

CSE 590
DATA SCIENCE FUNDAMENTALS

USING R WITH D3

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Lecture	Topic	Projects
1	Intro, schedule, and logistics	
2	Data Science components and tasks	
3	Data types	Project #1 out
4	Introduction to R, statistics foundations	
5	Introduction to D3, visual analytics	
6	Data preparation and reduction	
7	Data preparation and reduction	Project #1 due
8	Similarity and distances	Project #2 out
9	Similarity and distances	
10	Cluster analysis	
11	Cluster analysis	
12	Pattern miming	Project #2 due
13	Pattern mining	
14	Outlier analysis	
15	Outlier analysis	Final Project proposal due
16	Classifiers	
17	Midterm	
18	Classifiers	
19	Optimization and model fitting	
20	Optimization and model fitting	
21	Causal modeling	
22	Streaming data	Final Project preliminary report due
23	Text data	
24	Time series data	
25	Graph data	
26	Scalability and data engineering	
27	Data journalism	
	Final project presentation	Final Project slides and final report due

WHAT IS D3.JS?

D3 = Data Driven Documents

JavaScript library for manipulating documents based on data

- frequent tool to support *data journalism* ([New York Times](#))

D3 helps you bring data to life using HTML, SVG, and CSS

- great library to construct animated visualizations ([D3 website](#))

Runs in any modern web browser (Chrome, Firefox, IE)

- no need to download any software
- independent of OS (Linux, Windows Mac)

MAKES USE OF

HTML Hypertext Markup Language

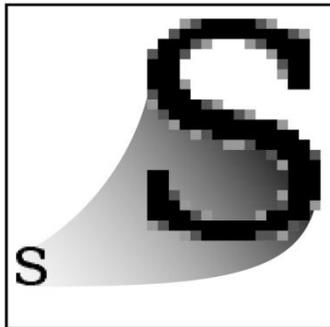
CSS Cascading Style Sheets

JS JavaScript

DOM The Document Object Model

- tree structured organization of HTML objects

SVG Scalable Vector Graphics



Raster

.jpeg .gif .png



Vector

.svg

WHAT YOU NEED

A text editor

- textMate, eclipse/aptana, sublime text 2...
- need an editor with syntax highlighting. else it's easy to get lost

The d3 library

- from <http://d3js.org>

Data files for your code

A web server (recommended)

- if your visualization is reading data from files or a database (XMLHttpRequest)
- many options: EasyPHP (windows), Mac OS X Server, MAMP
- else need to specify the data in the code

A browser

- to run the code

SELECTIONS WITH D3

Suppose you defined three circles



```
<svg width="720" height="120">
  <circle cx="40" cy="60" r="10"></circle>
  <circle cx="80" cy="60" r="10"></circle>
  <circle cx="120" cy="60" r="10"></circle>
</svg>
```

This will select all circles

```
var circle = d3.selectAll("circle");
```

And enlarge and fill them

```
circle.style("fill", "steelblue");
circle.attr("r", 30);
```



```
<svg width="720" height="120">
  <circle cx="40" cy="60" r="30" style="fill:steelblue;"></circle>
  <circle cx="80" cy="60" r="30" style="fill:steelblue;"></circle>
  <circle cx="120" cy="60" r="30" style="fill:steelblue;"></circle>
</svg>
```

BINDING DATA TO GRAPHICS

The `selection.data` method binds the numbers to the circles:

```
circle.data([32, 57, 112]);
```

Assign attributes to the bound data

- typically use the name *d* to refer to bound data

```
circle.attr("r", function(d) { return Math.sqrt(d); });
```

Will result in:



```
<svg width="720" height="120">  
  <circle cx="40" cy="60" r="5.656854249492381" style="fill:steelblue;"></circle>  
  <circle cx="80" cy="60" r="7.54983443527075" style="fill:steelblue;"></circle>  
  <circle cx="120" cy="60" r="10.583005244258363" style="fill:steelblue;"></circle>  
</svg>
```

MORE ON BINDING DATA

We can use the index i of the data to define the graphics
Origin is the upper left corner

```
circle.attr("cx", function(d, i) { return i * 100 + 30; });
```



```
<svg width="720" height="120">  
  <circle cx="30" cy="60" r="5.656854249492381" style="fill:steelblue;"></circle>  
  <circle cx="130" cy="60" r="7.54983443527075" style="fill:steelblue;"></circle>  
  <circle cx="230" cy="60" r="10.583005244258363" style="fill:steelblue;"></circle>  
</svg>
```

APPENDING GRAPHICS TO DATA

Suppose you have more data than graphics elements

- use the enter method to add them on the fly

```
var svg = d3.select("svg");  
  
var circle = svg.selectAll("circle")  
    .data([32, 57, 112, 293]);  
  
var circleEnter = circle.enter().append("circle");
```

- as usual, but now with 4 circles

```
circleEnter.attr("cy", 60);  
circleEnter.attr("cx", function(d, i) { return i * 100 + 30; });  
circleEnter.attr("r", function(d) { return Math.sqrt(d); });
```

APPENDING GRAPHICS TO DATA

(continued) we get



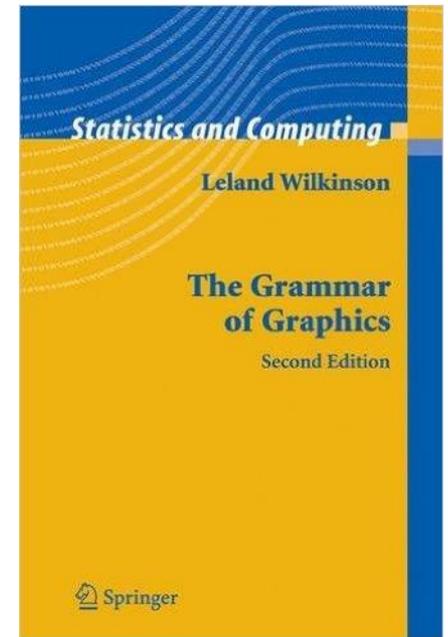
```
<svg width="720" height="120">
  <circle cx="30" cy="60" r="5.656854249492381" style="fill:steelblue;"></circle>
  <circle cx="130" cy="60" r="7.54983443527075" style="fill:steelblue;"></circle>
  <circle cx="230" cy="60" r="10.583005244258363" style="fill:steelblue;"></circle>
  <circle cx="330" cy="60" r="17.11724276862369" style="fill:steelblue;"></circle>
</svg>
```

We can even begin with no circles at all:

```
svg.selectAll("circle")
  .data([32, 57, 112, 293])
  .enter().append("circle")
  .attr("cy", 60)
  .attr("cx", function(d, i) { return i * 100 + 30; })
  .attr("r", function(d) { return Math.sqrt(d); });
```

CONNECTING R WITH D3

PLOTTING WITH R



Simple option: use `ggplot2`

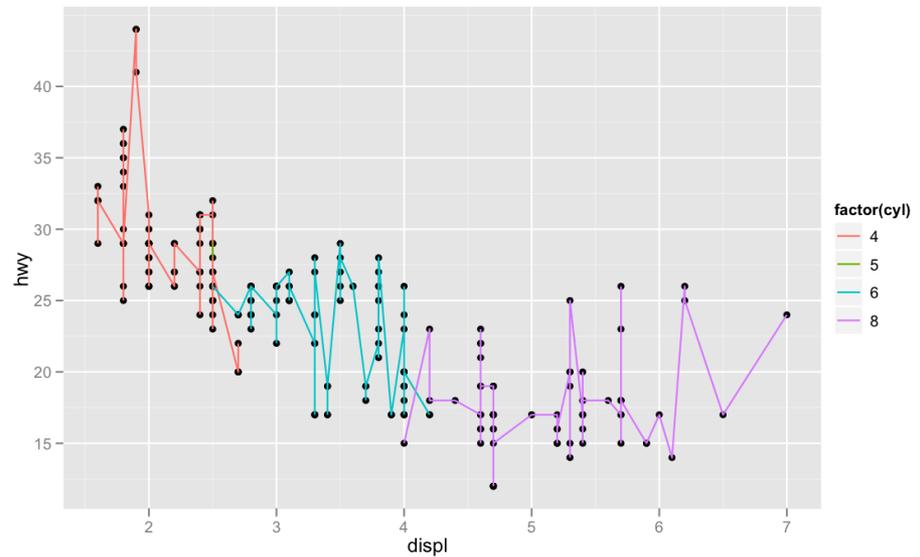
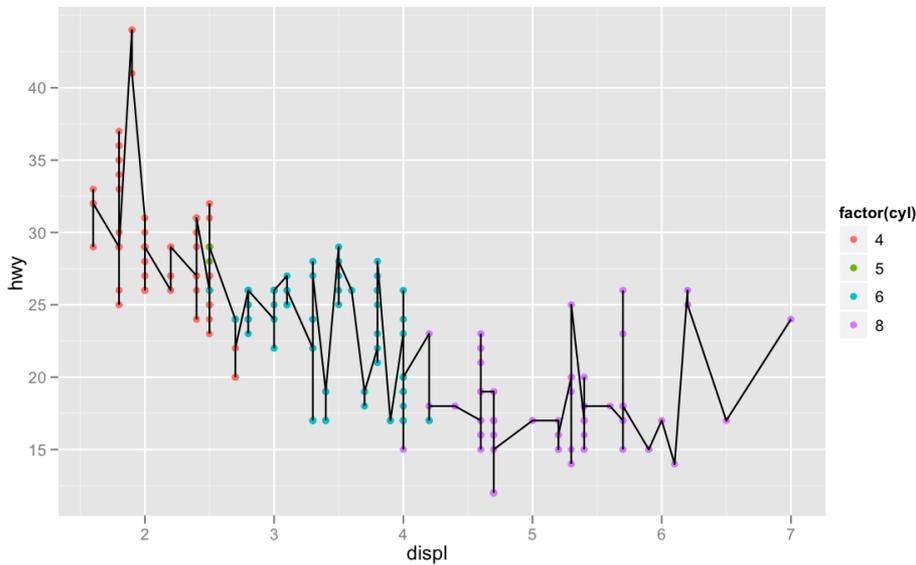
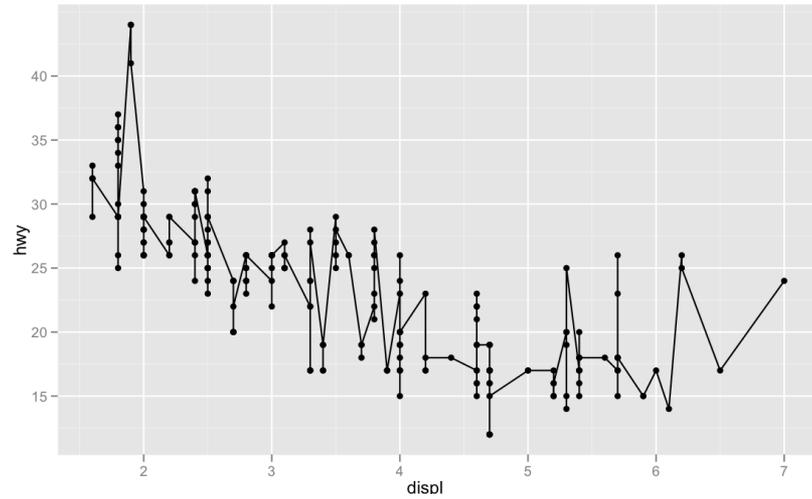
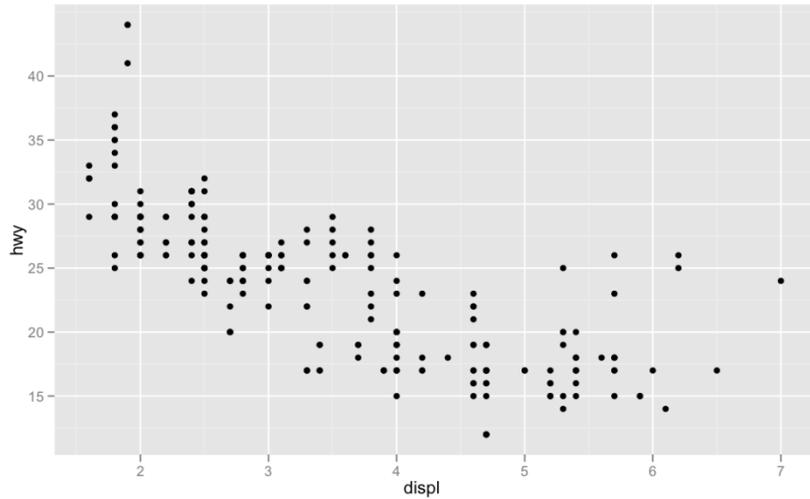
- tries to adhere to the **g**rammar of **g**raphics
- **ggplot2**

The grammar of graphics

- governs the composition of graphical components in statistical graphics
- by directly controlling that grammar, you can generate a large set of carefully constructed graphics tailored to your particular needs
- controls positions, shapes, appearance, etc. of the primitives
- each component is added to the plot as a layer

Produces a static plot

LAYERING WITH GGPLOT2



CODE FOR PLOTS ON LAST SLIDE

UL: `ggplot(mpg, aes(displ, hwy))+geom_point()`

- `mpg` is the dataset, `aes` is aesthetic mapping
- `geom_point` adds the points

UR: `ggplot(mpg, aes(displ, hwy))+ geom_point()+geom_line()`

- `geom_line` adds the lines

LL: `ggplot(mpg, aes(displ, hwy))+geom_point(aes(color = factor(cyl)))+geom_line()`

- colored the points by cylinder and auto-added legend

LR: `ggplot(mpg, aes(displ, hwy, color = factor(cyl)))+geom_point()+geom_line()`

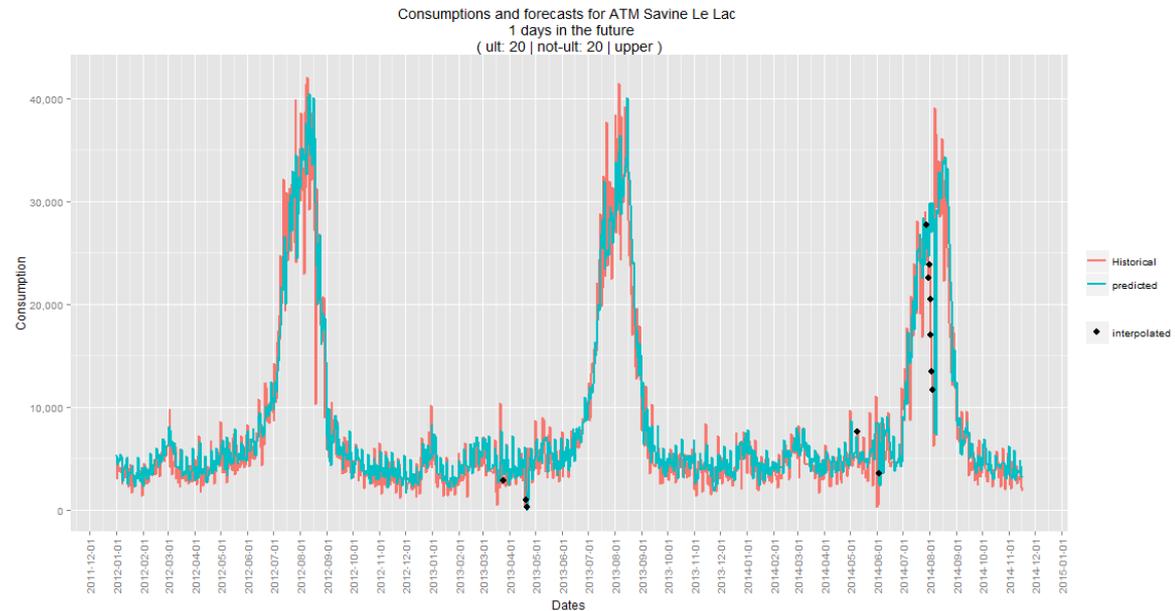
- colored everything by cylinder and auto-added legend

For more info see [here](#)

GGPLOT PROS AND CONS

Pros

- easy to code
- get an image fast



Cons

- it's a static png image
- can't zoom to see more detail
- need to run the R script again and render a new image

COMBINING R AND D3

Option #1:

- R does the data processing **and** the graph rendering
- then exports this as an SVG
- bind your JavaScript later on
- for 1-way communication from R to a webpage with JavaScript

Option #2:

- R does the data processing
- then sends this data to JavaScript to create an SVGimage
- also enables 2-way communication → rerun R scripts based on input from a web application

OPTION 1: FIRST PLOTTING, THEN BINDING

gridSVG

- requires a lot of manual coding
- [example](#)

plotly

- commercial
- also works for Python, Matlab, NodeJS and Excel
- free part has basic, but somewhat limited functionality
- cannot use the full spectrum of the D3 library
- only suitable for 'basic' charts and plots.
- [example](#)

OPTION 2: FIRST BINDING, THEN PLOTTING

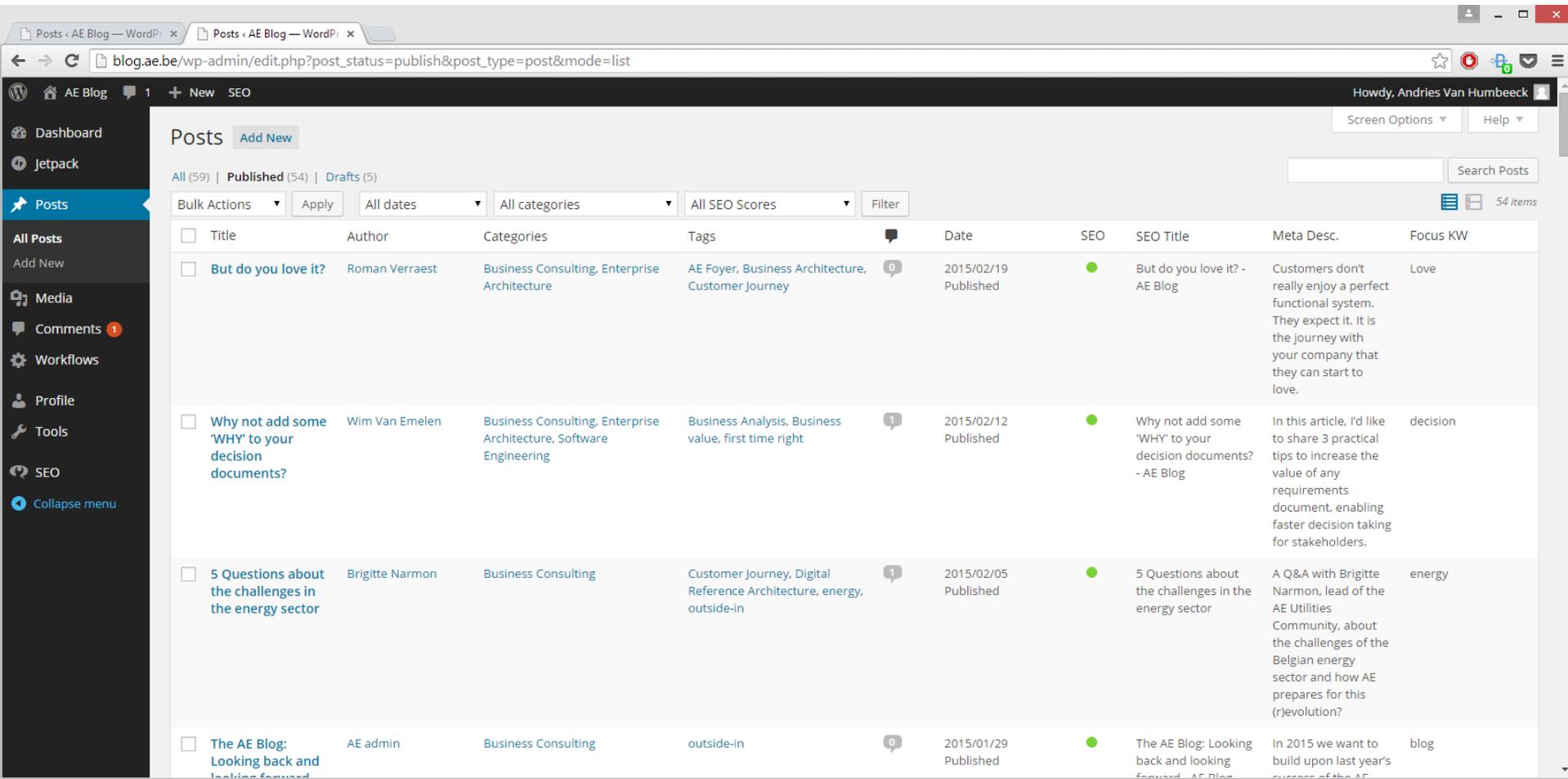
R does the processing and delivers the data

- this is then used as input for the JavaScript visualization

Example

- use R to get and clean the data
- use JS to visualize the data

EXAMPLE: BLOG SITE DATA



The screenshot shows the WordPress admin interface for a blog. The main content area displays a list of posts under the 'Posts' menu. The table includes columns for Title, Author, Categories, Tags, Date, SEO status, SEO Title, Meta Desc., and Focus KW. The first three posts are visible in detail.

<input type="checkbox"/>	Title	Author	Categories	Tags		Date	SEO	SEO Title	Meta Desc.	Focus KW
<input type="checkbox"/>	But do you love it?	Roman Verraest	Business Consulting, Enterprise Architecture	AE Foyer, Business Architecture, Customer Journey	0	2015/02/19 Published	●	But do you love it? - AE Blog	Customers don't really enjoy a perfect functional system. They expect it. It is the journey with your company that they can start to love.	Love
<input type="checkbox"/>	Why not add some 'WHY' to your decision documents?	Wim Van Emelen	Business Consulting, Enterprise Architecture, Software Engineering	Business Analysis, Business value, first time right	1	2015/02/12 Published	●	Why not add some 'WHY' to your decision documents? - AE Blog	In this article, I'd like to share 3 practical tips to increase the value of any requirements document, enabling faster decision taking for stakeholders.	decision
<input type="checkbox"/>	5 Questions about the challenges in the energy sector	Brigitte Narmon	Business Consulting	Customer Journey, Digital Reference Architecture, energy, outside-in	1	2015/02/05 Published	●	5 Questions about the challenges in the energy sector	A Q&A with Brigitte Narmon, lead of the AE Utilities Community, about the challenges of the Belgian energy sector and how AE prepares for this (r)evolution?	energy
<input type="checkbox"/>	The AE Blog: Looking back and looking forward	AE admin	Business Consulting	outside-in	0	2015/01/29 Published	●	The AE Blog: Looking back and looking forward - AE Blog	In 2015 we want to build upon last year's success of the AE	blog

STEP #1: GET THE DATA

Steps:

- the html page contains an overview of all blog posts
- blog-data in this webpage is structured in an html-table
- save this page as a static html page so it can be parse more easily
- R has packages to easily scrape the data from such a table

R code:

```
1 library(XML)
2
3 # read all html table elements
4 raw <- readHTMLTable("WordPress.html")
5
6 # ours is the first of two tables
7 # in the html document
8 data <- raw[[1]]
```

STEP #2: CLEAN THE DATA

Data Structure:

- need to store the data in the right format – JSON
- JSON = JavaScript Object Notation, see [here](#)
- contains all relations (name/value pairs), for each single element
- aka object, record, struct, dictionary, keyed list, assoc. array, etc.
- will be the data-input for the visualization

```
1  [
2    {
3      name: "Title.But do you love it?",
4      size: 0,
5      imports: [
6        "Author.Roman Verraest",
7        "Categorie.Business Consulting",
8        "Tag.AE Foyer",
9        "Date.2014-12",
10       "Tag.Business Architecture",
11       "Tag.Customer Journey",
12       "Categorie.Enterprise Architecture"
13     ]
14   },
15   {
16     ...
```


TWO-WAY COMMUNICATION

Rerun R scripts based on input from a web application

- this is a bit more involved using D3 – not covered in this lecture
- may not be needed for this course
- Shiny webserver can do this

Shiny

- R package that makes it easy to build interactive web apps
- currently free and available [here](#)
- this site has also a comprehensive tutorial
- uses D3 but hides it from the user completely
- this can be limiting

Structure of a Shiny App – two components

- a user-interface script
- a server script

SHINY EXAMPLE – USER INTERFACE

ui.R

```
library(shiny)

# Define UI for application that draws a histogram
shinyUI(fluidPage(

  # Application title
  titlePanel("Hello Shiny!"),

  # Sidebar with a slider input for the number of bins
  sidebarLayout(
    sidebarPanel(
      sliderInput("bins",
                  "Number of bins:",
                  min = 1,
                  max = 50,
                  value = 30)
    ),

    # Show a plot of the generated distribution
    mainPanel(
      plotOutput("distPlot")
    )
  )
))
```

SHINY EXAMPLE – SERVER SCRIPT

server.R

```
library(shiny)

# Define server logic required to draw a histogram
shinyServer(function(input, output) {

  # Expression that generates a histogram. The expression is
  # wrapped in a call to renderPlot to indicate that:
  #
  # 1) It is "reactive" and therefore should re-execute automatically
  #    when inputs change
  # 2) Its output type is a plot

  output$distPlot <- renderPlot({
    x <- faithful[, 2] # Old Faithful Geyser data
    bins <- seq(min(x), max(x), length.out = input$bins + 1)

    # draw the histogram with the specified number of bins
    hist(x, breaks = bins, col = 'darkgray', border = 'white')
  })
})
```

RUNNING SHINY

Note:

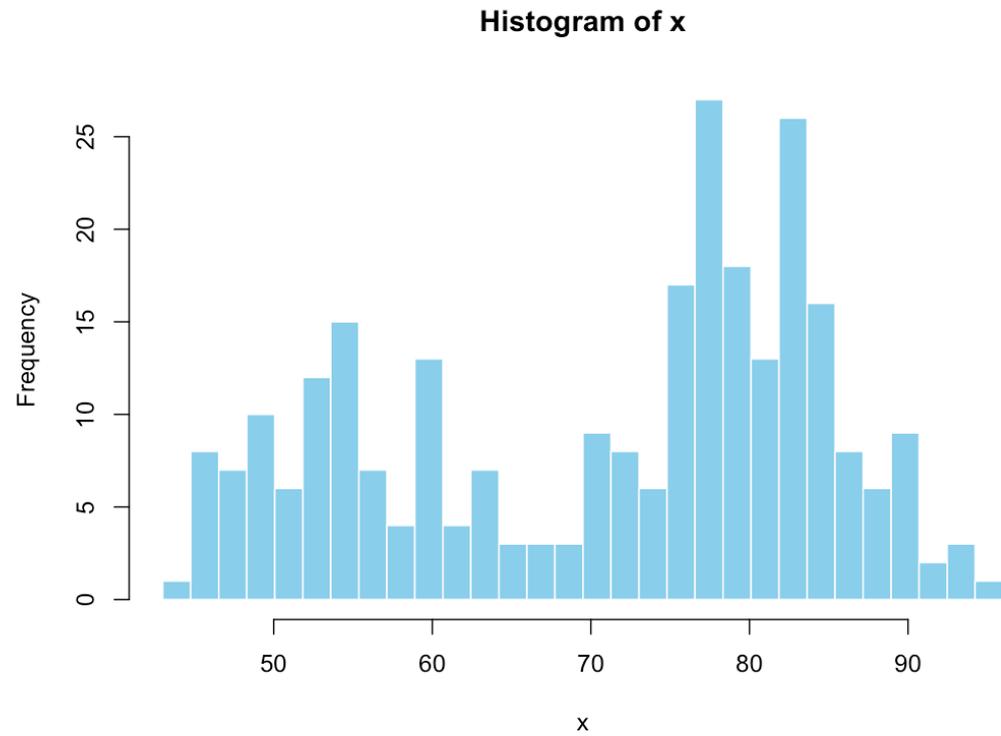
- your R session will be busy while the Hello Shiny app is active
- you will not be able to run any R commands
- R is monitoring the app and executing the app's reactions
- to get your R session back, hit escape or click the stop sign in the RStudio console panel

Run app by:

```
> library(shiny)
> runApp("my_app")
```

SHINY EXAMPLE APP

Hello World!



MORE INFORMATION

Most of the material presented here was from [here](#)

- but there is much more information on the web

What should you choose?

- ggplot2 (easy)
- shiny (a bit more difficult, but still easy)
- binding in D3 (takes a learning curve, but rewarding)
- up to you – get as much as you want out of this course

- (I would choose D3)

MORE READING ON D3

The page where the D3 tutorial bits came from:

<http://www.lessonpaths.com/learn/i/begin-with-d3js/d3js-simplest-examples-of-d3js>

Another good tutorial

<http://alignedleft.com/tutorials/d3>

Now to a more detailed, but still primitive example:

<http://www.lessonpaths.com/learn/i/begin-with-d3js/d3js-simplest-examples-of-d3js>

Here are some full-fledged implementations:

<https://github.com/mbostock/d3/wiki/Gallery>