# **Deep Video Compression**

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## Limitations of Current Generation Coding

- Witnessing a saturation point in compression ratio while introducing significant encoding and decoding latencies.
- Lack the ability to adapt well with varying network • conditions resulting in poor user experience
- High egress and ingest costs while transcoding onto/from CDNs and cloud providers

#### Why Deep Video Compression?

- Resurrects the benefits of scalable video compression (SVC) while eliminating the compression overheads.
- Flexible data-driven approach, eliminating the need for hundreds of algorithms and options that need to be tuned to get the best performance.
- Enables software-defined video coding (on-demand codec upgrades, agile code development, royalty-free).

#### **KEY FINDINGS**

- Deep learning based SVC with zero compression overheads
- Orders of magnitude decrease in coding latencies
- Fundamentally changing the Internet video delivery path
- Broader applications in rate adaptation based approaches (Coding at physical layer, Erasure codes etc)

#### **Scalable Compression using Code Fusion**

- SVC Primer: an adaptive coding method to allow clients to stream videos with adaptive bitrates. Traditional SVC has extreme compression overheads and computational issues.
- **Goal**: Design a light-weight SVC technique using DNNs (SDVC) with no compression overheads.
- We use the iterative residual coding technique [1] to compress the video into different layered codes.
- Challenges: High 1) Decoding latency, 2) Memory demand
- Our key insight is that the DNNs can learn to *fuse* different codes efficiently compared to an algorithmic approach.
- We use `code fusion` to learn a decoder that can decode multiple codes together in a single shot.



Deep learning based scalable compression: a) iterative coding, b) single-shot decoder.

#### Results





#### SDVC HEVC Scalable HEVC **Oualitative Results**

- Discussion
- Several research challenges remain before we can embrace the learned compression in the Internet video context---Mobile devices have low computation and energy sensitive.
- Several opportunities for--- Application specific codecs, software defined codecs, Rate adaption algorithms, Adapting transport and Application protocols.

### References

C.-Y. Wu, N. Singhal, and P. Krahenbuhl. Video compression through image interpolation. In ECCV, pages 416–431, 2018.



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