

# Typed Arithmetic Expressions

## Principles of Programming Languages

CSE 526

- 1 Typed Arithmetic Expressions
- 2 Simply-Typed  $\lambda$ -Calculus

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## Types

- Types are way to classify terms (programs)
- Meaningful terms (e.g. those that do not get *stuck*) should have a type
- A **typing relation** relates terms to types.
- Two ways to define semantics:
  - *Curry-style*: Define terms and their semantics, then define types to reject those terms whose semantics are problematic.
  - *Church-style*: Define terms and a typing relation, then define semantics only for well-typed terms.

# Typed arithmetic expressions

$$\begin{array}{l}
 t ::= \text{true} \\
 | \text{false} \\
 | \text{if}(t, t, t) \\
 | 0 \\
 | \text{succ } t \\
 | \text{pred } t \\
 | \text{iszero } t
 \end{array}
 \quad \text{Terms}$$

$$\begin{array}{l}
 T ::= \\
 | \text{Bool} \\
 | \text{Nat}
 \end{array}
 \quad \text{Types}$$

## Typed Arithmetic Expressions

# Typing relation for arithmetic expressions

The smallest binary relation “:” between types and terms satisfying all instances of the following inference rules:

$$\begin{array}{c}
 \text{true} : \text{Bool} \quad \text{T-TRUE} \\
 \text{false} : \text{Bool} \quad \text{T-FALSE} \\
 \frac{t_1 : \text{Bool} \quad t_2 : T \quad t_3 : T}{\text{if}(t_1, t_2, t_3) : T} \quad \text{T-IF} \\
 \\
 0 : \text{Nat} \quad \text{T-ZERO} \\
 \frac{t_1 : \text{Nat}}{\text{succ } t_1 : \text{Nat}} \quad \text{T-SUCC} \\
 \frac{t_1 : \text{Nat}}{\text{pred } t_1 : \text{Nat}} \quad \text{T-PRED} \\
 \frac{t_1 : \text{Nat}}{\text{iszero } t_1 : \text{Bool}} \quad \text{T-ISZERO}
 \end{array}$$

## Properties of the typing relation

A term  $t$  is said to be *well-typed* if there is a type  $T$  such that  $t : T$ .

- **Uniqueness of types:** Each term  $t$  has at most one type  $T$  such that  $t : T$ .
- **Progress:** For every well-typed term  $t$ , either  $t$  is a value or there is a  $t'$  such that  $t \rightarrow t'$ .
- **Preservation:** If  $t : T$  and  $t \rightarrow t'$  then  $t' : T$ .
- Safety = Progress + Preservation

## Enriched $\lambda$ -Calculus

- Recall booleans, numbers and operations on them can be encoded in the pure  $\lambda$ -calculus
- Nevertheless, it is convenient to include primitive data types in the calculus as well
- $\lambda\mathbf{B}$  is an enriched calculus with boolean data types `true` and `false`, and operation `if`.  
 $\lambda x. \lambda y. \text{if}(x, y, x)$  is a term in  $\lambda\mathbf{B}$ .
- $\lambda\mathbf{NB}$  is a similarly enriched calculus with numbers and booleans  
 $\lambda x. \lambda y. \text{if}(\text{iszero}(x), \text{succ}(y), x)$  is a term in  $\lambda\mathbf{NB}$

# Simply-Typed $\lambda$ -Calculus

Syntax:

$t ::=$		Terms
	$x$	Variable
	$ \ \lambda x : T. t$	Abstraction
	$ \ t t$	Application
$T ::=$		Types
	$A$	Base types
	$ \ T \rightarrow T$	type of functions
$\Gamma ::=$		Contexts
	$\emptyset$	Empty Context
	$ \ \Gamma, x : T$	Variable Binding

## Evaluation (Call-By-Value)

Small-Step Evaluation Relation for simply-typed  $\lambda$ -calculus:

$$\frac{t_1 \rightarrow t'_1}{t_1 t_2 \rightarrow t'_1 t_2} \quad \text{E-APP1}$$

$$\frac{t_2 \rightarrow t'_2}{v_1 t_2 \rightarrow v_1 t'_2} \quad \text{E-ABS2}$$

$$(\lambda x : T. t_1) v_2 \rightarrow [x \mapsto v_2]t_1 \quad \text{E-APPABS}$$

# Typing Relation

$$\frac{x : T \in \Gamma}{\Gamma \vdash x : T} \quad \text{T-VAR}$$

$$\frac{\Gamma, x : T_1 \vdash t_2 : T_2}{\Gamma \vdash \lambda x : T_1. t_2 : T_1 \rightarrow T_2} \quad \text{T-ABS}$$

$$\frac{\Gamma \vdash s : T_1 \rightarrow T_2 \quad \Gamma \vdash t : T_1}{\Gamma \vdash (s t) : T_2} \quad \text{T-APP}$$

## Properties of the typing relation

A term  $t$  is said to be *well-typed* in context  $\Gamma$  if there is a type  $T$  such that  $t : T$ .

- **Uniqueness of types:** In a context  $\Gamma$ , each term  $t$  has at most one type  $T$  such that  $t : T$ .
- **Progress:** For every closed, well-typed term  $t$ , either  $t$  is a value or there is a  $t'$  such that  $t \rightarrow t'$ .
- **Preservation under substitution:** If  $\Gamma, x : S \vdash t : T$  and  $\Gamma \vdash s : S$ , then  $\Gamma \vdash [x \mapsto s]t : T$
- **Preservation:** If  $\Gamma \vdash t : T$  and  $t \rightarrow t'$  then  $\Gamma \vdash t' : T$ .
- Safety = Progress + Preservation

## Erasure and Typability

*erase* is a function that maps simply-typed  $\lambda$ -terms to untyped  $\lambda$ -terms.

$$\begin{aligned} \text{erase}(x) &= x \\ \text{erase}(\lambda x : T. t) &= \lambda x. \text{erase}(t) \\ \text{erase}(t_1 t_2) &= \text{erase}(t_1) \text{erase}(t_2) \end{aligned}$$

- If  $t \rightarrow t'$  under typed evaluation relation, then  $\text{erase}(t) \rightarrow \text{erase}(t')$
- If  $\text{erase}(t) \rightarrow m'$ , then there is a simply-typed term  $t'$  such that  $t \rightarrow t'$  (under typed evaluation relation) and  $\text{erase}(t') = m'$
- An untyped term  $m$  is **typable** if there is some simply-typed term  $t$  and type  $T$  and context  $\Gamma$  such that  $\text{erase}(t) = m$  and  $\Gamma \vdash t : T$ .
- **Not every untyped lambda term is typable!**  
Example:  $(x x)$