

Dileep Reddy Pemmana

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📍 Stony Brook, NY

EDUCATION

Stony Brook University

Doctor of Philosophy, Computer Science

January 2024 –

Stony Brook, NY

- Admitted with full funding and year-long stipend
- Teaching Assistant for a Programming Languages Course

Georgia State University

Bachelor's in Science, Computer Science

June 2021 - May 2022

Atlanta, GA

- Graduated *summa cum laude* with institutional GPA of 4.07/4.0 (total GPA 3.76)
- Was a member of the Honors College and was named on the President's List (for a 4+ GPA) all three semesters
- Was in a team that won a First Place in an CS 'AI Departmental Challenge' at HackGSU 2022
- Led a team whose final project for the Software Engineering capstone course was selected as the technical best for the section
- Was a supplemental instruction tutor for a US History course for Associate's students in Spring 2022

Georgia State University - Perimeter College

Associate's in Science with Honors (Computer Science)

August 2019 - May 2021

Dunwoody, GA

- Graduated *with highest honors* with a GPA of 3.57
- Was named on the Presidents List for Fall 2019, Summer 2020, Spring 2021
- Was named on the Dean's List for Spring 2020

WORK EXPERIENCE

Epic Systems Corporation

Software Developer

June 2022 – October 2023

Madison, WI

- Developer on the 'Cheers' CRM team
- Had full responsibility to individually design and develop projects from start to shipped code, as well as working on smaller fixes and code review, both on frontend and backend
- Visited the call centers of multiple hospitals on "immersion" trips and brought back actionable information and feature requests
- Trained in C#, React, TypeScript and MUMPS (as well as internal frameworks and tools in those languages)

Georgia State University- Perimeter College

Supplemental Instruction Tutor

January 2022 – April 2022

Dunwoody, GA (online)

- Was recommended by the professor of my Survey of US History course to be an SI tutor for the same course for Spring 2022
- Had to develop tutor plans for two online sessions each week based on weekly discussions with the professor

CERTIFICATIONS, SKILLS & INTERESTS

- **Skills:** TypeScript, React, Python, C#, MUMPS/Intersystems Cache, C, Java (in that order)
- Was in the GSU Video Game club and developed the UI for a small game using Unity and C#
- **Interests:** Video games, reading, Magic the Gathering, trivia quizzing
- **Other Certifications:** CourseEra Deep Learning Specialization with TensorFlow