CSE 526: Principles of Programming Languages

Spring 2012 May 10, 2012

Final Exam

Max: 40 points Duration: 2h 30m

Name: _

USB ID Number:

INSTRUCTIONS

Read the following carefully before answering any question.

- Make sure you have filled in your name and USB ID number in the space above.
- Write your answers in the space provided; Keep your answers brief and precise.
- The exam consists of **6** questions, in **13** pages (including this page) for a total of **40** points.

GOOD LUCK!

| Question | Max. | Score |
|----------|------|-------|
| 1. | 8 | |
| 2. | 5 | |
| 3. | 6 | |
| 4. | 10 | |
| 5. | 5 | |
| 6. | 6 | |
| Total: | 40 | |

- Terms and Values: t ::= **Terms:** Values: v ::= 0 $| succ(t) \\ | pred(t) \\ | iszero(t) \\ | true$ true false nvnv ::= 0 succ(nv)true false if(t, t, t)**Evaluation Rules:** $\frac{t_1 \to t_1'}{\text{succ } t_1 \to \text{succ } t_1'} \quad \text{E-Succ}$ $\frac{t_1 \to t_1'}{\text{iszero } t_1 \to \text{iszero } t_1'} \quad \text{E-IsZero}$ $\frac{t_1 \to t_1'}{\texttt{pred } t_1 \to \texttt{pred } t_1'} \quad \text{E-PRED}$ iszero succ $nv_1 \rightarrow false$ E-IsZEROSUCC $\frac{t_1 \rightarrow t_1'}{\operatorname{if}(t_1, t_2, t_3) \rightarrow \operatorname{if}(t_1', t_2, t_3)}$ E-IF pred $0 \rightarrow 0$ E-PREDZERO $if(true, t_2, t_3) \rightarrow t_2$ E-IFTRUE pred succ $nv_1 \rightarrow nv_1$ E-PredSucc $if(false, t_2, t_3) \rightarrow t_3$ E-IFFALSE iszero 0 \rightarrow true E-IsZEROZERO
- 1. [8 points] Recall the definition of the language of natural numbers and booleans, **NB**. The syntax and the inference rules for single-step semantics of **NB** is shown below.

Extend **NB** to a language, called **ZB**, that can represent and compute with *integer* values (i.e. positive numbers, zero, as well as negative numbers) instead of just natural numbers. **ZB** should be such that every term in **NB** is in **ZB** as well.

(a) Define the language (set of terms) of **ZB**. If you want, you may state it as an extension to **NB** by stating only the newly introduced terms.

(b) Define the set of values of **ZB**. If you want, you may state it as an extension to **NB** by stating only the newly introduced values.

(c) Define the set of evaluation rules for **ZB**. If you want, you may fully state only the newly introduced/modified rules, and simply name all the rules that are carried over from **NB** unchanged.

(d) Using your evaluation rules, find the normal form of succ(succ(pred(pred(0)))). Show the evaluation sequence.

2. [5 points] The let construct in the extended lambda calculus is of the form let $x = t_1$ in t_2 . The " $x = t_1$ " part is called a "let binding". In the let construct defined in the textbook, each let expression has exactly one let binding.

Consider a further extension that allows a *sequence* of let bindings to be used within a let. More formally, the extended let construct is of the form

let
$$x_1 = t_1$$
; $x_2 = t_2$; \cdots ; $x_n = t_n$ in t

The single step semantics for the extended construct is given by the following rules:

| $ \begin{array}{c} [x_1 \mapsto v_1, \dots x_k \mapsto v_k] t_{k+1} \longrightarrow t'_{k+1} \\ \hline \texttt{let} \ x_1 = v_1 \ \texttt{;} \ \dots \ \texttt{;} \ x_k = v_k \ \texttt{;} \ x_{k+1} = t_{k+1} \ \texttt{;} \ \dots x_n = t_n \ \texttt{in} \ t \longrightarrow \\ \texttt{let} \ x_1 = v_1 \ \texttt{;} \ \dots \ \texttt{;} \ x_k = v_k \ \texttt{;} \ x_{k+1} = t'_{k+1} \ \texttt{;} \ \dots x_n = t_n \ \texttt{in} \ t \end{array} $ | Т-Lетк |
|--|--------|
| let $x_1=v_1$; \ldots ; $x_n=v_n$; in $t\longrightarrow [x_1\mapsto v_1,\ldots x_n\mapsto v_n]t$ | T-LET |

(An aside: this form of let is SML, but not in OCAML.)

Can the extended let construct be obtained as a derived form of the simpler let construct introduced in the text? If so, give the definition of the derived form. If not, justify why a derived form is not possible.

3. [6 points] Consider the extensions to lambda calculus with **NB**, datatypes and recursion (i.e. contents of Chapter 11). The letrec construct was introduced to enable easier specification of recursive functions. In particular, letrec was described as a derived form, in terms of fix as follows:

letrec
$$x: T_1 = t_1$$
 in t_2
 $\stackrel{def}{=}$ let $x =$ fix $(\lambda \ x: T_1. \ t_1)$ in t_2

Using letrec, one can define directly recursive functions such as plus:

 $letrec plus : Nat \rightarrow Nat \rightarrow Nat =$

 $\lambda m:$ Nat. $\lambda n:$ Nat. if(iszero(m), n, succ(plus (pred(m)) n)) in ...

OCAML and SML have a more expressive construct that permits definition of mutually recursive functions using the "and" connective. Along the same lines, consider extending the language with a letmrec construct that permits definition of pairs of mutually exclusive functions. The syntax of letmrec construct is:

letmrec
$$x_1: T_1 = t_1$$
 and $x_2: T_2 = t_2$ in t_3

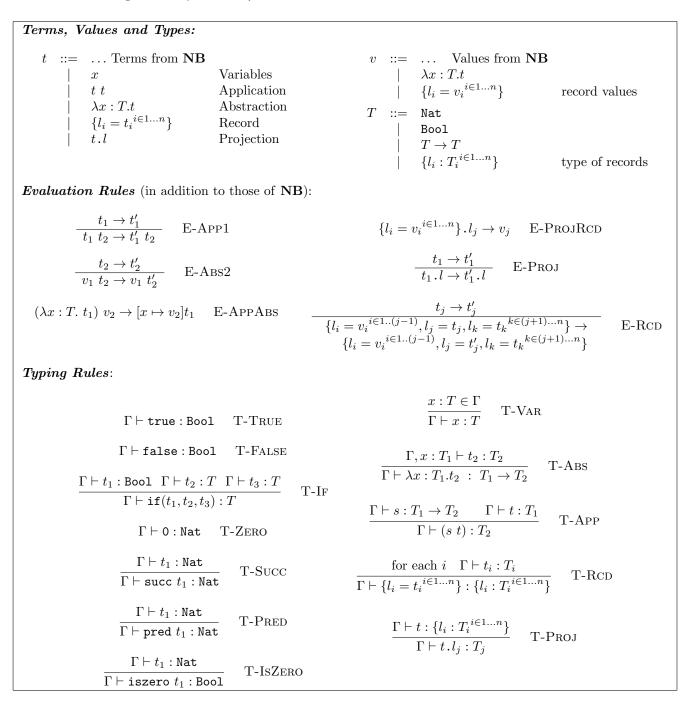
For example the following is a definition of mutually recursive even and odd functions using the letmrec construct:

letmrec even: Nat \rightarrow Bool = (λm . if(iszero(m), true, odd(pred(m)) and odd: Nat \rightarrow Bool = (λm . if(iszero(m), false, even(pred(m)) in ...

Define the semantics and typing rules of terms with letmrec. If possible, define letmrec as a derived form based on existing constructs such as letrec. Alternatively, you may define additional evaluation and typing rules.

[You may continue the answer, if necessary, on next page]

4. [10 points] Consider the extensions to lambda calculus with **NB** and records. (i.e. part of the contents of Chapter 11). The typing rules for typed lambda calculus with **NB** and records is summarized below. The evaluation rules for call-by-value lambda calculus and records are also summarized below (the evaluation rules for **NB** are given in Question 1).



Consider further extending this language with terms of the form $isequal(t_1, t_2)$ where t_1 and t_2 are terms. At a high level, the intent of isequal is to determine whether or not the two terms have the same normal form or not. A term of the form $isequal(t_1, t_2)$ is evaluated by first evaluating t_1 to a value v_1 , then t_2 to a value v_2 , and then evaluating to true if v_1 and v_2 are identical, and to false otherwise.

Note that once we have isequal, we can treat iszero(t) as a derived form, defined as isequal(t, 0).

(a) Give the evaluation rules that need to be added when isequal(t, t) is added to the language.

(b) Give the typing rules that need to be added when isequal(t,t) is added to the language (i.e. the set of terms).

(c) The **progress** property states that if t is well-typed, then either t is a value or there is a term t' such that $t \to t'$. Does the progress property hold when your typing and evaluation rules are added to treat the addition of isequal? For this part, if the property holds, you need to give a detailed justification but not give a formal proof. If the property does not hold, you need to give a counter example.

5. [5 points] Consider the addition of references to extended lambda calculus (Chapter 13). The typing rules for the calculus with references is summarized below. (See Question 4 for the typing rules for the calculus with **NB** and records.)

| Terms, Values and Type | s: | | | | |
|--|--|---|-------------------------|--|--|
| <pre>t ::= Terms from Q</pre> | .4 Reference Creation Dereference Assignment Unit constant Sequence | $\begin{array}{rrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrr$ | Unit value Locations | | |
| Additional Typing Rules: | | | | | |
| $\Gamma \vdash \texttt{unit}$: \texttt{Unit} T-UNIT | | $\frac{\Gamma \vdash t_1: T_2}{\Gamma \vdash \texttt{ref } t_1: \texttt{Ref } T_2} \texttt{T-ReF}$ | | | |
| $\frac{\Gamma \vdash t_1: \text{ Unit } \Gamma \vdash t_2: T}{\Gamma \vdash t_1 \text{ ; } t_2: T} \text{T-Seq} \qquad \qquad \frac{\Gamma \vdash t_1: \text{ Ref } T_2}{\Gamma \vdash ! t_1: T_2} \text{T-Deref}$ | | | | | |
| | | $\frac{\Gamma \vdash t_1: \ \operatorname{Ref} \ T \ \ \Gamma \vdash t_2: \ T}{\Gamma \vdash t_1: = t_2: \ \operatorname{Unit}} \ \ \mathrm{T-}$ | Assign | | |

- (a) For each of the following terms, state its type if it is well typed; if it is not well-typed, give a brief justification.
 - i. λx : Nat. ref x

ii. $\lambda x : \texttt{Ref Nat. ref } ! x$

iii. λx : Ref Ref Nat. x := ref !x

iv. λx : Ref Ref Nat. (x := !x) ; ! x

(b) For each of the following terms, determine if there exist types T_1, T_2, \ldots such that the term is welltyped. If so, state the most general type of the term (i.e. its principal type). If not, give a brief justification.

i. $\lambda x : T_1. x := 0$

ii. $\lambda x : T_1. \lambda y : T_2. (! x) := succ(! y)$

iii. $\lambda x : T_1. (! (! x)) := ! x$

6. [6 points] Consider the following Prolog program:

p(A, S, []) := f(A, S). p(A, S, [X|Xs]) := t(A, S, X, T), p(A, T, Xs). t(1, 1, a, 1). t(1, 1, b, 2). t(2, 1, a, 2). t(2, 1, a, 2). t(2, 1, b, 1). t(2, 2, b, 2). t(3, 1, a, 1). t(3, 1, b, 2). t(3, 2, a, 1). t(3, 2, b, 2).

- (a) What are the answers to query p(1, Q, [a,a,b])?
- (b) What are the answers to query p(L, 1, [a,a,b])?
- (c) What are the answers to query p(1, 1, X), p(2, 1, X)?
- (d) What are the answers to query p(1, 1, X), p(3, 1, X)?