

# Statistical Preliminaries

Stony Brook University  
CSE545, Fall 2016

# Random Variables

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We may just care about how many tails? Thus,

$$X(\langle \text{HHHHH} \rangle) = 0$$

$$X(\langle \text{HHHTH} \rangle) = 1$$

$$X(\langle \text{TTTHT} \rangle) = 4$$

$$X(\langle \text{HTTTT} \rangle) = 4$$

$X$  only has 6 possible values: 0, 1, 2, 3, 4, 5

What is the probability that we end up with  $k = 4$  tails?

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$X(\omega) = 4$  for 5 out of 32 sets in  $\Omega$ . Thus, assuming a fair coin,  $\mathbf{P}(X = 4) = 5/32$

(Not a variable, but a function that we end up notating a lot like a variable)

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$X$  amount of inches in a snowstorm

$$X(\omega) = \omega$$

*What is the probability we receive (at least)  $a$  inches?*

$$P(X \geq a) := P(\{\omega : X(\omega) \geq a\})$$

*What is the probability we receive between  $a$  and  $b$  inches?*

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How to model?

s?

inches?

# Continuous Random Variables

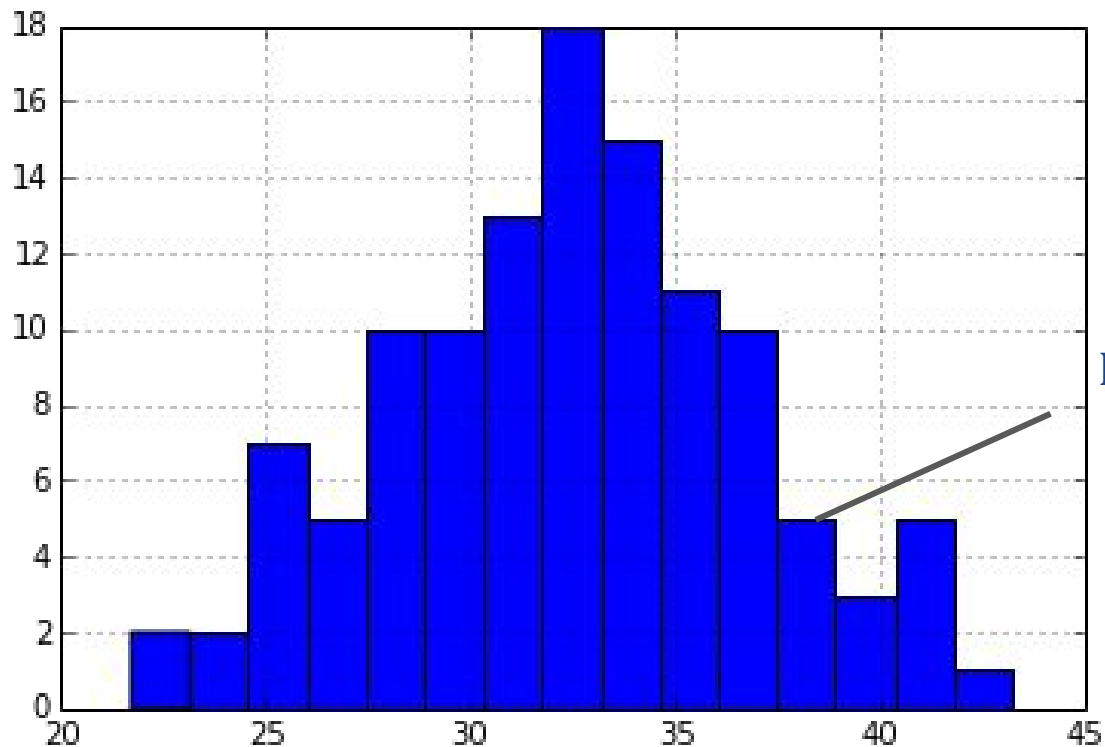


**Discretize them!**  
(group into discrete bins)

How to model?

# Continuous Random Variables

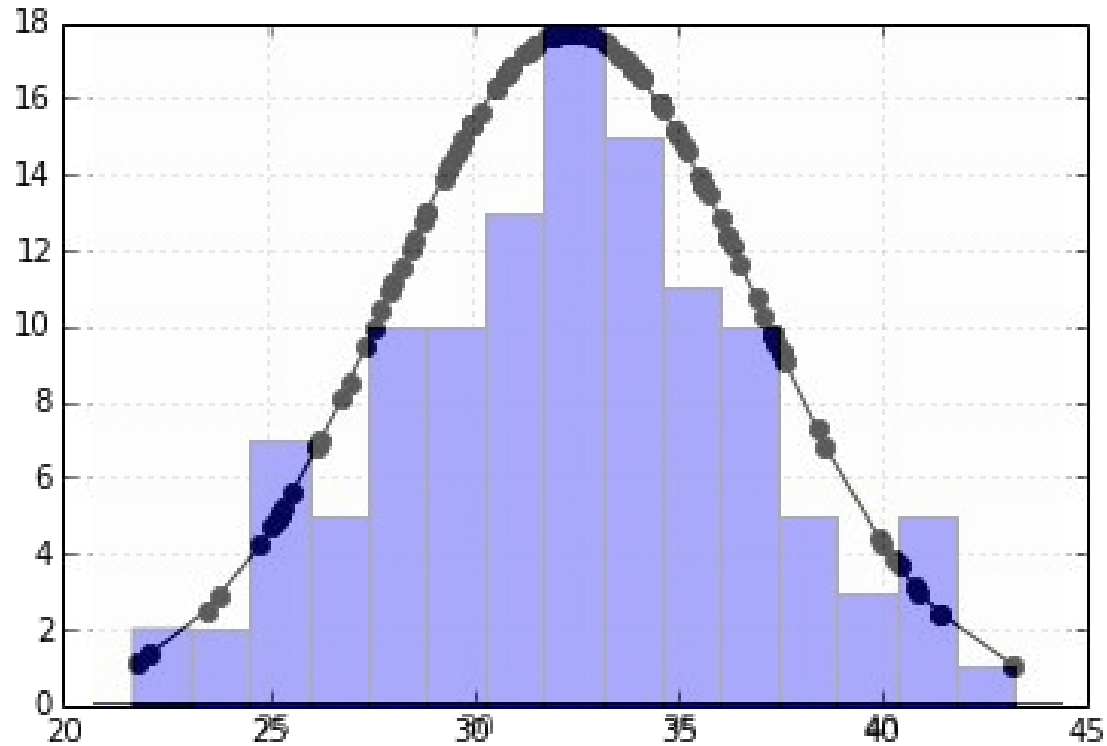
$$P(\text{bin}=8) = .32$$



$$P(\text{bin}=12) = .08$$

But aren't we throwing away information?

# Continuous Random Variables



# Continuous Random Variables

***X* is a *continuous random variable* if it can take on an infinite number of values between any two given values.**

*X* is a *continuous random variable* if there exists a function  $f_X$  such that:

$$f_X(x) \geq 0, \text{ for all } x \in X,$$

$$\int_{-\infty}^{\infty} f_X(x) dx = 1, \text{ and}$$

$$P(a < X < b) = \int_a^b f_X(x) dx$$

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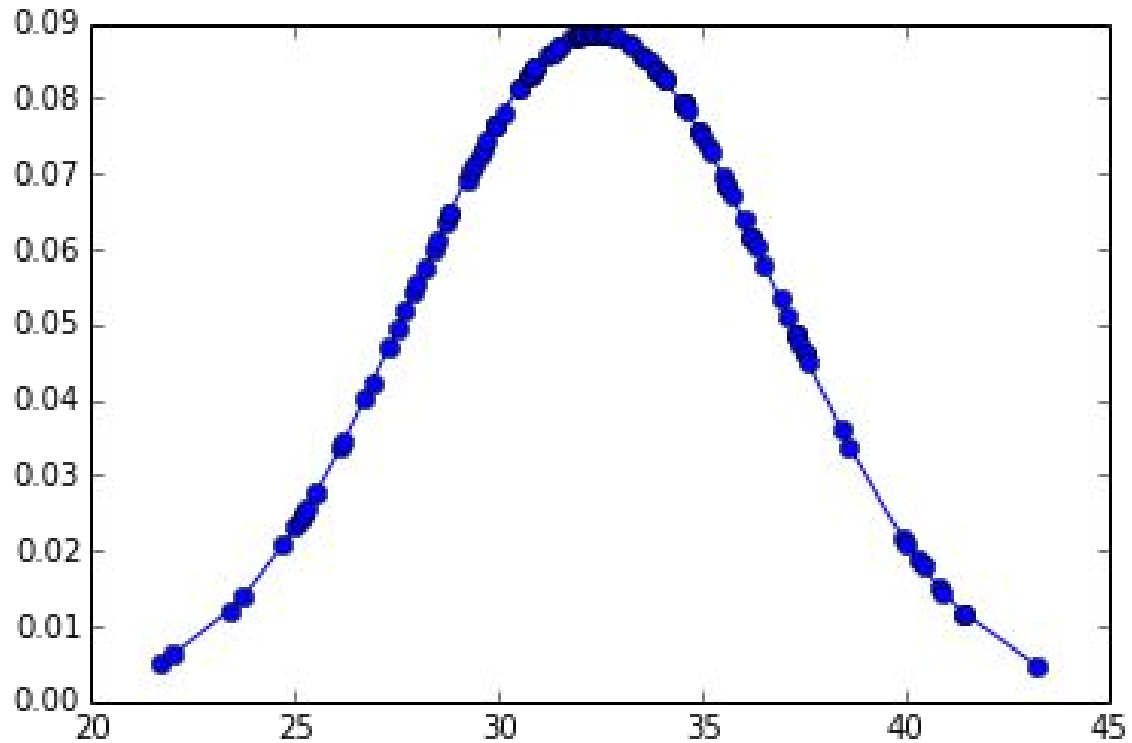
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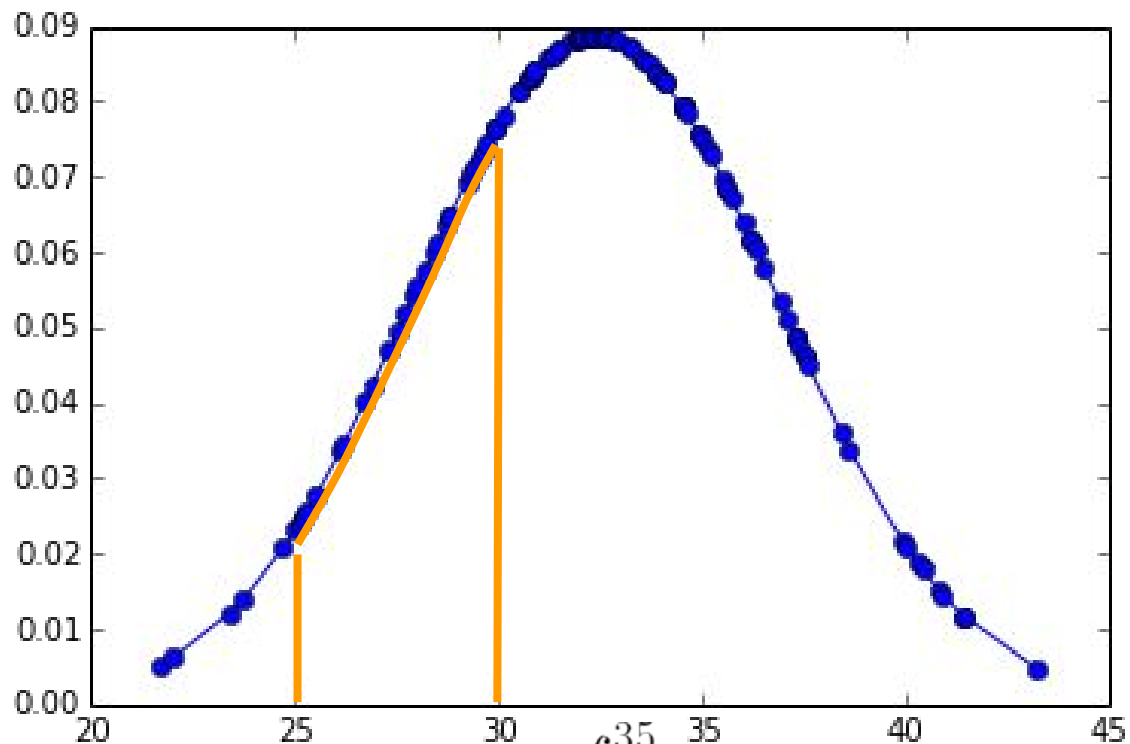
$$P(a < X < b) = \int_a^b f_X(x) dx$$

**$f_X$  : “probability density function” (pdf)**

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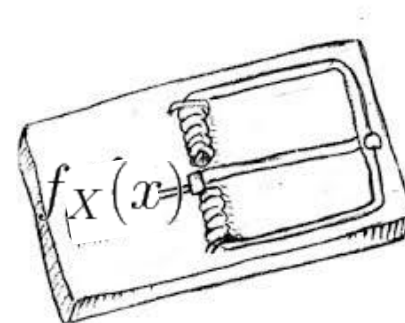
$$P(25 < X < 35) = \int_{25}^{35} f(x) dx$$



# Continuous Random Variables

## Common Trap

- $f_X(x)$  does not yield a probability
  - $\int_a^b f_X(x)dx$  does
  - $x$  may be anything ( $\mathbb{R}$ )
    - thus,  $f_X(x)$  may be  $> 1$



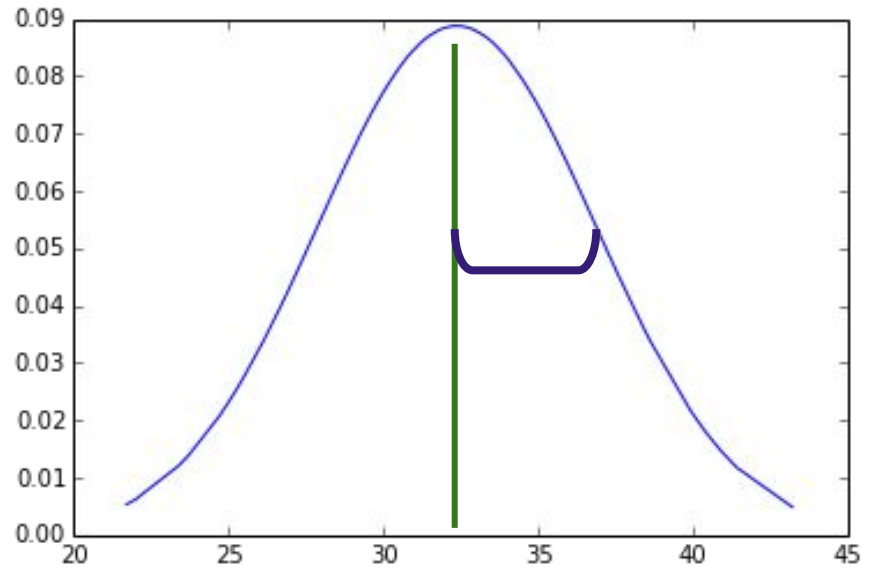
# Continuous Random Variables

A Common Probability Density Function

# Continuous Random Variables

Common *pdfs*: Normal( $\mu, \sigma^2$ )

$$f_X(x) = \frac{1}{\sigma\sqrt{2\pi}} e^{-\frac{(x-\mu)^2}{2\sigma^2}}$$



# Continuous Random Variables

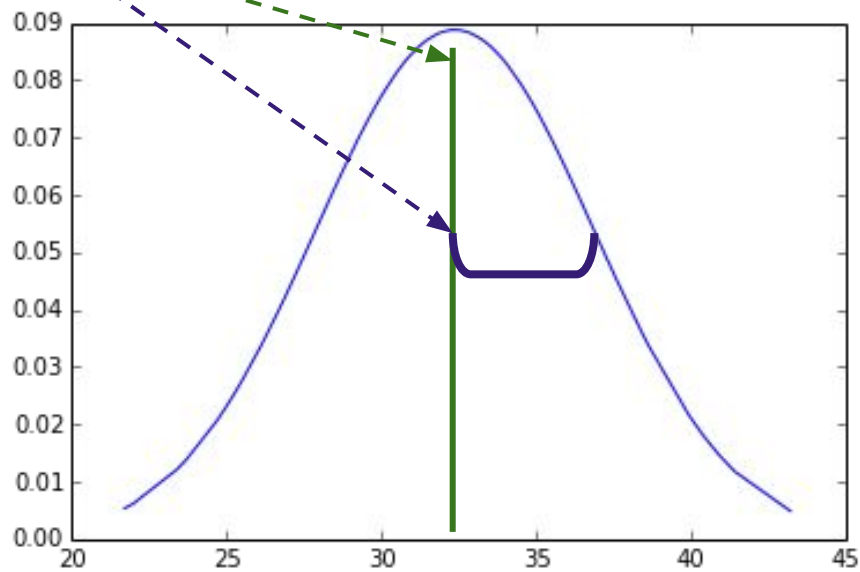
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$\mu$ : mean (or “center”)  
= expectation

$\sigma^2$ : variance,

$\sigma$ : standard deviation



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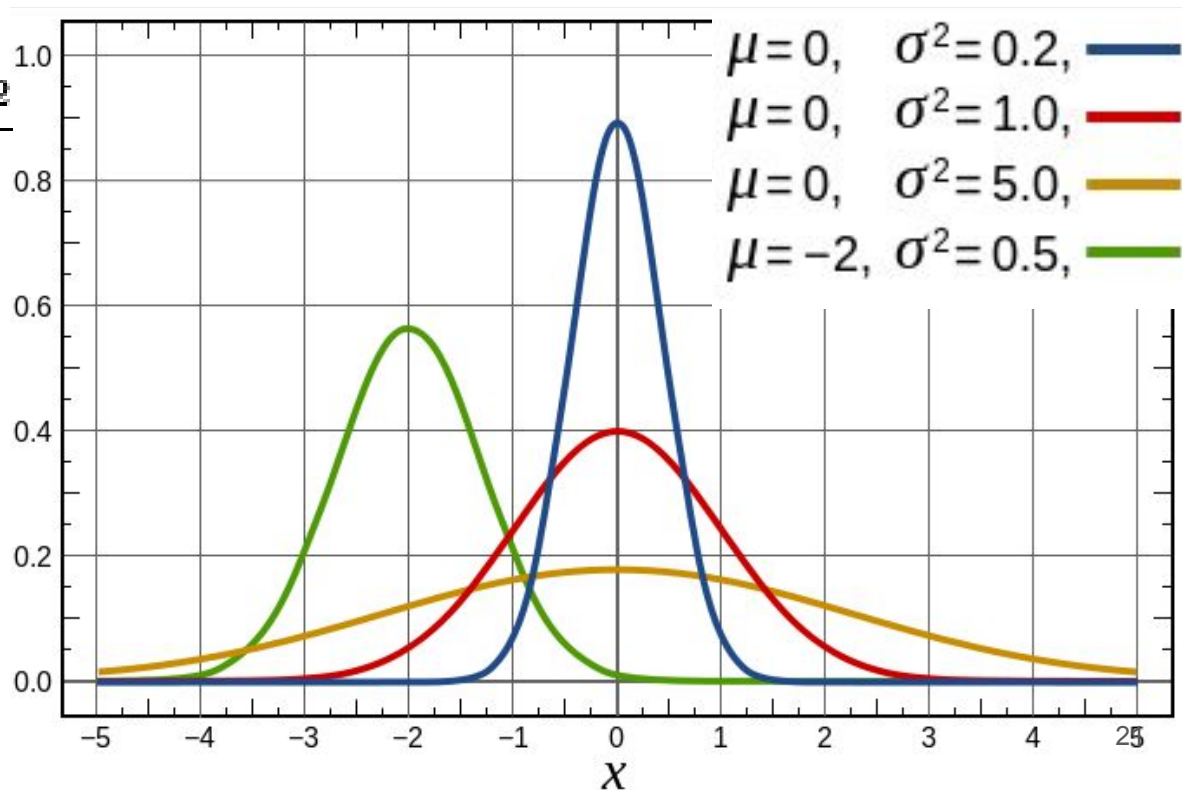
Credit: Wikipedia

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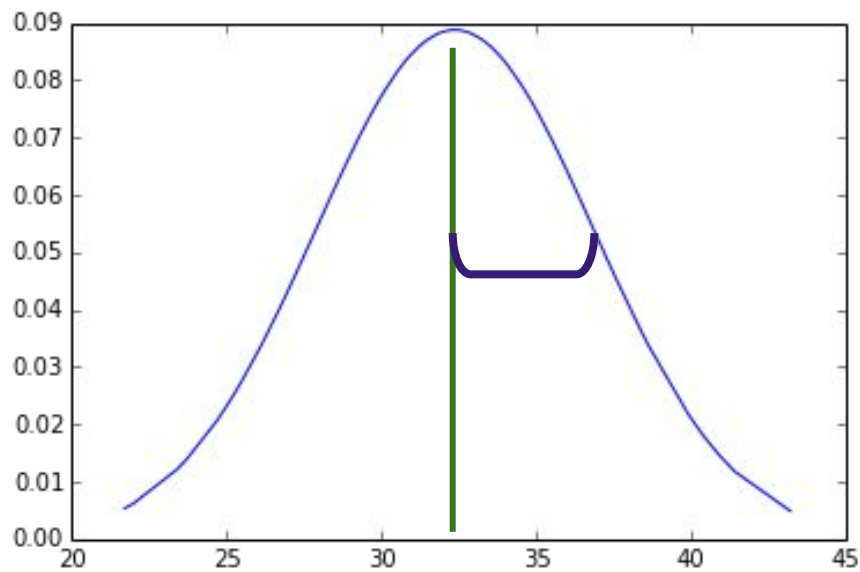


# Continuous Random Variables

Common *pdfs*: Normal( $\mu, \sigma^2$ )

$X \sim \text{Normal}(\mu, \sigma^2)$ , examples:

- height
- intelligence/ability
- **measurement error**
- averages (or sum) of lots of random variables



# Continuous Random Variables

Common *pdfs*: Normal(0, 1) (“standard normal”)

How to “standardize” any normal distribution:

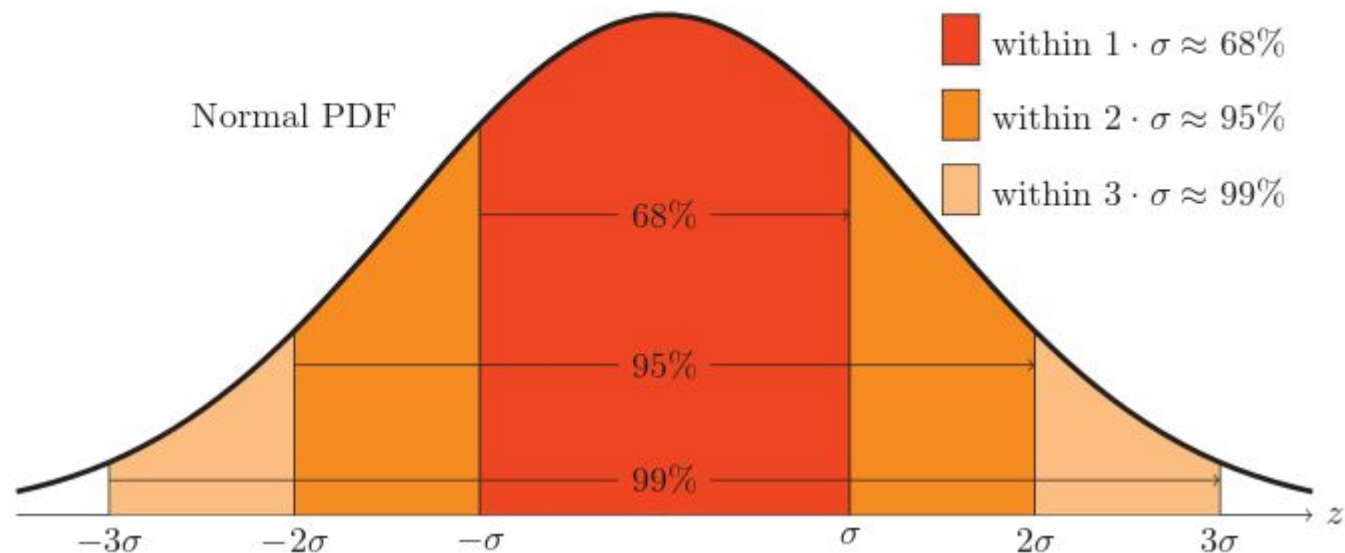
- subtract the mean,  $\mu$  (aka “mean centering”)
- divide by the standard deviation,  $\sigma$

$$z = (x - \mu) / \sigma, \text{ (aka “z score”)}$$

# Continuous Random Variables

## Common *pdfs*: Normal(0, 1)

$$P(-1 \leq Z \leq 1) \approx .68, \quad P(-2 \leq Z \leq 2) \approx .95, \quad P(-3 \leq Z \leq 3) \approx .99$$





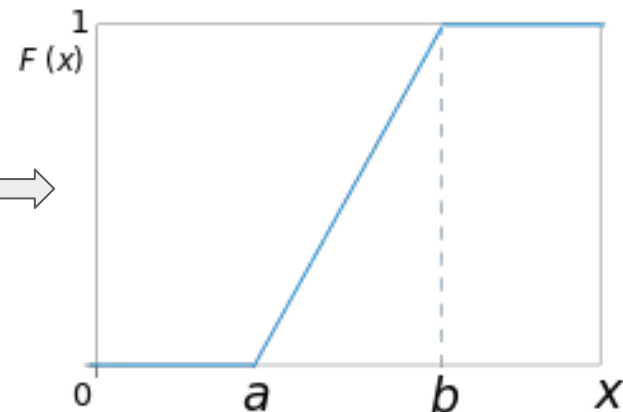
# Cumulative Distribution Function

For a given random variable  $X$ , the *cumulative distribution function* (CDF),

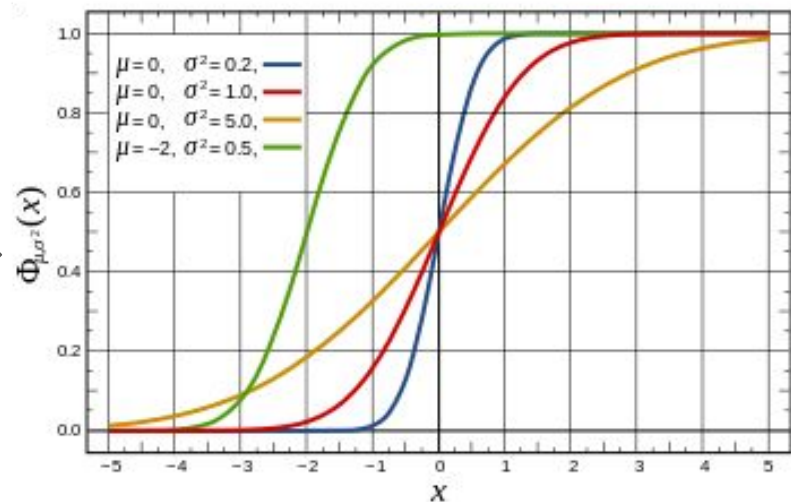
$F_X: \mathbb{R} \rightarrow [0, 1]$ , is defined by:

$$F_X(x) = P(X \leq x)$$

Uniform  $\Rightarrow$



Normal  $\Rightarrow$



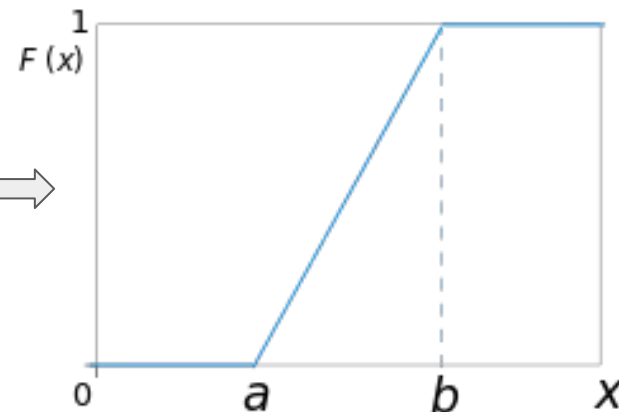
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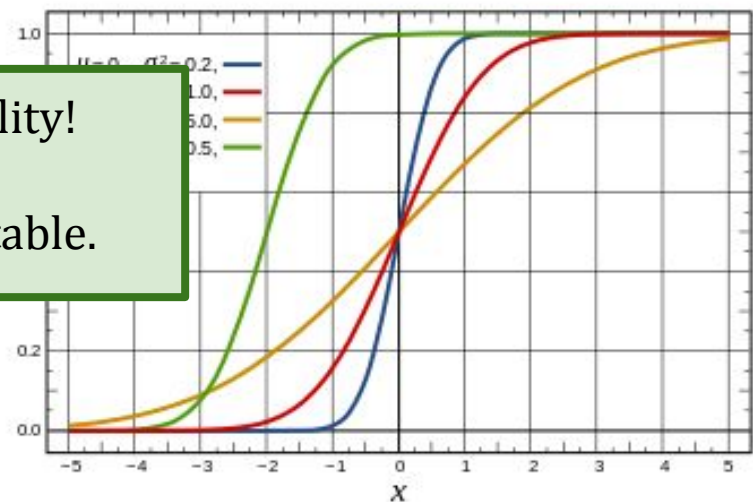
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Pro:  $F_X(x)$  yields a probability!

Con: Not intuitively interpretable.



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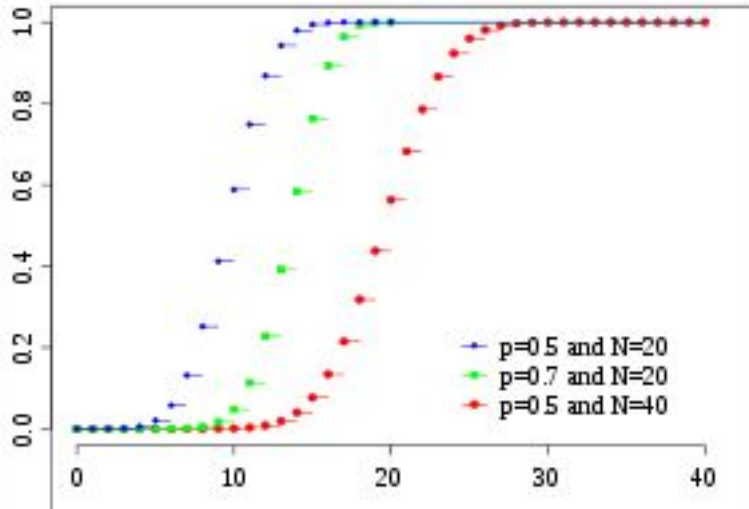
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Binomial ( $n, p$ )

*(like normal)*

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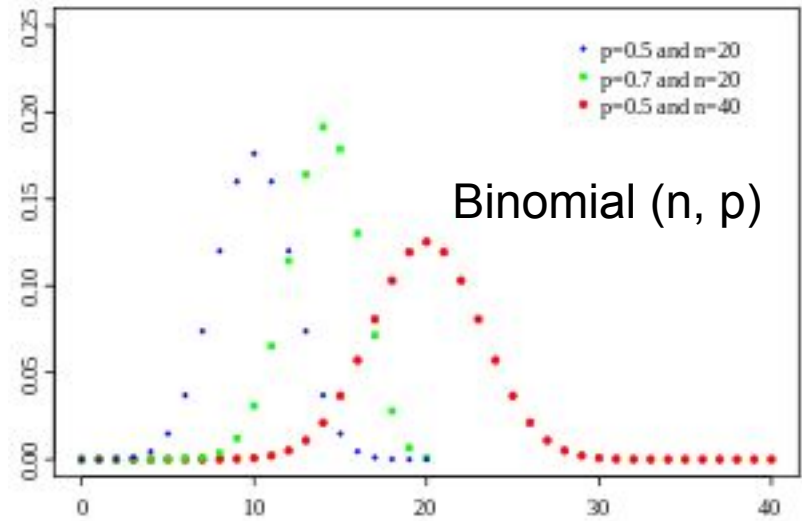
$F_X: \mathbb{R} \rightarrow [0, 1]$ , is defined by:

$$F_X(x) = P(X \leq x)$$

For a given discrete random variable  $X$ , *probability mass function (pmf)*,

$f_X: \mathbb{R} \rightarrow [0, 1]$ , is defined by:

$$f_X(x) = P(X = x)$$



**$X$  is a *discrete random variable* if it takes only a countable number of values.**

$$\sum_i f_X(x) = 1$$

$$F_X(x) = P(X \leq x) = \sum_{x_i \leq x} f_X(x)$$

# Discrete Random Variables

## Two Common **Discrete** Random Variables

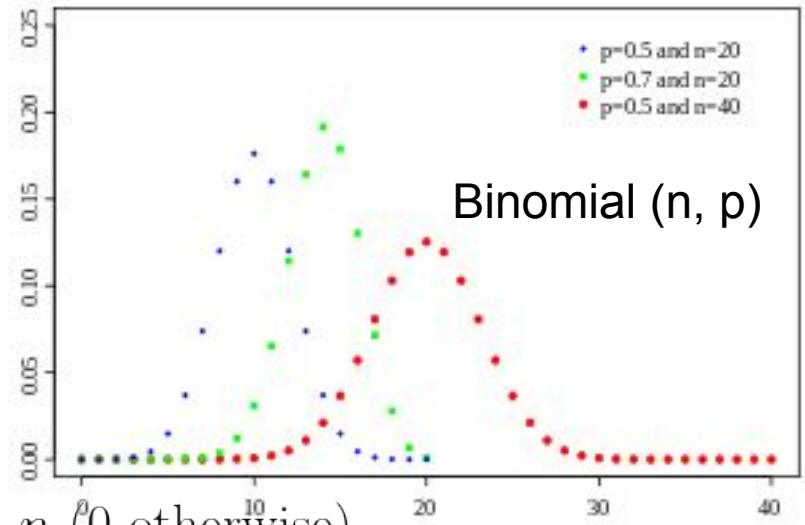
- Binomial( $n, p$ )

$$f_X(x) = \binom{n}{x} p^x (1-p)^{n-x}, \text{ if } 0 \leq x \leq n \text{ (0 otherwise)}$$

example: number of heads after  $n$  coin flips ( $p$ , probability of heads)

- Bernoulli( $p$ ) = Binomial(1,  $p$ )

example: one trial of success or failure



# Hypothesis Testing

Hypothesis -- something one asserts to be true.

Classical Approach:

$H_0$ : *null hypothesis* -- some “default” value; “null” => nothing changes

$H_1$ : *the alternative* -- the opposite of the null => a change or a difference



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**Goal:** Use probability to determine if we can “reject the null” ( $H_0$ ) in favor of  $H_1$ .  
“There is less than a 5% chance that the null is true” (i.e. 95% alternative is true).

**Example:** Hypothesize a coin is biased.

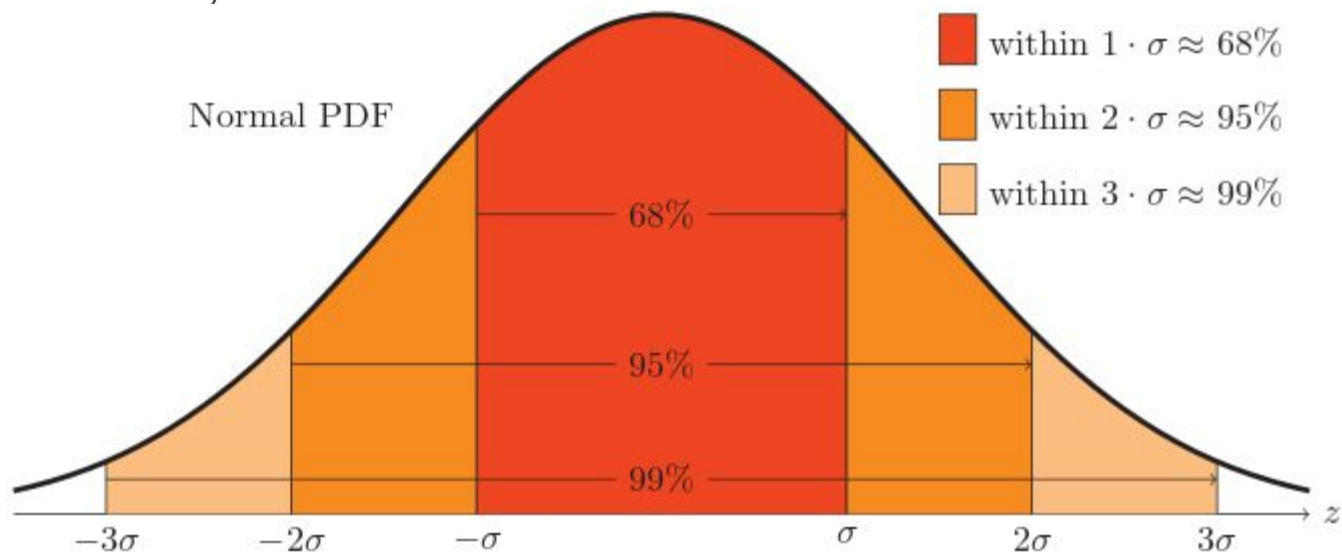
$H_0$ : the coin is not biased (i.e. flipping  $n$  times results in a Binomial( $n$ , 0.5))

# Hypothesis Testing

$H_0$ : *null hypothesis* -- some “default” value (usually that one’s hypothesis is false)

$H_1$ : *the alternative* -- usually that one’s “hypothesis” is true

More formally: Let  $X$  be a random variable and let  $R$  be the range of  $X$ .  $R_{\text{reject}} \subset R$  is the *rejection region*. If  $X \in R_{\text{reject}}$  then we reject the null.



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in the example, if  $n = 1000$ , then then  $R_{\text{reject}} = [0, 469] \cup [531, 1000]$

Example: Hypothesize a coin is biased.

$H_0$ : the coin is not biased (i.e. flipping  $n$  times results in a Binomial( $n, 0.5$ ))

# Hypothesis Testing

Important logical question:

Does failure to reject the null mean the null is true?



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Thought experiment: If we have infinite data, can the null ever be true?

# Type I, Type II Errors

		True state of nature	
		$H_0$	$H_A$
Our decision	Reject $H_0$	Type I error	correct decision
	'Accept' $H_0$	correct decision	Type II error

(Orloff & Bloom, 2014)

# Power

**significance level** (“p-value”) = P(type I error) = **P(Reject  $H_0$  |  $H_0$ )**  
(probability we are incorrect)

**power** = 1 - P(type II error) = **P(Reject  $H_0$  |  $H_1$ )**  
(probability we are correct)

	$H_0$	$H_A$
<u>Reject <math>H_0</math></u>	<b>P(Reject <math>H_0</math>   <math>H_0</math>)</b>	<b>P(Reject <math>H_0</math>   <math>H_1</math>)</b>

# Multi-test Correction

If  $\alpha = .05$ , and I run 40 variables through significance tests, then, by chance, how many are likely to be significant?





# Multi-test Correction

How to fix?



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How to fix?



What if all tests are independent?

=> “Bonferroni Correction” ( $\alpha/m$ )

Better Alternative: False Discovery Rate  
(Benjamini Hochberg)

# Statistical Considerations in Big Data

1. Average multiple models (ensemble techniques)
2. Correct for multiple tests (Bonferonni's Principle)
3. Smooth data
4. "Plot" data (or figure out a way to look at a lot of it "raw")
5. Interact with data
6. Know your "real" sample size
7. Correlation is not causation
8. Define metrics for success (set a baseline)
9. Share code and data
10. The problem should drive solution