Lab Assignment 2 - CSE 377/591 Fall 2011

Due: Tuesday, October 25 2011, 11:59pm

In this lab you will implement some of the image processing routines you learned about in class, using matlab. As before, submit all your work in a zip file on blackboard. Matlab is available in the CS department's UG and G labs. See me if you need an account. If you run it at home, you will need the image processing toolbox as well. Check the lab page for some example images, but look for more on the web. Also make sure you look at the web page for descriptions of the image processing tool box routines, the link is given on the lab page. Please start early.

Here is what you need to submit:

- a) All .m files
- b) A report that shows, for each question, the respective matlab code, the appropriate output (numbers, plots, images, spectra), and a narration of these (that is, a discussion of your solution and your findings, and any observations you may have made). Any questions asked in the text below should also be answered in the report. This report will form the basis for grading. Be professional about it.

Important:

- (1) Only do the following with grey-level images (convert images with rgb2gray()). Note, even when downloaded images appear to be greylevel, they may still be color RGB images. To be safe, always perform rgb2gray().
- (2) If any image or spectra appear colored, set the color map to grey-level using colormap('gray'). A window will pop up. This will be used to display the processed image.
- 1. Write a function **gconv(image,sigma)** that applies Gaussian convolution to the 2D image for the given value of sigma, using a normalized gaussian. Matlab has a function *fspecial()* which you can use to create a 2D Gaussian. Note, for larger sigmas you need to specify a larger size. Just leave out the ";" to make sure that the filter matrix falls off sufficiently towards 0. For example, for g=*fspecial('gaussian'*, [3 3], 2) the matrix is not large enough, but for g=*fspecial('gaussian'*, [10 10], 2) it is. And if you choose Gaussians with larger sigmas you will need even greater ranges than [10, 10]. If you do not make the filter array large enough, you will not get the desired degree of blurring. Display g to see that it is sufficiently large. Use the matlab operator *imfilter()* for the convolution. Display the result. Try this with different sigmas. Practical hint: A Gaussian with sigma=0.5 will do some smoothing, keep doubling the sigma for more and more smoothing. Remember to make the filter matrix large enough.
- 2. Now write a function **bconv(image,L)** that convolves the image with a box filter. Use the *fspecial()* function again, now with the *'average'* filter, which is a normalized box. You can set different widths. Display the resulting images as well. Try this with different box sizes. A box filter of width = 3 will do a minimum amount of smoothing. Wider box filters will do more. Compare with the results you got with the Gaussian filter for a comparable amount of smoothing.
- 3. Now find the (2D) Fourier transforms of the original images, as well as of the blurred ones you computed above. You can use matlab's fft2() (2D Fast Fourier Transform) function for this (you may be asked to convert them first to double()). Then, use fftshift() to put the origin of the computed spectrum (the zero-frequency band, the DC component, the average term) into the center of the plot. Following, use the abs() function to compute the magnitude of each (complex) frequency term before plotting. Using log() will bring out smaller values better, or alternatively you could bracket the values using specialized parameters in the display command (see the matlab help files). Use the routine imagesc() for this display since your value range will likely be outside [0, 255]. In your report put the spectra images next to the corresponding spatial images.

Recall, from question 6 and 7 of the lab 1 assignment, the *sinc*-pattern (lobes separated by zeros) in the frequency spectrum of the box function. Do you observe a pattern in the frequency transforms of the box-smoothed images as well (as you use larger and larger boxes)? Where do these patterns come from? Do the Gaussian smoothed images have that? Compare the Gaussian-filtered images with the box-filtered images, both in the spatial and in the frequency domain. Can you relate what you see in the frequency domain with what you see in the spatial domain (look at artifacts and patterns there)?

4. Now let's have a look at images with spot/speckle noise. There are a few provided in the image set available on

the lab page. Smooth a nosiy image using filter developed above and compare the result with that obtained using a median filter. Use matlab's function *medfilt2()* to achieve the latter. What is more effective here and why? Will median filtering be useful for general blurring? Note, *medfilt2()* expects a grey level image, so use *rgb2gray()* first.

- 5. Implement a routine **edgeDetect(image)** that performs edge detection with the (Sobel) mask described in the notes. You can use *fspecial()* to define this filter as well. You need to create 2 intermediate images, one for the x-derivative and one for the y-derivative (use the transpose operator 'for this, that is, if *sf* is your Sobel filter in *y*, then *sf*' is your Sobel filter in *x*). Now you need to combine the 2 (x and y edge) images using the absolute value mechanism (that is, compute edge_img=abs(imgx)+abs(imgy)). Use *imagesc()* to display the result, since the values are out of the [0, 255] bounds again. Display all 3 images, the x-derivative (imgx), the y-derivative (imgy), and the combined image (edge_img). Use the subplot feature of matlab to create this composite display. Note, matlab also has an *edge()* function, compare your results with the results obtained using that function.
- 6. Implement a routine called **unsharpMask(image, sigma, alpha)** that does unsharp masking with different blurring factors sigma and different weighting factors alpha, as discussed in the notes. Use your own function, and *not* the function matlab provides. Do you think the images reveal more information than the edge images, and in what sense? Use *Google Image* to find interesting images that show off the strength of this function. Submit the full-resolution images with your report.
- 7. Compute the histogram of an image using matlab's imhist() function. Use a grey level image for this (or convert a color image to grey before you go on). Take an image with a narrow intensity histogram (that is, an image that is too dark, too bright, or has little contrast). Then widen its intensity range using a simple transfer function that scales the dominant histogram intensity range $[I_min, I_max]$ to the range [0, 255]. For this, use a linear function that maps I_min to 0 and I_max to 255 and all intensities I within that range to $255 * (I I_min) / (I_max I_min)$. Now use this transfer function to map the pixel values of the image (representing the x-axis values of the function) to pixel values in the result function (representing the y-values of the function). You need a double for-loop (the outer for y and the inner for x) to translate each pixel. You want the transfer function to map imput image values to the desired output image values. The range in which you convert is $[I_min, I_max]$. First set up an array x=(0:1:255). Then set up the transfer function y to $y(I_min+1:I_max+1) = (255*(x(I_min+1:I_max+1) I_min)/(I_max I_min))$. Note, we add a factor of 1 to the indices in x and y since in matlab arrays start at 1, not at 0. Now set all values below I_min to 0 and those above I_max to 255, by writing $y(1:I_min) = 0$ and $y(I_max+2:256) = 255$. Plot the transfer function to make sure it looks OK. Now you can use y as the transfer_function as stated above. Compare this what you get with the matlab function imadjust().

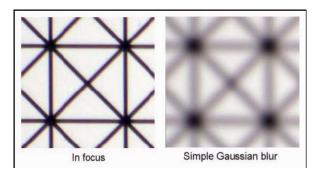
You can use this function also for *windowing* for enhancing a certain selected intensity range in order to make small detail clearer in this range. Compare the result obtained using histogram equalization (again, use *Google Image* to find good images that show off the strength of the contrast enhancement and windowing. Submit the full-resolution images with your report.

Extra credit (+20%): Implement the multi-scale image enhancement framework discussed in class. First create the multi-scale gaussian derivative-filtered image pyramid. Then pass each detail image through an (non-linear) intensity transfer function to scale up low intensities and scale down high intensities. Then re-compose the processed details into an image. You should get an overall clearer image.

Some hints on expected results:

- (a) Larger boxes and larger sigmas should produce blurrier images and narrower frequency spectra (that is, the higher components are attenuated).
- (b) The blurriness and narrowing should be isotropic (that is, in all directions, not just along the x- or the y-axis).
- (c) In the edge-detected image you should see just the edges, not much else.

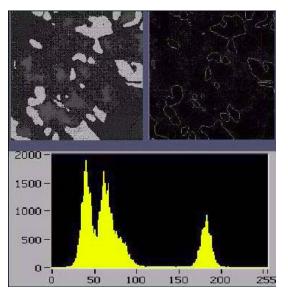
Some examples:



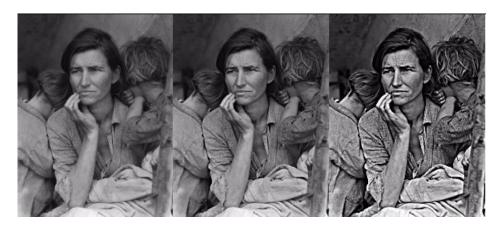
Gaussian blurring



Edge detection / filtering



histogram and edge detection



unsharp masking (left: original, center and right: more detail added back in)