

CSE 526: Principles of Programming Languages

March 25, 2010
Spring 2010

Mid-Term Exam

Max: 100 points
Duration: 1h 20m

1. For this question, consider untyped lambda calculus with call by value (CBV) reduction strategy. The syntax and evaluation rules are recalled below.

Terms and Values:

$$\begin{array}{l} t ::= x \mid (t t) \mid \lambda x. t \\ v ::= \lambda x. t \end{array} \quad \begin{array}{l} \boxed{\text{Terms}} \\ \boxed{\text{Values}} \end{array}$$

Evaluation Rules:

$$\frac{t_1 \rightarrow t'_1}{t_1 t_2 \rightarrow t'_1 t_2} \quad \text{E-APP1}$$

$$\frac{t_2 \rightarrow t'_2}{v_1 t_2 \rightarrow v_1 t'_2} \quad \text{E-ABS2}$$

$$(\lambda x. t_1) v_2 \rightarrow [x \mapsto v_2]t_1 \quad \text{E-APPABS}$$

- (a) [15 points] Show that CBV evaluation preserves “closedness” of lambda terms. That is, if t is a closed lambda term and $t \rightarrow t'$ then t' is a closed lambda term.
- (b) [7 points] Show that CBV evaluation does not necessarily preserve “openness” of lambda terms. That is, give two lambda terms t and t' such that t is not closed, t' is closed, and $t \rightarrow t'$.
- (c) [15 points] Show the progress property for closed lambda terms under CBV. That is, if t is a closed lambda term then either t is a value, or there is a t' such that $t \rightarrow t'$.
2. [3 points each] Determine the type of each of the following terms in typed lambda calculus with simple extensions. For each term, write its type, or state that it is not well-typed.
- (a) $\lambda x : A. \lambda y : B. x$
- (b) $\lambda x : A. \lambda y : A \rightarrow B. \lambda z : B \rightarrow C. z (y x)$
- (c) $\lambda x : A. \text{let } y = \lambda z : A. z \text{ in } (y x)$
- (d) $\lambda x : \{p : A, q : A \rightarrow B\}. \lambda y : B \rightarrow A. y (x.q x.p)$
- (e) $\text{fix } \lambda x : A \rightarrow A. \lambda y : A. y$

3. Consider the language **BN** whose syntax and single-step operational semantics is given below.

Terms and Values:	
$t ::=$ 0 1 $\text{seq}(t, t)$ nil $\text{next } t$ $\text{iszero } t$	<div style="border: 1px solid black; padding: 2px; display: inline-block; margin-bottom: 5px;">Terms:</div> <div style="border: 1px solid black; padding: 2px; display: inline-block; margin-bottom: 5px;">constant zero</div> <div style="border: 1px solid black; padding: 2px; display: inline-block; margin-bottom: 5px;">constant one</div> <div style="border: 1px solid black; padding: 2px; display: inline-block; margin-bottom: 5px;">sequence</div> <div style="border: 1px solid black; padding: 2px; display: inline-block; margin-bottom: 5px;">empty sequence</div> <div style="border: 1px solid black; padding: 2px; display: inline-block; margin-bottom: 5px;">successor</div> <div style="border: 1px solid black; padding: 2px; display: inline-block;">zero test</div>
$v ::=$ b nv b ::= 0 1 nv ::= nil $\text{seq}(b, nv)$	<div style="border: 1px solid black; padding: 2px; display: inline-block; margin-bottom: 5px;">Values:</div> <div style="border: 1px solid black; padding: 2px; display: inline-block; margin-bottom: 5px;">bit</div> <div style="border: 1px solid black; padding: 2px; display: inline-block;">numeric value</div>
Evaluation Rules:	
$\frac{t_1 \rightarrow t'_1}{\text{seq}(t_1, t_2) \rightarrow \text{seq}(t'_1, t_2)} \quad \text{E-SEQ1}$	$\frac{t_2 \rightarrow t'_2}{\text{seq}(t_1, t_2) \rightarrow \text{seq}(t_1, t'_2)} \quad \text{E-SEQ2}$
$\frac{t_1 \rightarrow t'_1}{\text{next } t_1 \rightarrow \text{next } t'_1} \quad \text{E-NEXT}$	$\frac{t_1 \rightarrow t'_1}{\text{iszero } t_1 \rightarrow \text{iszero } t'_1} \quad \text{E-ISZERO}$
$\frac{\text{next } t_1 \rightarrow t'_1}{\text{next } \text{seq}(1, t_1) \rightarrow \text{seq}(0, t'_1)} \quad \text{E-NEXTSEQONE}$	$\frac{\text{iszero } t_1 \rightarrow t'_1}{\text{iszero } \text{seq}(0, t_1) \rightarrow t'_1} \quad \text{E-ISZEROSEQZERO}$
$\text{next } \text{seq}(0, t_1) \rightarrow \text{seq}(1, t_1) \quad \text{E-NEXTSEQZERO}$	$\text{iszero } \text{seq}(1, t_1) \rightarrow 0 \quad \text{E-ISZEROSEQONE}$
$\text{next } \text{nil} \rightarrow \text{seq}(1, \text{nil}) \quad \text{E-NEXTNIL}$	$\text{iszero } \text{nil} \rightarrow 1 \quad \text{E-ISZERONIL}$

(a) [6 points] Define an OCAML type `bnterm` to represent terms in **BN** as OCAML data structures. For full credit every instance of type `bnterm` must represent a term in **BN**, and every term in **BN** must be represented by an instance of type `bnterm`.

(b) [6 points] Give the derivation for the evaluation statement

$$\text{next } \text{seq}(1, \text{seq}(1, \text{nil})) \rightarrow \text{seq}(0, \text{seq}(0, \text{seq}(1, \text{nil})))$$

(c) [6 points] Recall the theorem on the determinacy of one-step evaluation: If $t \rightarrow t'$ and $t \rightarrow t''$ then $t' = t''$. Show that this theorem *does not hold* for the single step semantics given above.

(d) [6 points] Give a sequence of single step evaluations that take the term

$$\text{iszero next } \text{seq}(\text{iszero } \text{seq}(0, \text{nil}), \text{ nil })$$

to its normal form 0.

(e) [8 points] Show that not all normal forms are values in this language. That is, give an example of a term t in **BN** that is in normal form such that t is not a value. For full credit you should justify clearly that t is a term in normal form, and that it is not a value.

(f) [10 points] Using two types `Bit` and `Num`, define a typing relation for **BN** such that for every well-typed term t , the normal form of t is a value.

(g) [6 points] Give a term t in **BN** that is *not well typed* according to your typing relation defined in part (3f) above but is such that the normal form of t is a value.