

# A Multistep Frank-Wolfe Method

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## Summary

- Frank-Wolfe algorithm is slow because of the zig-zagging.
- Continuous Time Frank-Wolfe does not zig-zag.
- We try to imitate the Continuous Time Frank-Wolfe.

## Frank-Wolfe (FW) Algorithm [1,2]

Constrained optimization problem:  
f is differentiable, convex.  
D is a convex compact constraint set.

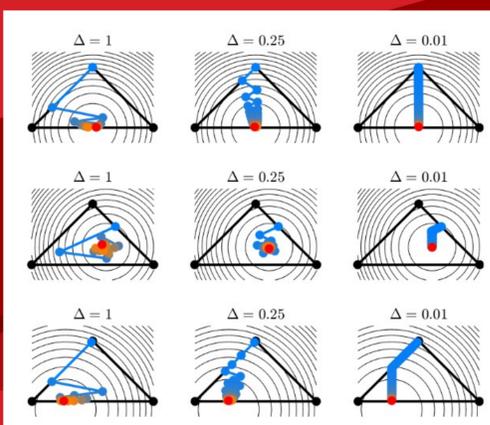
$$\min_{x \in \mathcal{D}} f(x)$$

- 1: Let  $x^{(0)} \in \mathcal{D}$
- 2: for  $k = 0 \dots K$  do
- 3:  $s^{(k)} = \operatorname{argmin}_{s \in \mathcal{D}} \nabla f(x^{(k)})^T s$ ,  $\triangleright$  linear minimization oracle (LMO)
- 4:  $x^{(k+1)} = \gamma^{(k)} s^{(k)} + (1 - \gamma^{(k)}) x^{(k)}$ .
- 5: end for

- $\gamma^{(k)} = \frac{c}{c+k}$ .
- If  $\gamma^{(k)} = O\left(\frac{1}{k^p}\right)$ , with  $p > 1$ , a sequence becomes summable.

## Motivation

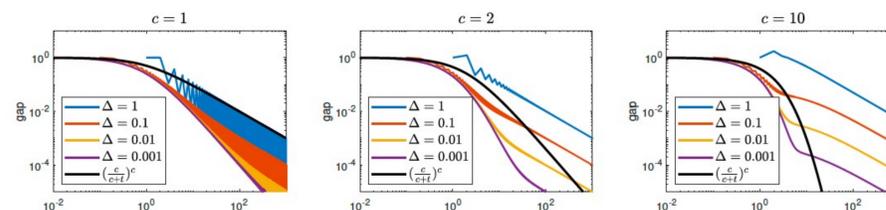
- Main drawback is the slow convergence rate [3].
- "Vanilla" FW method can only reach  $O(1/k)$  convergence
- FW Trajectory tends to zigzag.
- Zigzagging makes acceleration challenging.
- Continuous Time FW does not zigzag.



$$\min_{x \in \mathcal{D}} \frac{1}{2} \|x - x^*\|_2^2, \quad \mathcal{D} := \operatorname{co}\{(-1, 0), (1, 0), (0, 1)\}$$

## Continuous Time Frank-Wolfe (FW) [4]

$$\begin{aligned} \dot{x}(t) &= \gamma(t)(s(t) - x(t)), \\ s(t) &\in \operatorname{argmin}_{s \in \mathcal{D}} \nabla f(x(t))^T (s - x(t)) \end{aligned}$$



**Continuous vs discrete.** A comparison of the numerical error vs compared with derived rate.

**Proposition:** Suppose  $\gamma(t) = \frac{c}{c+t}$ , and for some constant  $c \geq 0$ , the Continuous Time FW has an upper bound of

$$\frac{f(x(t)) - f^*}{f(x(0)) - f^*} \leq \left(\frac{c}{c+t}\right)^c = O\left(\frac{1}{t^c}\right)$$

## Runge-Kutta Multistep Methods

- A Generalized Class of Higher Order Methods to Discretize Continuous Time FW:

$$\begin{aligned} \xi_i &= \dot{x}(k + \omega_i, x^{(k)} + \sum_{j=1}^q A_{ij} \xi_j), \\ x^{(k+1)} &= x^{(k)} + \sum_{i=1}^q \beta_i \xi_i. \end{aligned}$$

**Proposition (Positive):** All Runge-Kutta methods converge at worst with rate

$$f(x^k) - f^* \leq O\left(\frac{1}{k}\right)$$

**Proposition (Negative):** The worst best case bound for FW-RK, for any RK method, is of order  $O\left(\frac{1}{k}\right)$ .

## Better Search Direction

- More Aggressive Line Search:

$$\begin{aligned} \gamma^{(k)} &= \max\left\{\frac{2}{2+k}, \bar{\gamma}\right\}, \\ \bar{\gamma} &= \max_{0 \leq \gamma \leq 1} \{\gamma : f(x^{(k)} + \gamma d^{(k)}) \leq f(x^{(k)})\} \end{aligned}$$

$$x^{(k+1)} = \gamma^{(k)} s^{(k)} + (1 - \gamma^{(k)}) x^{(k)}$$

Better Use of Momentum [5]:

$$y^{(k)} = (1 - \gamma_k) x^{(k)} + \gamma_k v^{(k)},$$

$$z^{(k+1)} = (1 - \gamma_k) z^{(k)} + \gamma_k \nabla f(y^{(k)}),$$

$$v^{(k+1)} = \operatorname{LMO}_{\mathcal{D}}(z^{(k+1)}),$$

$$x^{(k+1)} = (1 - \gamma_k) x^{(k)} + \gamma_k v^{(k+1)}$$

## Experiments

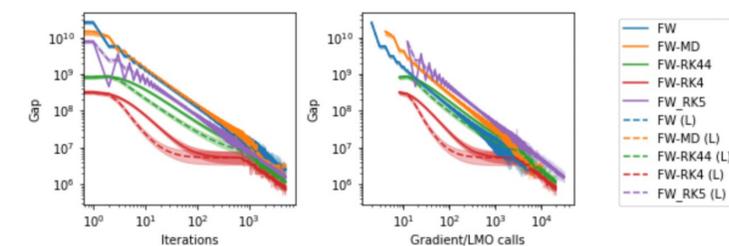


Figure 5: **Compressed sensing.** 500 samples, 100 features, 10% sparsity ground truth,  $\alpha = 1000$ . L = line search. Performed over 10 trials.

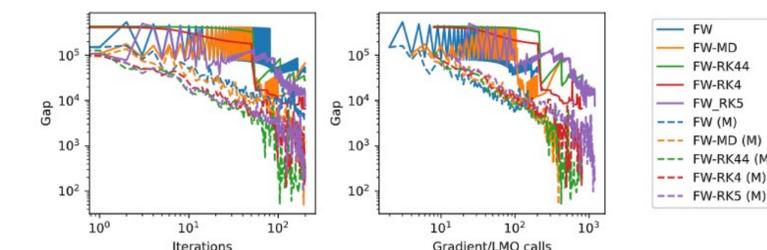


Figure 6: **Sparse logistic regression.**  $m = 2000$  samples,  $n = 5000$  features.  $\alpha = 250$ . M = momentum.

## References

- [1] Marguerite Frank, Philip Wolfe, et al. An algorithm for quadratic programming. Naval research logistics quarterly, 3(1-2):95-110, 1956.
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- [3] Martin Jaggi. Revisiting Frank-Wolfe: Projection-free sparse convex optimization. In International Conference on Machine Learning, pages 427-435. PMLR, 2013.
- [4] Milojica Jacimovic and Andjelija Geary. A continuous conditional gradient method. Yugoslav journal of operations research, 9(2):169-182, 1999.
- [5] Bingcong Li, Mario Cuti.o, Georgios B. Giannakis, and Geert Leus. A momentum-guided frank-wolfe algorithm. IEEE Transactions on Signal Processing, 69:3597-3611, 2021. doi: 10.1109/TSP.2021.3087910.