# CSE320 System Fundamentals II

# **Syllabus**

Term: Fall 2024 **Instructor:** Tony Mione Course Meeting Times: Tue & Thurs, 9:00-10:20 AM **Office:** B425 Phone: +82 032-626-1226 Email: antonino.mione@sunykorea.ac.kr **Office Hours:** Mon/Wed: 10:30-12:00 AM Tue/Wed: 1:00-2:00 PM Thur: 11:00-12:00 Noon (or by appointment) [B425] *Course Homepage:* Brigthspace: https://mycourses.stonybrook.edu/d2l/home/1495942 Text: Bryant, Randall E., O'Hallaran, David R., Computer Systems: A Programmer's Perspective (3rd Edition), Pearson, 2016, ISBN: 978-0134092669 Recommended Reference: Kernighan, Brian W., Ritchie, Dennis M., The C Programming Language Second Edition, Prentice - Hall, 1988, ISBN10: 013113709 McDowell, Charlie, C for Java Programmers: A Primer

## **Course Overview**

In the course, we will learn the run-time environments with C programs, essential concepts of operating systems with system calls, concurrent programming, and performance analysis with the focus on several cross-cutting issues like memory management, error handling, and multi-threading.

# **Major Topics Covered in the Course**

- C Programming
- Memory Hierarchy, Caches, Virtual Memory
- Operating System Processes and POSIX abstractions
- Operating System Scheduling and I/O
- Basic Networking and Socket Programming
- Multi-threading and Parallel Programming

# **Course Objectives/Outcomes**

Upon completion of the courses, students are expected to:

- Develop an understanding of the layers of software that lie between an application program and the underlying hardware and how they interoperate.
- Develop an ability to program with operating system APIs.
- Develop an ability to write and analyze multi-threaded programs.

# **Prerequisite**

- C or higher: CSE 220 and CSE major

# **Grades and Evaluation**

The course provides a total of 500 points distributed across the below categories. Your grade in the course will be based on the following work:

**Assignments**– *45% (225 points)* - Assignments [about 8 or 9] will be given that will involve using concepts learned in class related to Unix APIs, memory management, and other OS related features.

**Class Attendance/Participation –** 5% (25 points)

**Midterm Exam 1 –** 15% (*75 points*) - A midterm exam based on reading and concepts presented in the lecture.

**Midterm Exam 2 –** 15% (75 points) - A midterm exam based on reading and concepts presented in the lecture.

**Final Exam** – 20% (100 points) - A cumulative final exam will provide questions that will cover the key concepts taught through the entire semester.

## **Final Grade Calculation**

The final grade is based on the accumulated points from all quizzes, exams, and assignments (with the entire class comprised of 500 points). Letter grades are given on the following scale:

Letter	Minimum Percentage	Minimum 'points'
А	93	465
A-	90	450
B+	87	435
В	83	415
B-	80	400
C+	77	385
С	73	365
C-	70	350
D+	67	335
D	60	300
F	<60	<300

# Attendance

The range of topics covered in this course is extensive, and due to the limited lecture, these topics are covered in an intensive manner. Therefore, attendance at all lectures is mandatory in order to keep up and perform well.

- Attendance will be taken in each lecture class.
- If a student has over 20% unexcused absences, the final course grade will be an F.

## **Re-grading**

For re-grading of an assignment or exam, please meet with the person (instructor or teaching assistant) responsible for the grading. All such requests that are later than one week from the date the graded work is returned to the class will not be entertained. Any consideration of grade will be based on if I built or ran the code correctly and the code actually works. I will not consider returning points on claims the assignment directions were vague or imprecise. If you are not sure of the meaning of the instructions or think they are not a precise description, please ask for clarification before the assignment is due!

# **Programming Assignments**

#### **Extensions**

Programming assignments must be turned in on the day they are due. Students are urged to plan ahead to avoid problems such as congestion or failure of computer facilities at the last minute. If your assignment is incomplete or is not working by the due date, turn in whatever you have. Note due to limited resources for grading, programs which do not compile or run for testing may not be graded. If some sort of emergency prevents you from submitting your assignment on time, supplying me with suitable documentation and notification prior to the assignment deadline will be considered.

# **Course Schedule**

Week/Day	Lecture Topics	Readings	Tests/Vids
W1: 8/27	Course Overview		
8/29	Basic Unix Commands	Ch 1	C references
W2: 9/3	More Basic Unix Commands		
9/5	C programming Review		
W3: 9/10	Advanced C programming concepts		
9/12	Using gdb		
W4: <mark>9/17</mark>	Chuseok : No class		
9/19	Assembler programming		
W5: 9/24	Dynamic Memory Allocation I	Ch 9.9-9.11	
9/26	Dynamic Memory Allocation II		
W6: 10/1	Exceptional Flow Control	Ch 8.1-8.4	
10/3	Korean National Foundation Day : No class		
W7: 10/8	Midterm I		Midterm I
10/10	Signals	Ch 8.5	
W8: 10/15	System APIs	Ch 10	
10/17	Network: Architecture	Ch 11.1-11.3	
W9: 10/22	Network: Socket API	Ch 11.4- 11.6	
10/24	Concurrent Programming: Threads	Ch 12.1-12.4	
W10: 10/29	Concurrent programming: Semaphores I	Ch 12.5	
10/31	Concurrent programming: Semaphores II, shared resources, deadlocks	Ch 12.6-12.8	
W11: 11/5	Memory Hierarchy		
11/7	Cache	Ch 6	1
W12: 11/12	Review: Midterm II		1
11/14	Midterm II		Midterm II
W13: 11/19	Virtual Memory I	Ch 9.1-9.5	1
11/21	Virtual Memory II	Ch 9.6-9.8	
W14: 11/26	Memory Mapping and Linking I	Ch 7	
11/28	Memory Mapping and Linking II		1
W15: 12/3	Performance		1
12/5	Review for Final		1
12/10	Final Exam [9:00-11:30]		1
		1	

Following is a tentative schedule for the class topics:

# **Academic Dishonesty**

You may *discuss* the assignments at a 'high level' with anyone you like, however each student, when they submit an assignment, asserts that the assignment is **their own work, and only their own work. Any evidence that source code or solutions have been copied, shared, or transmitted** *in any way* (this includes using source code downloaded from the Internet or written by others in previous semesters!) will be regarded as evidence of academic dishonesty.

#### **Guidelines for Assignments**

Working together to find a good approach for solving a programming problem is cooperation; listening while someone dictates a solution is cheating. You must limit collaboration to a *high-level discussion of solution strategies*, and stop short of actually writing down a group answer. Anything that you hand in, whether it is a written problem or a computer program, must be written in your own words. If you base your solution on any other written solution, **you are cheating** 

#### **Guidelines for Taking Exams**

When taking an exam, you must work completely independently of everyone else. Any collaboration here, of course, is cheating. All examinations will be closed-notes and closed-book. No electronic devices of any kind will be permitted to be used during exams. All cell phones must be silenced or turned off during exams. You will be allowed one sheet of notes, both sides (8.5 x 11 or A4).

#### **General Guidelines**

Be advised that any evidence of academic dishonesty will be treated with utmost seriousness. We do not distinguish between cheaters who copy others' work and cheaters who allow their work to be copied.

If you cheat, you will be given an F on the assignment. Any incidence of cheating will be reported to Academic Affairs. If you have any questions about what constitutes cheating, please ask.

# **Students with Disabilities**

If you have a physical, psychological, medical or learning disability that may impact your course work, please let the instructor know. Reasonable accommodation will be provided if necessary and appropriate. All information and documentation are confidential.

# **Critical Incident Management**

The University expects students to respect the rights, privileges, and property of other people. Faculty are required to report to the Office of Judicial Affairs any disruptive behavior that interrupts their ability to teach, compromises the safety of the learning environment, or inhibits students' ability to learn.