ticketing
- Pairing of devices (esp. Bluetooth devices)
- Download of information from "smart posters"

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Some Concerns

- **RFID tags raise a number of security concerns:**
 - » Privacy risks, e.g., eavesdropping
 - » Cloning and forging of tags
- **Specific disadvantages due to tag limitations**
 - » Encryption algorithms are too complex to be implemented on tags
- **But also specific advantages:**
 - » Tags are slow to respond, maximum no. of read-out operations
 - » Adversary has to be physically close

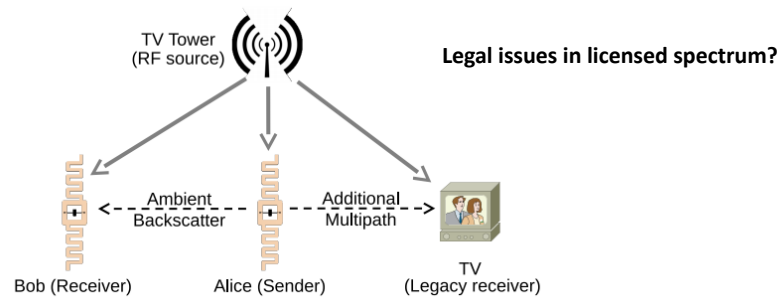
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Backscatter Communication

- Backscatter
 - The reflection of waves, particles, or signals back to the direction from which they came.
- Ambient backscatter
 - Signals are everywhere (e.g., TV, WiFi, Cellular)
 - Doesn't require specific power infrastructure
 - Works by modulating the reflection of an existing RF signal
 - No interference with legacy devices

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Ambient Backscatter



- Communication between two battery-free devices. One such device, Alice, can backscatter ambient signals that can be decoded by other ambient backscatter devices.
- To legacy receivers, this signal is simply an additional source of multi-path, and they can still decode the original transmission.

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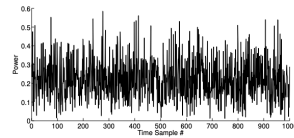
Ambient Backscatter Challenges

1. The ambient signals are controlled by the sender, TV, WiFi, etc.

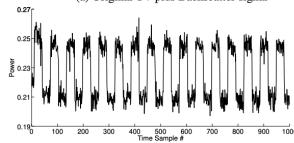
- a) Variational signal
- b) Signal encoded

Solution: slow down the ambient signal. How?

- a) Average the received signal across multiple samples.



(a) Original TV plus Backscatter signal



(b) Signal After Averaging

2. Averaging digital samples requires data conversion (A/D): energy costive.
Solution: Use RC circuit.

3. Collision if many devices need to share the channel.

Solution:

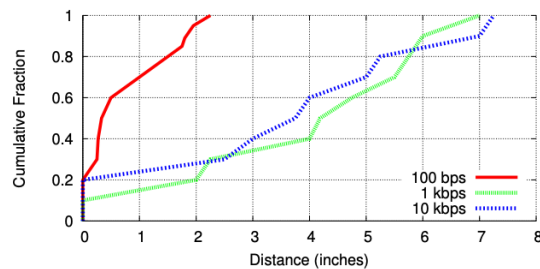
- a) Devices can decode each other's transmissions.
- b) Energy detection by leveraging the property of the analog comparator.

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Ambient Backscatter Performance

	Tx	Rx
Ambient Backscatter	0.25uW	0.54uW
Traditional Backscatter	2.32uW	18uW

Less power consumption



Interference when close to legacy receivers

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Scaling Backscatter Networks



https://www.usenix.org/system/files/nsdi19spring_hessar_prepub.pdf

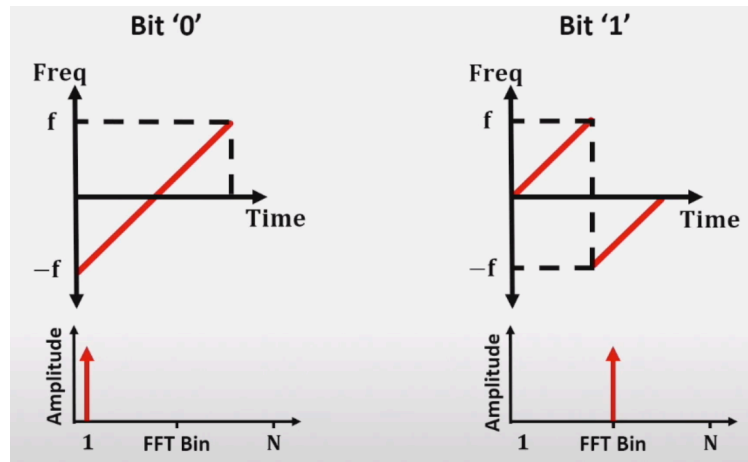
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Scaling Backscatter Networks

- NetScatter
 - Hundreds of backscatter tags having concurrent transmissions
 - A Distributed Coding mechanism
 - Chirp spread spectrum
 - Time synchronization issue
 - Near-far problem
 - A deployment of 256 tags

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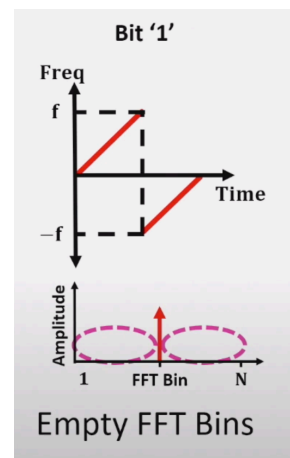
Let's Revisit Chirp Spread Spectrum from LoRa



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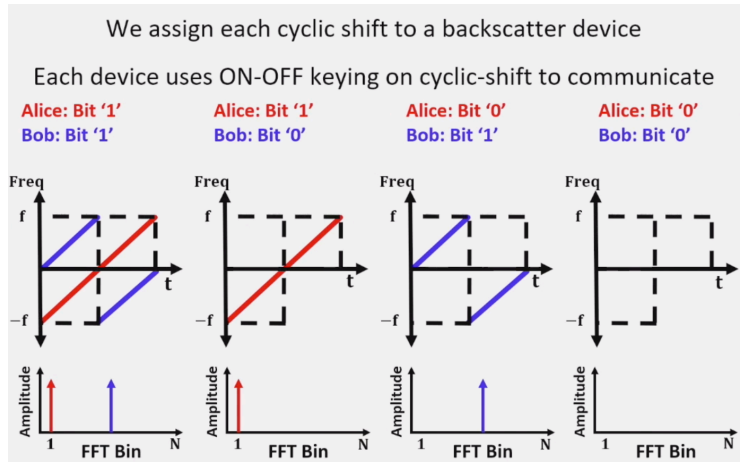
Leveraging Chirp Spread Spectrum (CSS)

- Key insight: there is only one peak at each time step
- Idea: Can we make different tags to use different frequencies at the same time, so that each of their transmissions fall in different bins?



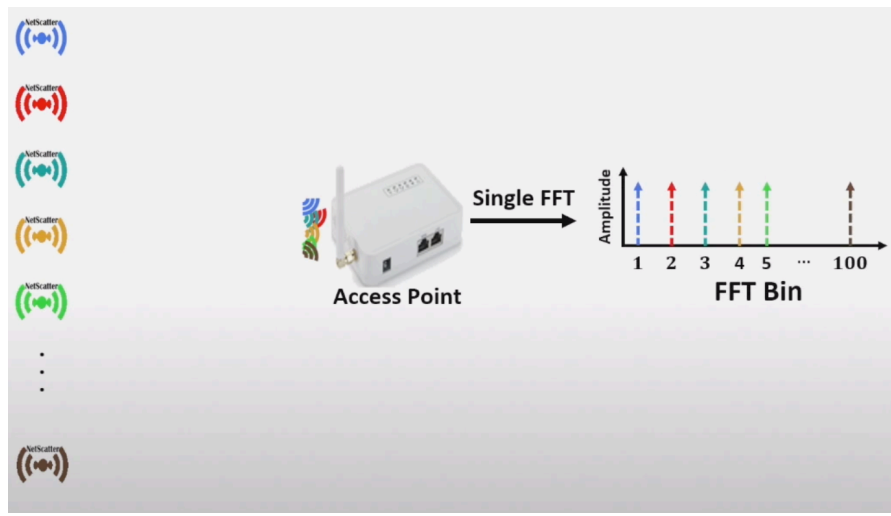
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Distributed CSS



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Distributed CSS



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How Many Concurrent Tx's?

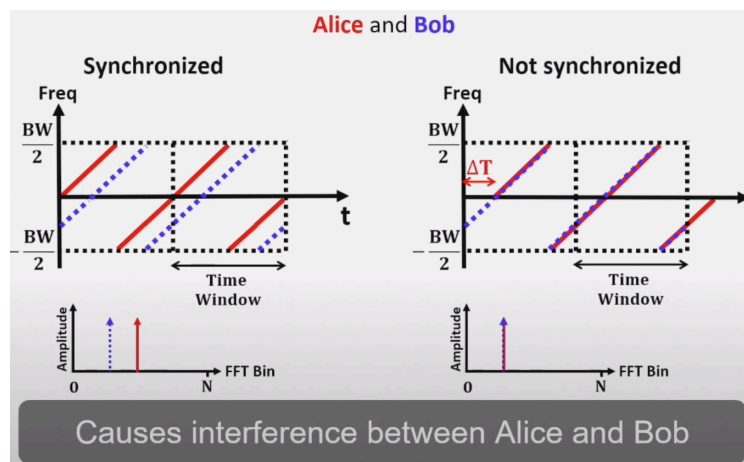
Typical LoRa configuration

- Uses 500 kHz BW
- 512 cyclic-shifts

Theoretically, we can support **512** concurrent transmissions using only **500 kHz** BW

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Practical Issues: Synchronization



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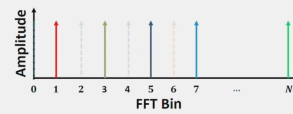
Practical Issues: Synchronization

Hardware delay variations cause timing mismatch



2 μ s delay translates to 1 FFT bin with 500kHz BW

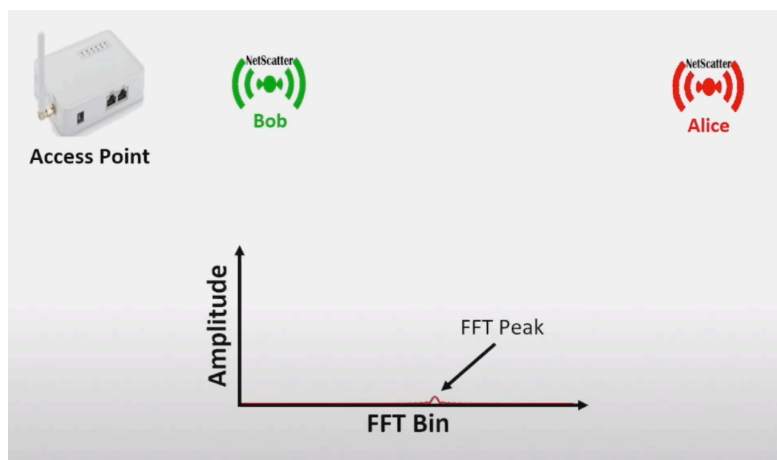
We use every other cyclic-shift



Reduces concurrent transmissions from 512 to 256

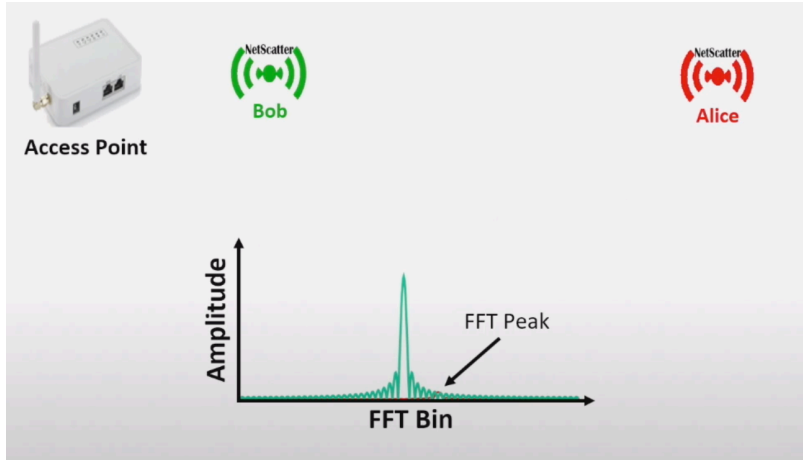
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Practical Issues: Near-Far Problem



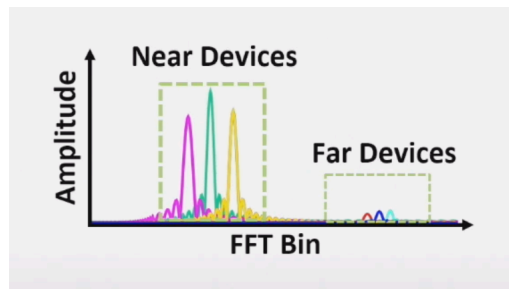
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Practical Issues: Near-Far Problem



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Practical Issues: Near-Far Problem



Clustering solves the problem

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Summary

- RFID/NFC
- Near Field Vs. Far Field
- Backscatter
- Ambient Backscatter
- Scaling Backscatter Networks