

CSE 304 Compiler Design A Simple Compiler (1)

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Simple Compiler: Objective

Learn the overall phases of a compiler

Learn how to write a grammar

Translate source code to an abstract stack machine code

- Lexical scanner
- Parser
- Code generation

Learn abstract stack machines

Syntax Definition

Context-Free Grammars

- Naturally describe the hierarchical structure of many programming languages

e.g. if-else statement in C language

- `if (expression) statement else statement`
- In the context-free grammar
- `stmt -> IF (expr) stmt ELSE stmt,`
 - `stmt` and `expr` are nonterminals representing statements and expressions
 - `IF`, `ELSE`, `(`, and `)` are tokens
- Such rules are called a production and `->` may be read as “can have the form”

Context-Free Grammar

4 Components

1. A set of tokens (terminals)
2. A set of nonterminals
3. A set of productions composed of
 - left side: a nonterminal
 - arrow: \rightarrow (can also use $::=$)
 - right side: a sequence of terminals and nonterminals
4. A start symbol (first production is for the start symbol)

Productions with the same left side can be grouped (separated by |)

Context-Free Grammar (Example)

Example

- `list -> list + digit`
`list -> list - digit`
`list -> digit`
`digit -> 0 | 1 | 2 | ... | 9`

- `string -> string + string`
`| string - string`
`| digit`
`digit -> 0 | 1 | 2 | ... | 9`

Context-Free Grammar: Derivations and Language

A grammar **derives** strings by beginning with the start symbol and repeatedly replacing the nonterminals with the body of the corresponding production.

All terminal strings derived from the start symbol form the **language** defined by the grammar.

e.g. we can deduce that 9-5+2 is a list as follows

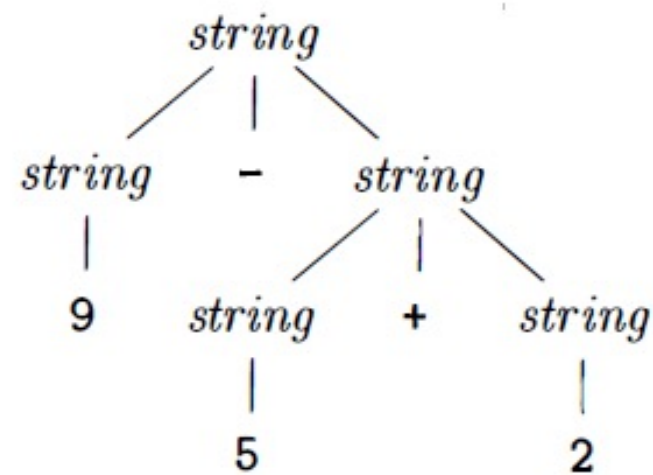
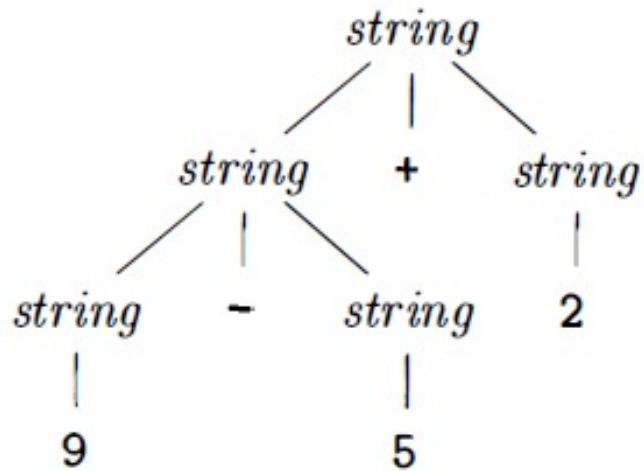
- 9, 5, 2 are digits by the productions `digit -> 9`, `digit -> 5`, `digit -> 2`
- 9 is a list by the production `list -> digit` (9 is a digit)
- 9-5 is a list by the production `list -> list - digit` (9 is a list, 5 is a digit)
- 9-5+2 is a list by the production `list -> list + digit` (9-5 is a list, 5 is a digit)

Parsing is the process of finding the deduction tree for a grammar from a terminal string.

Context-Free Grammar (Ambiguity)

- The grammar for string is ambiguous.
- e.g. Two parse trees for $9 - 5 + 2$
 - $(9 - 5) + 2$ and $9 - (5 + 2)$

```
string -> string + string
        | string - string
        | digit
digit  -> 0 | 1 | 2 | ... | 9
```



Associativity to fix the ambiguity

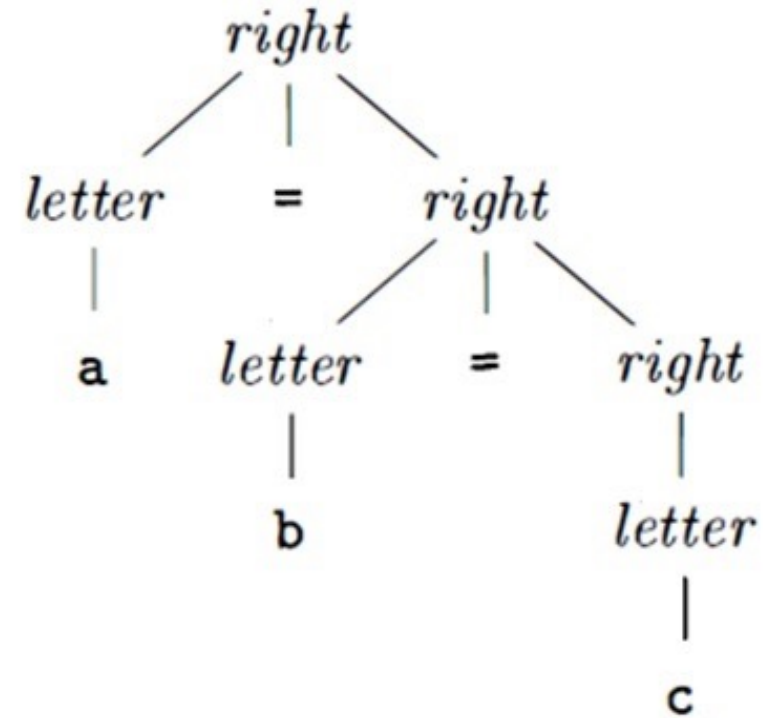
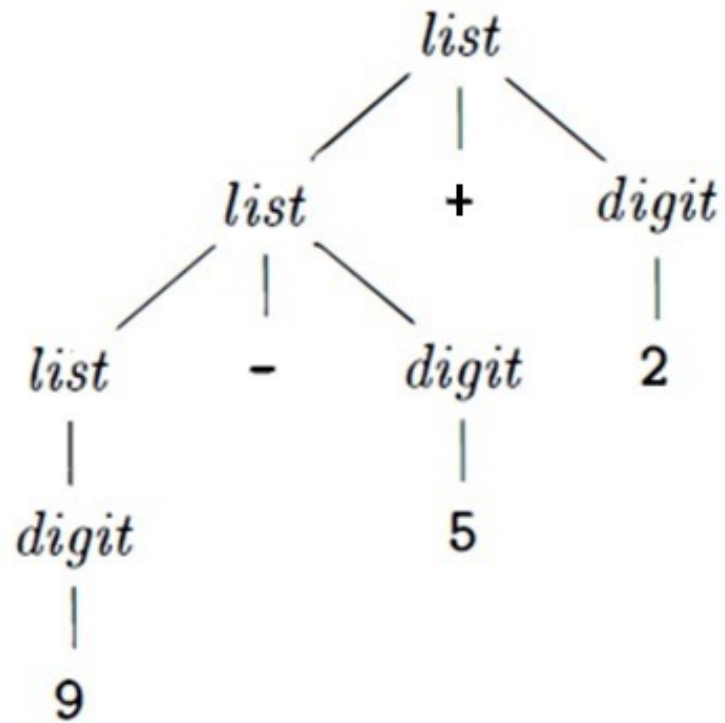
Left associativity:

- $9 - 5 + 2$ should be read as $(9 - 5) + 2$
- ```
list -> list + digit
 | list - digit
 | digit
```
- If  $5 + 2$  became a list first, there are no productions that can derive further.

## Right associativity:

- $a = b = c$  should be read as  $a = (b = c)$
- ```
right -> letter = right
        | letter
letter -> a | b | ... | z
```
- If $a = b$ became a right first, there are no productions that can derive further.

Parse trees for $9 - 5 + 2$ and $a = b = c$



Precedence to fix the ambiguity

Precedence

- $1 + 2 * 3$ should be read as $1 + (2 * 3)$ not $(1 + 2) * 3$

To fix the precedence, we can add a new nonterminal `term`

- `expr` \rightarrow `expr + term`
 | `expr - term`
 | `term`
`term` \rightarrow `term * digit`
 | `term / digit`
 | `digit`
`digit` \rightarrow `0 | 1 | ... | 9`

Observe that if $1 + 2$ became an `expr` first, we cannot build a parse tree: there are no productions like `expr` \rightarrow `expr * term`

Simple Compiler: Syntax for expressions

```
expr -> expr + term
      | expr - term
      | term

term  -> term * factor
      | term / factor
      | factor

factor -> NUMBER
        | IDENTIFIER
        | ( expr )
```

Exercise: with the context-free grammar above, build a parse tree for $x - 2 * (3 + y)$

Simple Compiler: Syntax for statements

```
stmt -> ID := expr ;
      | IF expr THEN stmt
      | IF expr THEN stmt ELSE stmt
      | WHILE expr DO stmt
      | BEGIN opt_stmts END
```

```
opt_stmts -> ε
           | opt_stmts stmt
```

Exercise: with the context-free grammar above, build a parse tree for

```
IF x
THEN
  x := 0;
ELSE
  BEGIN
    y := y + 1;
    x := 1;
  END
```

Syntax-Directed Definition

Specifies the translation of a construct in terms of attributes associated with its syntactic components

1. Associate a set of **attributes** to each grammar symbol
 - E.g. attributes: type, memory location of a code, string ...
2. Add a set of **semantic rules** for computing values of the attributes associated with the symbols in the production

Types of Attributes:

- **Inherited attributes:** attributes that are dependent on it's parent, sibling, and self nodes
- **Synthesized attributes:** attributes that are dependent on it's child and self nodes.

Postfix Notation

Postfix notation of an expression E can be inductively defined as

- If E is a **variable or a constant**, postfix notation of E is E itself
- If E is an expression of the form $E_1 \text{ op } E_2$, the postfix notation of E is $E'_1 E'_2 \text{ op}$, where E'_1 and E'_2 are the postfix notations for E_1 and E_2
- If E is of the form (E_1) , the postfix notation of E is the postfix notation of E_1

e.g. the postfix notation of $(9-5)+2$ is $95-2+$

To evaluate the postfix notation, repeatedly find the left most operator and replace the operator and the two numbers on its left with their evaluation.

e.g. $95-2+ \rightarrow 42+ \rightarrow 6$

Exercise: evaluate the postfix notation $952+-3*$

[Note: Automating evaluation of postfix expressions can be done easily using a stack!]

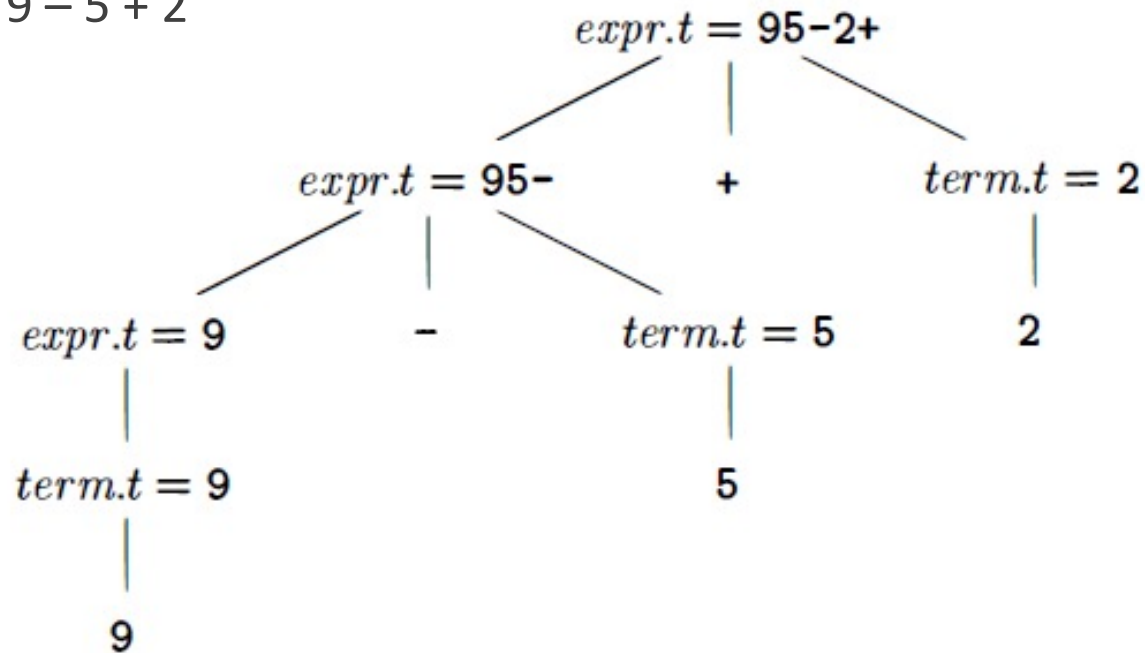
Syntax-Directed Definition for infix to postfix translation

Production	Semantic Rule
<code>expr -> expr₁ + term</code>	<code>expr.t = expr₁.t term.t '+'</code>
<code>expr -> expr₁ - term</code>	<code>expr.t = expr₁.t term.t '-'</code>
<code>expr -> term</code>	<code>expr.t = term.t</code>
<code>term -> 0</code>	<code>term.t = '0'</code>
<code>term -> 1</code>	<code>term.t = '1'</code>
...	...
<code>term -> 9</code>	<code>term.t = '9'</code>

where | means the string concatenation.

Syntax-Directed Definition for infix to postfix translation

Example attributes for $9 - 5 + 2$



- Exercise: Update the syntax-directed definition with `factor` and compute the attributes of $1 - 2 * 3 + 4$

Syntax-Directed Definition: tree traversal

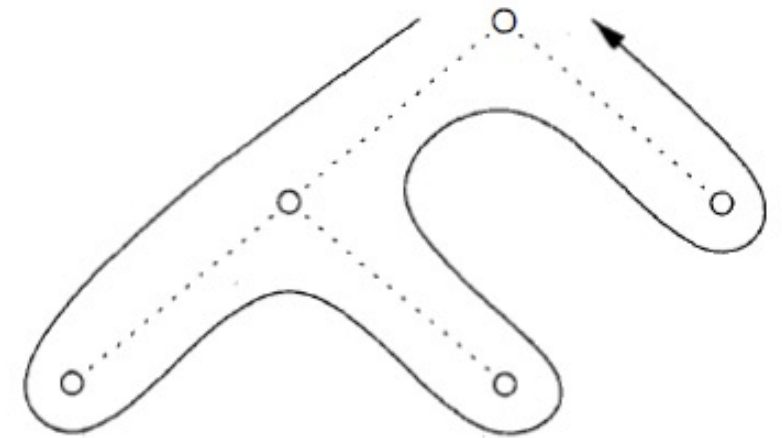
One way to compute the attributes is to traverse the parse tree in the depth first manner.

Depth first traversal

```
procedure visit(node N) {  
    foreach child C of N, from left to right {  
        visit(C);  
    }  
    evaluate semantic rules at node N;  
}
```

The picture on the right is an example of depth first traversal

Check how the attributes in the parse tree (9-5+2) of the previous page is computed by the depth first traversal.



Translation Scheme

Definition: **translation Scheme** is a context-free grammar in which program fragments called **semantic actions** are embedded within the right sides of productions

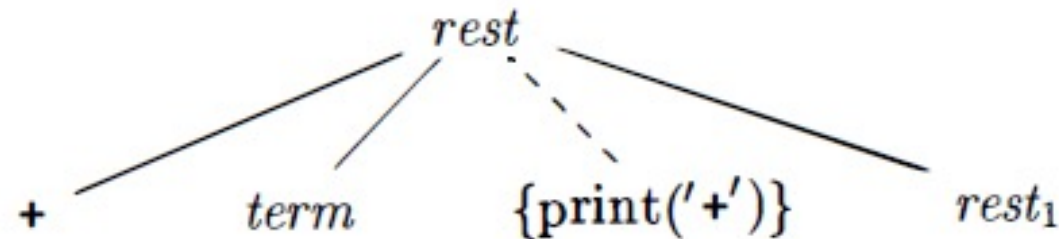
Translation Scheme is an alternative way of translation without manipulating strings.

- If we perform the semantic actions as we encounter them while depth first traversing the tree, we can produce the same postfix translation.

Example

- `rest -> + term { print('+') } rest1`

The parse tree below shows an extra leaf from the semantic action

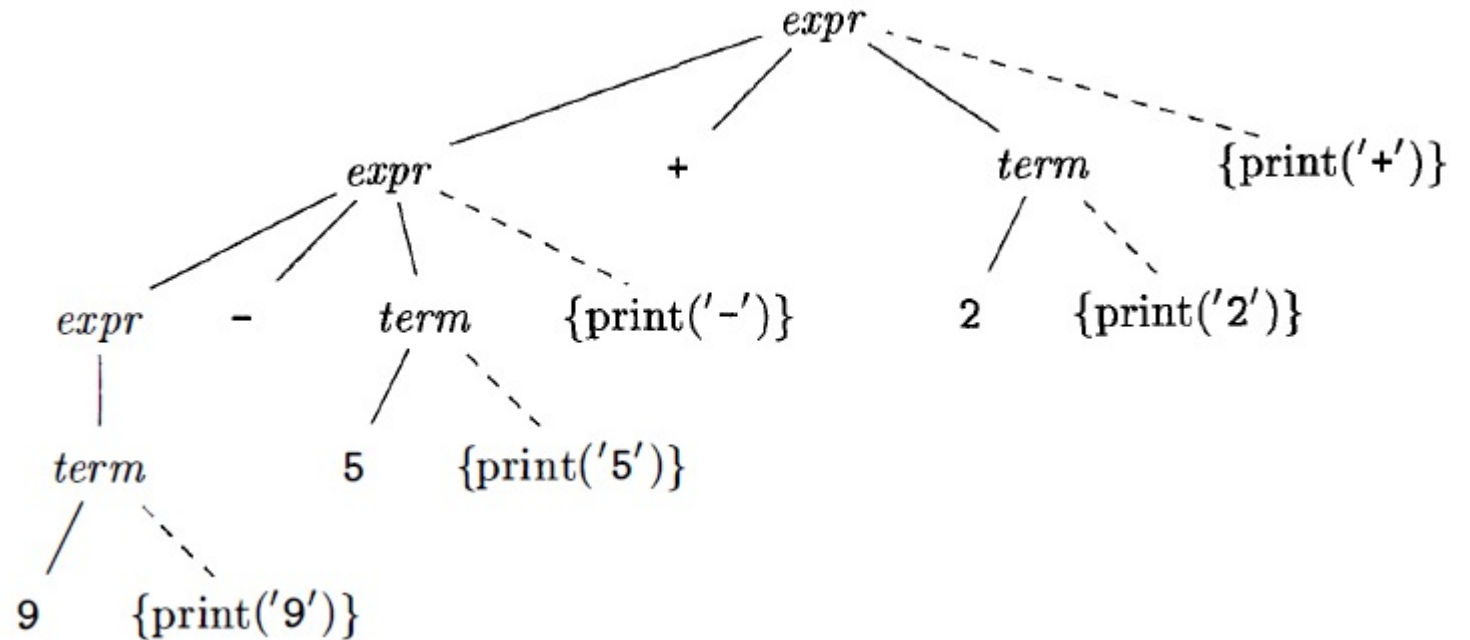


Translation Scheme

- Actions for infix to postfix translation

<i>expr</i>	→	<i>expr</i> ₁ + <i>term</i>	{print('+')}
<i>expr</i>	→	<i>expr</i> ₁ - <i>term</i>	{print('-')}
<i>expr</i>	→	<i>term</i>	
<i>term</i>	→	0	{print('0')}
<i>term</i>	→	1	{print('1')}
		...	
<i>term</i>	→	9	{print('9')}

Actions translating 9+5-2 into 95-2+



- Exercise: Update the translation scheme with `factor` and check how $1 - 2 * 3 + 4$ is translated into a postfix notation.

Questions?
