



# The Renaissance of Neural Networks

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## From where we've learned a lot...

- DeepFace: Closing the Gap to Human-Level Performance in Face Verification, CVPR, 2014.
- Delving Deep into Rectifiers: Surpassing Human-Level Performance on ImageNet Classification, ICCV'14
- G.E. Hinton, et al., Reducing the Dimensionality of Data with Neural Networks, Science, 2006.
- Stanford CNN course: <http://cs231n.stanford.edu/>





# Outline

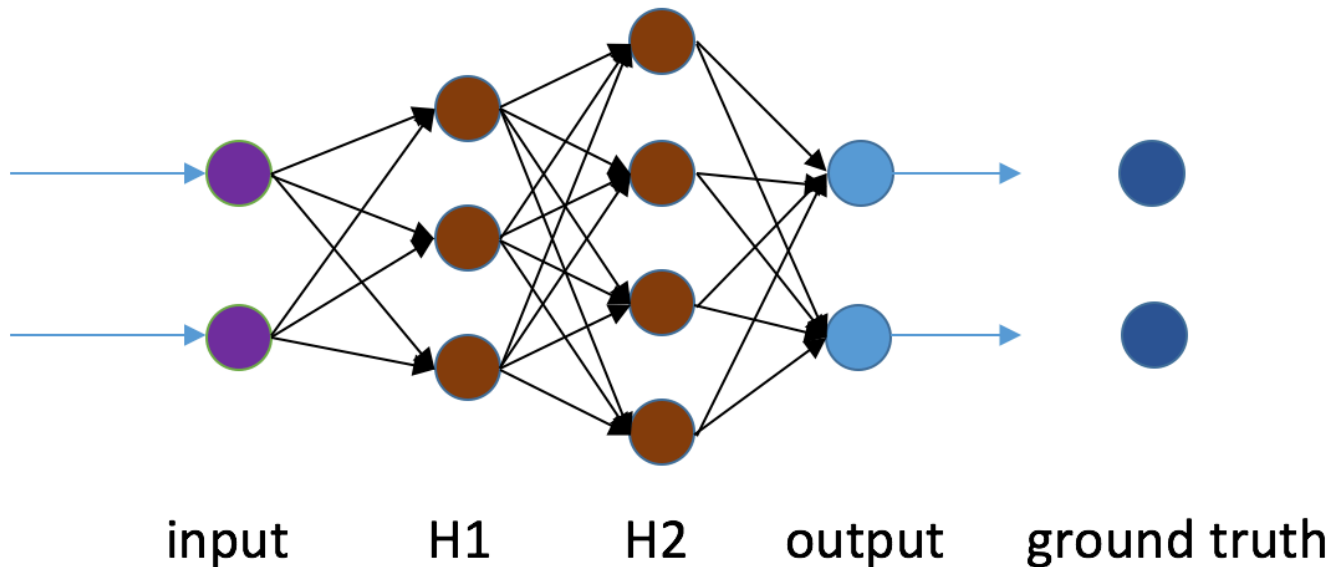
- Deep Learning: A breakthrough
- Deep Learning vs Traditional Neural Networks
- Milestone1('06): Stacked Auto Encoders (SAE)
- Milestone2('12): Convolutional Neural Networks (CNNs) applied to image recognition.



# Deep Learning

## Definition:

- A branch of machine learning, which is able to train multi-hidden ( $>1$ ) layer Neural Networks efficiently to learn information from data.





# Why deep learning a breakthrough?

## Face recognition

For real world face recognition (LFW), computer beats human.

- Human: 97.53%
- DeepFace (facebook): 97.35%, 2014
- FaceNet (Google): 99.63%, 2015



Source:

[1] DeepFace: Closing the Gap to Human-Level Performance in Face Verification, CVPR, 2014.

[2] Labeled Faces in the Wild: A Survey, Advances in Face Detection and Facial Image

Analysis, 2015



# Why deep learning a breakthrough?

## Image classification

ImageNet: 1 million images collected from the web belonging to 1000 objects.

- Human: 94.9%
- PReLU (Microsoft): 95.06%, 2015
- ResNet-152 (Microsoft): 95.51%, 2015



Source:

[1] Delving Deep into Rectifiers: Surpassing Human-Level Performance on ImageNet Classification, ICCV'14

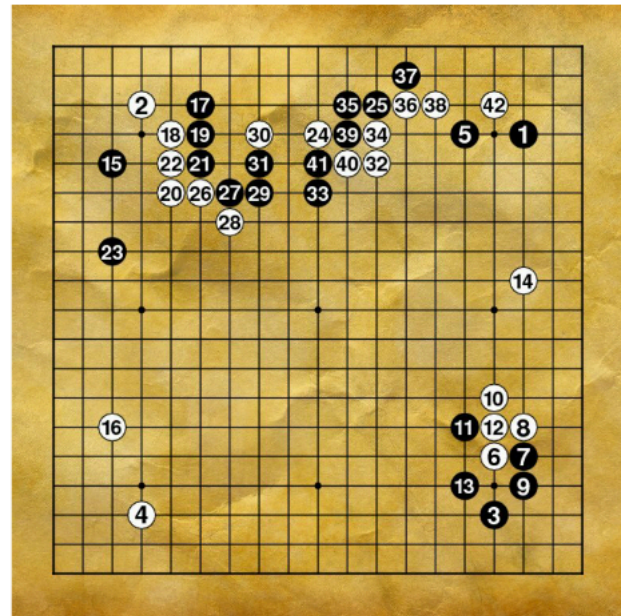
[2] Deep Residual Learning for Image Recognition , arXiv, 2015



# Why deep learning a breakthrough?

## Playing the Game of Go

- Game of Go: 19-by-19 board.  
The most difficult game in the world.
- AlphaGo vs Lee Sedol  
Date: Mar 9 – 15, 2016
- AlphaGo beat Lee Sedol by 4-1







# Deep Learning vs Traditional Neural Networks (before 2006)

- Traditional NN (TNN): Non-convex, hard to optimize.  
DL: layer-wise greedy training for parameter initialization.
- TNN: Needs huge amount of data to train a good model.  
DL: We have huge amount of data now.
- TNN: Computers couldn't bear huge computation at that time.  
DL: 1. Hardware are very fast now. 2. Code can run in parallel.





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# Stack Auto Encoders (SAE)

NN is non-convex. Initialization is important.

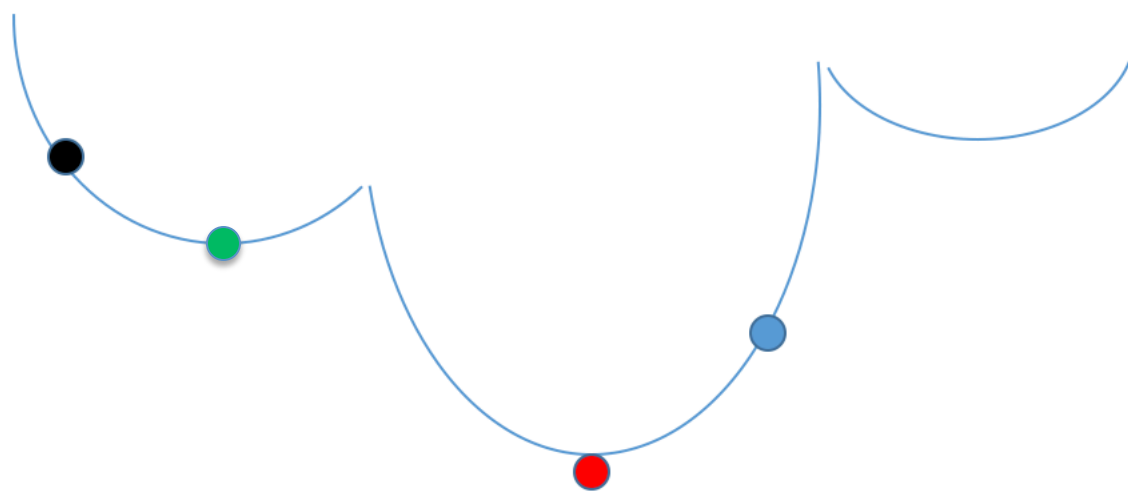
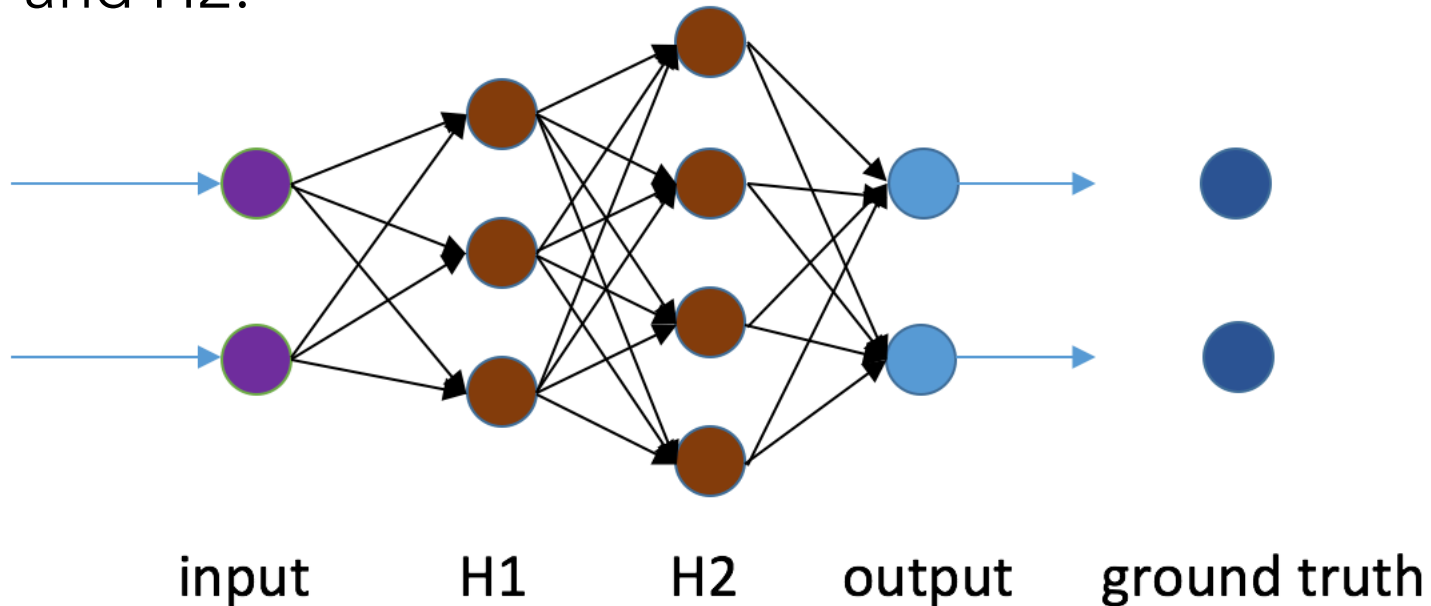


Figure 1: Illustration of an objective function of a NN.



# Stack Auto Encoders (SAE)

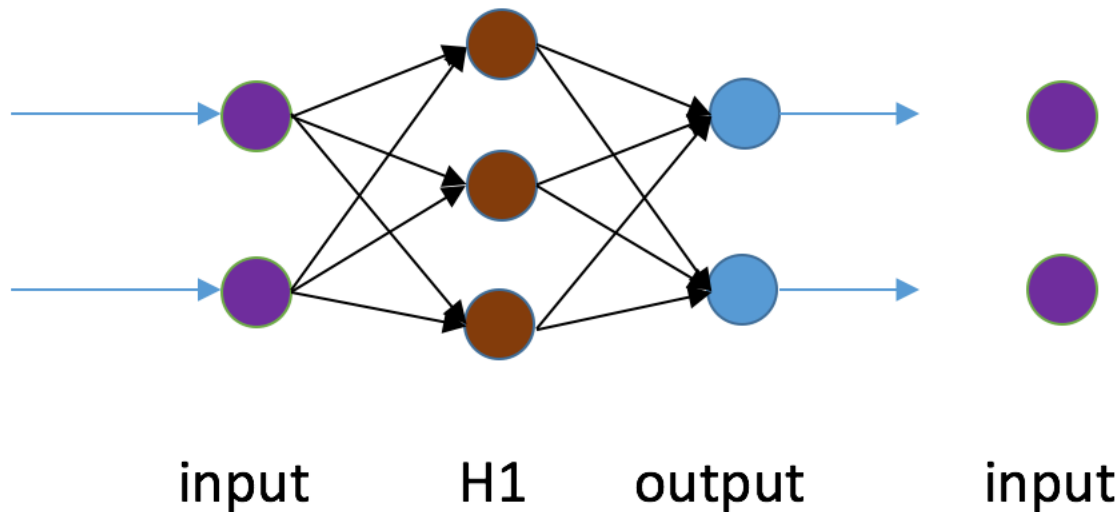
Suppose we want to train a NN with two hidden layers: H1 and H2.





# Stack Auto Encoders (SAE)

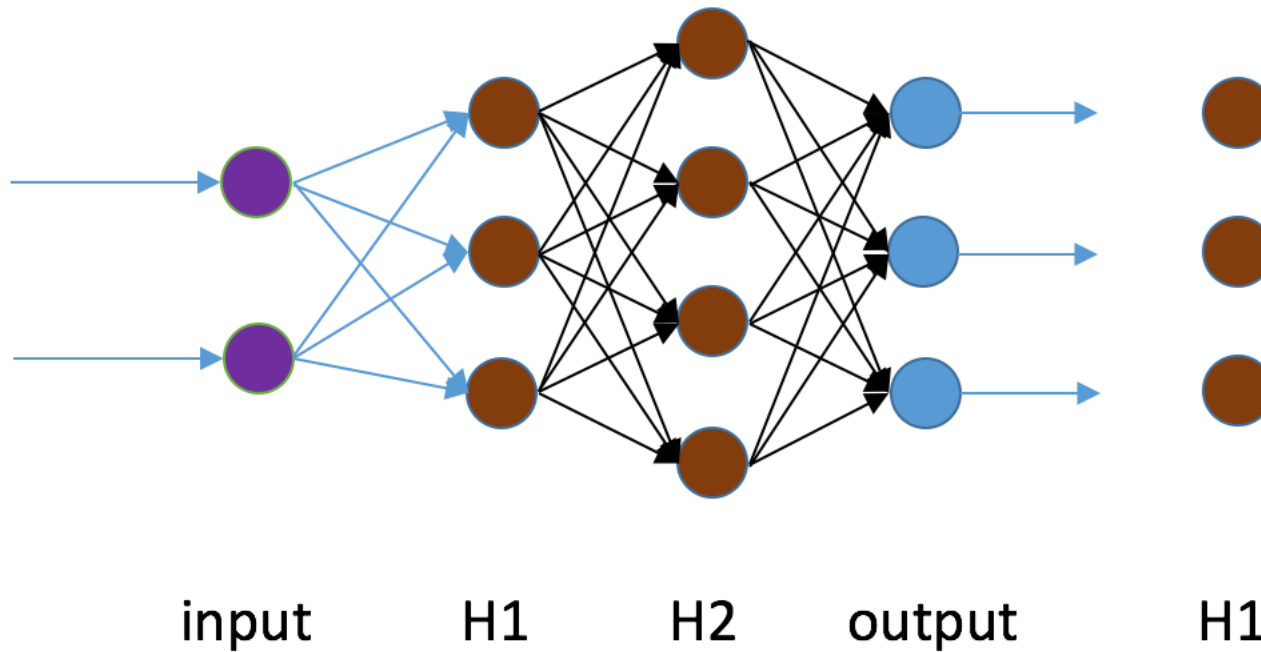
SAE performs greedy layer-wise training.





# Stack Auto Encoders (SAE)

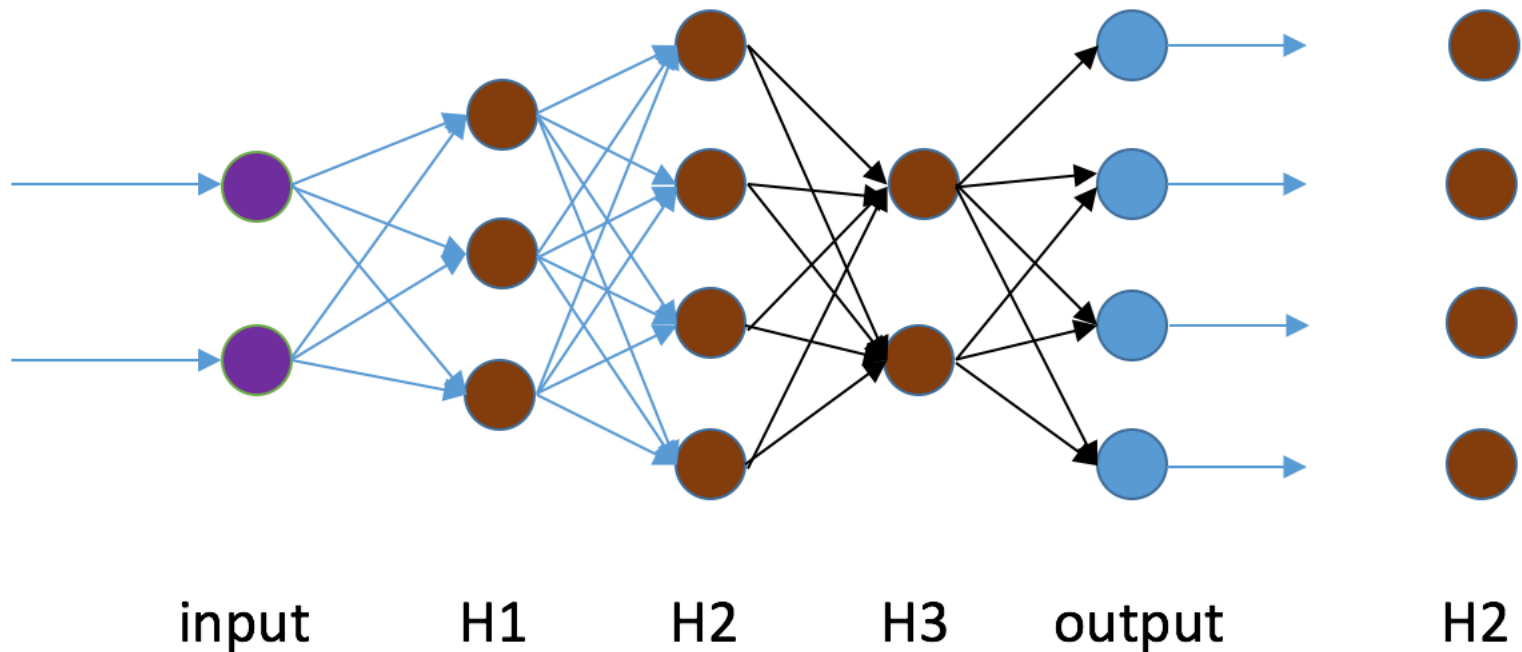
When weights in previous layers are trained, they are frozen.





# Stack Auto Encoders (SAE)

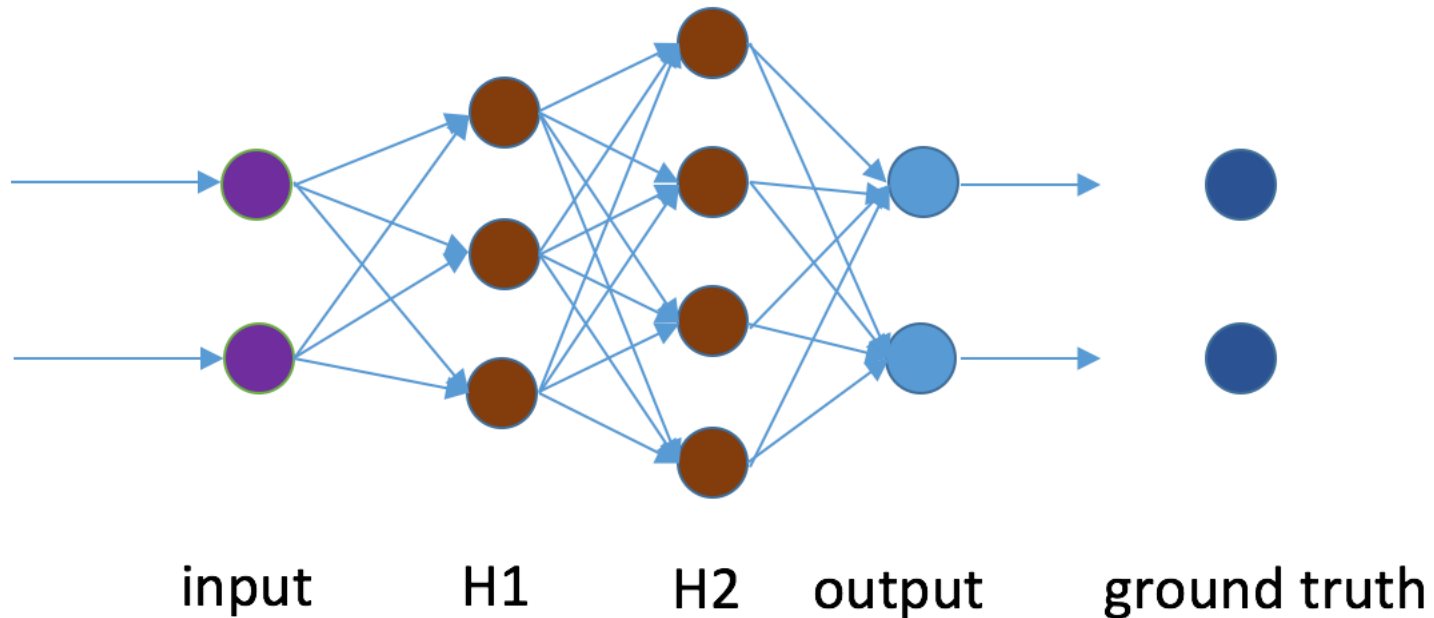
Move to the next layer and repeat this process.





# Stack Auto Encoders (SAE)

When weights in all layers are trained, they are used as initialized weights when training the whole network.





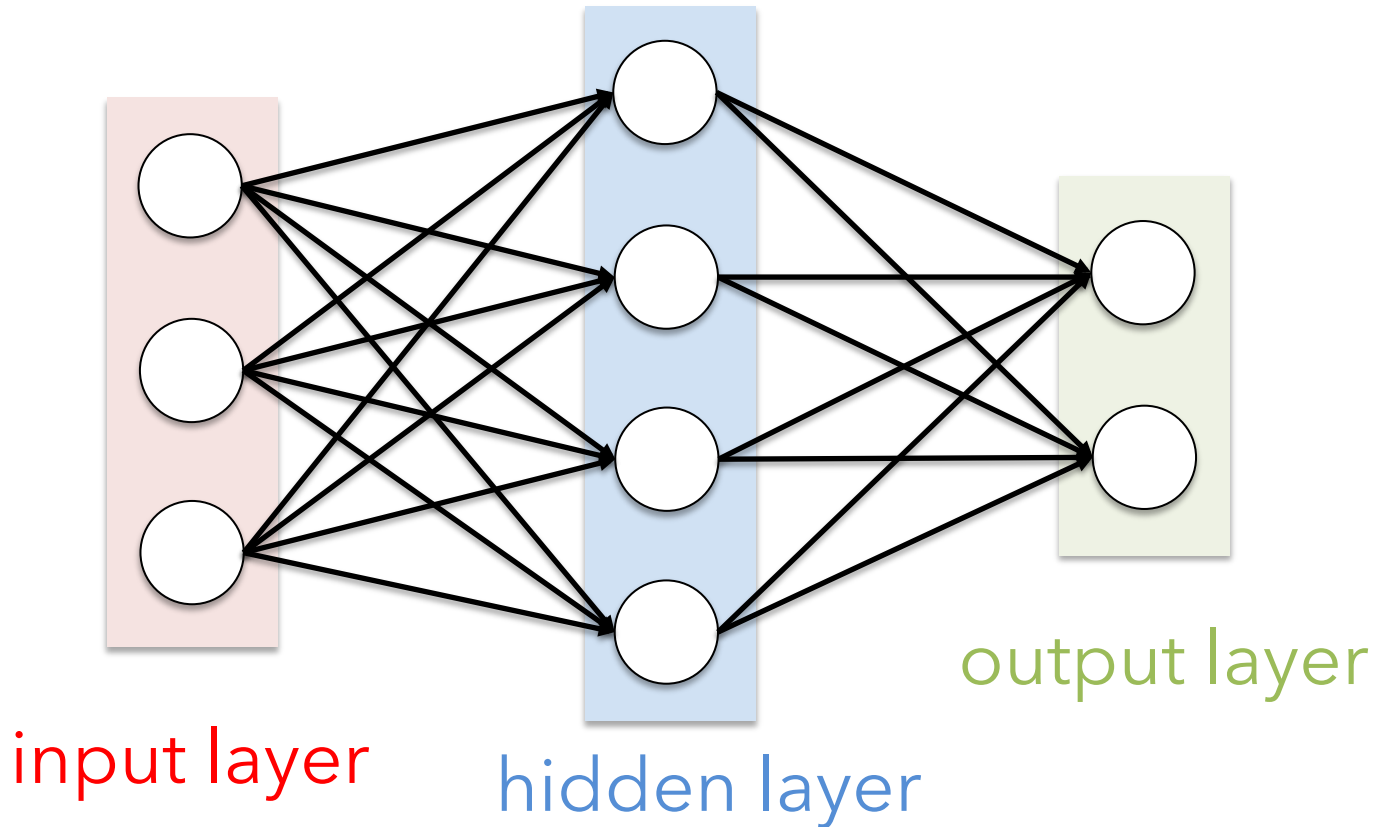


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# Recap of ordinary Neural Networks





# A typical image

Red

Green

Blue

$32 * 32 * 3$



+



+



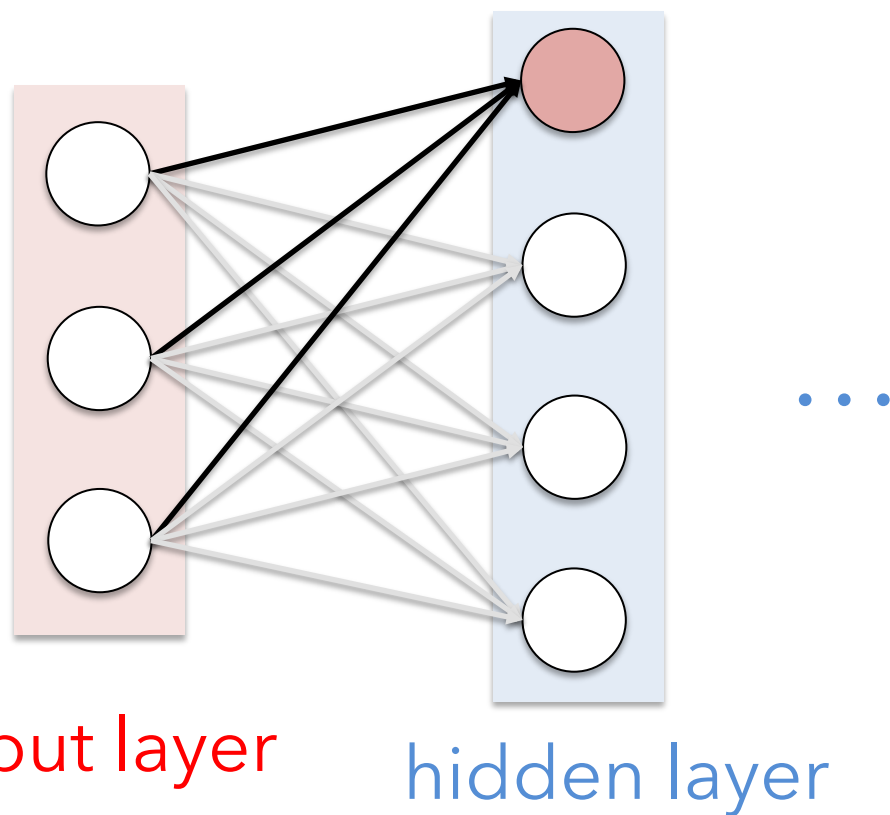
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# How image recognition is applied...

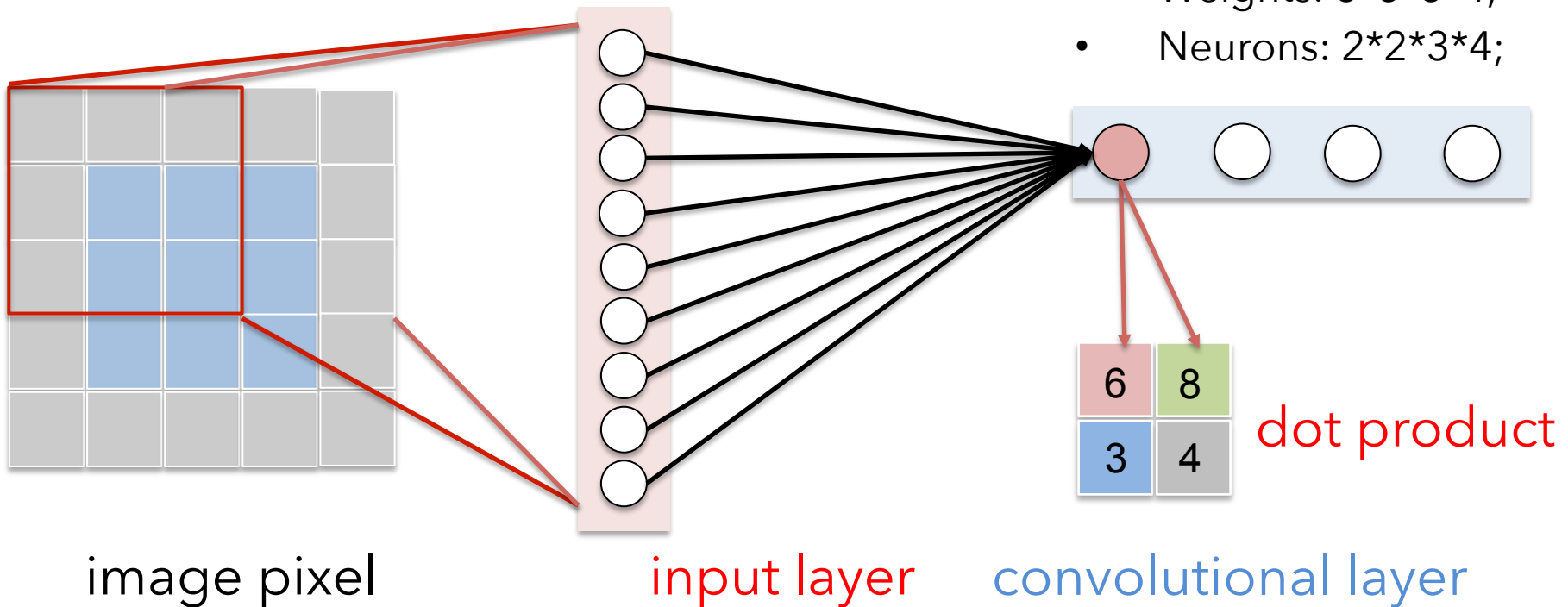
- NN: Weights for a single fully-connected neuron  $32 * 32 * 3$ , if the image is larger,  $200 * 200 * 3$ ?  
(expensive)
- Convolutional NN





# Convolutional Layer

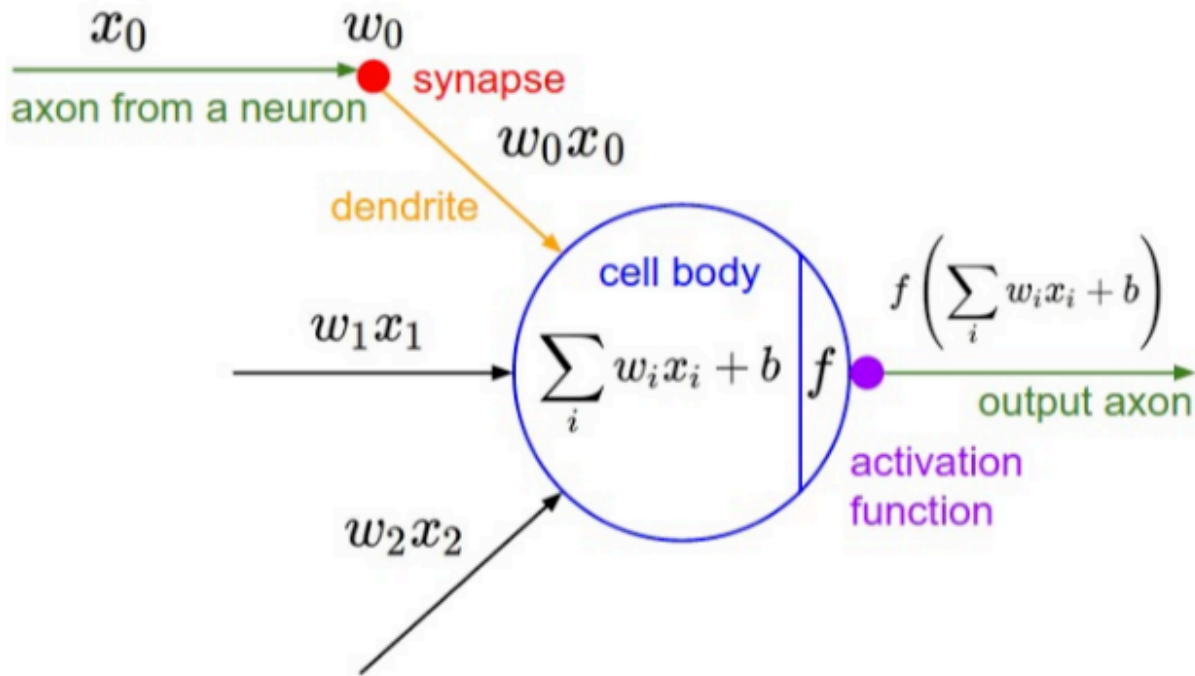
- Input volume is Locally-connected to neurons.
- The example is a single channel.



\* Zero-padding = 1, stride = 2, Depth = 4 is a set of neurons connect to the same region.



# RELU layer

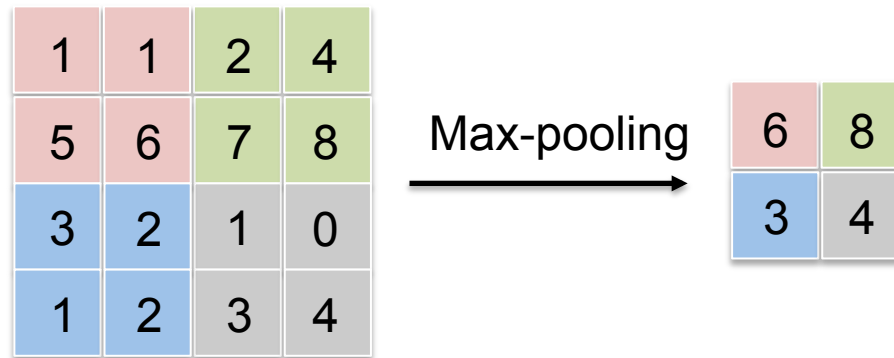


\* Elementwise non-linearity activation function



# Pooling Layer

- Reduce the spatial size of the representation to reduce the amount of parameters.
- Robust to translation and rotation.
- Insert a Pooling layer in-between successive Conv-layers.



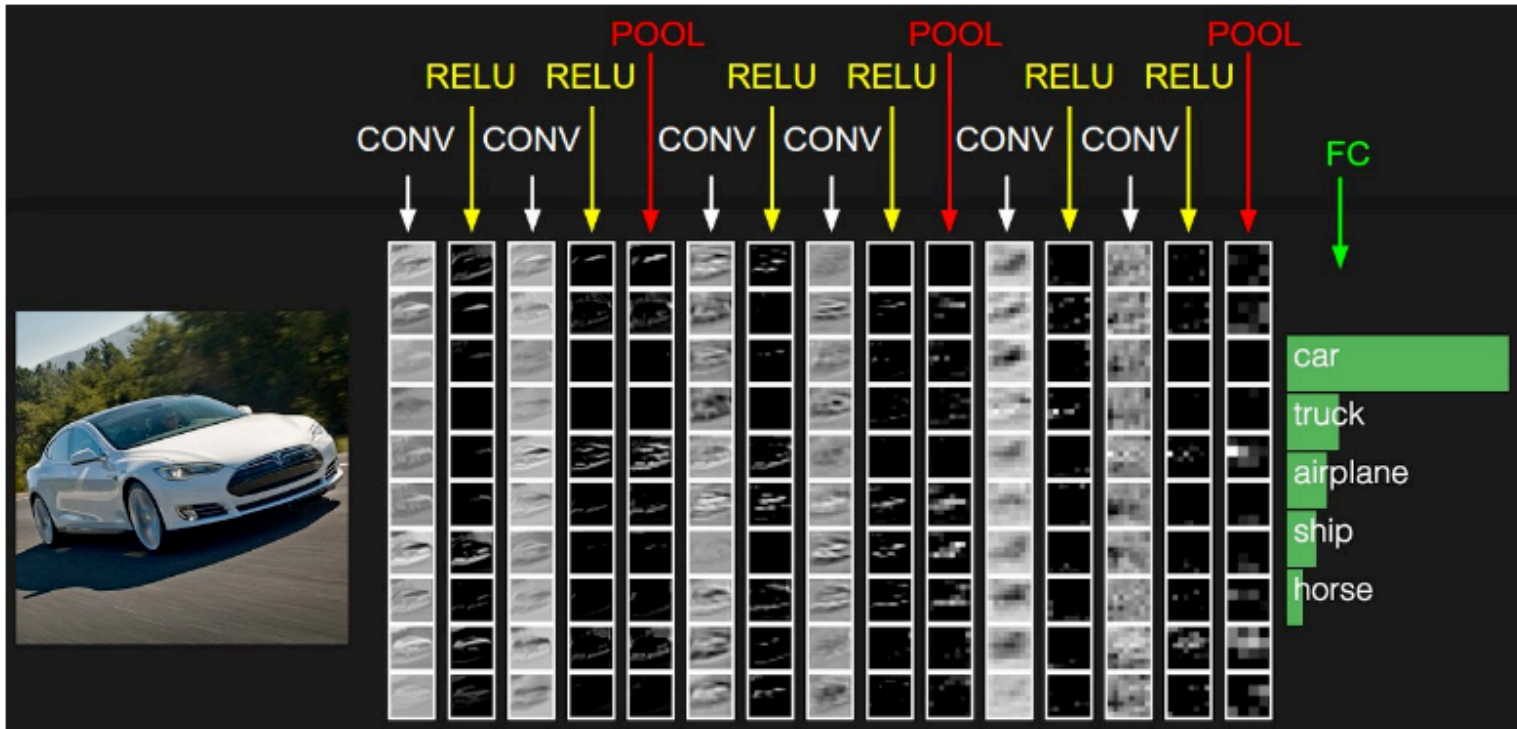
size = 2, stride = 2





# CNN Architecture

- The fully-connected layer is similar to Neural Networks.





Thank you